

GRUNDIG

VIDEORECORDER GV 280 S VPT

Part 2

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1. Archive System

Explanatory Notes for the Archive System


The GRUNDIG Archive System is an electronic notebook.

You can store up to 700 titles with additional information using the basic version of this system. The archive system can be expanded to 1400 titles. Inquire at your local electronics store.

While you are working with the archive system, the word **ARCHIV** will be displayed on the recorder.

For optimal use of the archive system, follow these instructions:

1. Automatic archiving







It is necessary that the total playing time and the cassette number have been correctly entered and recognized for you to be able to automatically archive your recordings. To check these data before recording and programming, press the  button.

For example, the following will appear in the display of your recorder:

a) 03 0:20 = total playing time and elapsed playing time
N# 100 = cassette number

The recorder is now set up for automatic archiving.







b) 03 --- = total playing time
CASSN# = a prompt to enter the cassette number

Enter the three-digit cassette number with the numbered buttons  ...  (for example ) and confirm using the  button.




The display indication a) will appear for a short time.

The recorder is now set up for automatic archiving.

c) ---
CASSN# = a prompt to enter the cassette number

Enter the three-digit cassette number with the numbered buttons  ...  (for example ) and confirm using the  button. If the cassette is already archived, the display indication a) will appear. If a new number was assigned, the display will show:

E --- = a prompt to enter the total playing time
N# 100 = cassette number

Enter the three-digit total playing time (in minutes) with the numbered buttons  ...  and confirm with the  button.




The display indication a) will appear for a short time.

The recorder is now set up for automatic archiving.

2. Cassette number

The cassettes are organized in the archive according to numbers.

The cassette number is automatically recorded on the tape when you make a recording. After the tape has been measured (ATTS), the total playing time, the elapsed playing time and the number of the inserted cassette will appear in the recorder's display. A menu with the cassette contents will appear on your television screen.

You will always have to enter the cassette numbers for cassettes that have been archived after recording (post-archived cassettes). Enter the three-digit cassette number with the numbered buttons  ...  and confirm it with the  button. A table with the contents of the cassette will appear on your television screen.

Mark your cassettes with the same number as the number entered into the archive. This will make it easier to allocate the cassette requested by the recorder when using "Title Search".

3. Record programming

Use Variant 2 for programming stations that broadcast Teletext for recording.

For stations without Teletext, the title and category can be entered immediately using variant 3.

If you record over another recording, the recorder automatically updates any entries for this cassette in the archive.


This way your archive always has the most current information.

4. Title and category

You can organize your recordings into 15 different categories to have a better overview and to be able to locate titles quickly. You can assign names to 14 of the categories. If a category has an entry allocated to it, it cannot be changed.

The category "DIVERS" is reserved for immediate recordings and for recordings without title archiving. For these recordings the station abbreviation and the starting time will be stored in the archive as the title.

5. Calling up the cassette contents

You can call up the contents (title) of the cassette inserted into the recorder with the  button.

1. Archive System

All Possibilities at a Glance

What do you want do to?	You must do this	You will find the chapter on pages	Explanation
Archive the title of a new programme automatically	The station offers Teletext pages.	45 - 49 in the first part of the operating instructions.	Titles and data are transferred from the station's Teletext pages to the recorder's archive. The title and category can be changed later.
... manually	————	50 - 57 in the first part of the operating instructions.	Works for all immediate TIMER recordings, also for stations that do not offer Teletext.
Archive the titles and data of your cassette collection... ... semi-automatically	During recording "VISS "marks" were recorded.	6 - 9	The archive will list all "earlier" recordings. The starting and stopping points on the tape, and the archiving date, are automatically recorded. Titles can be entered and assigned to a category at a later time.
... manually	————	10 - 14	Data about "earlier" recordings can be entered into the archive.
Find out about the cassette contents and changing data in the archive	Cassette has to be archived.	15 - 18	Quick inquiry about the contents of archived cassettes, for example title, additional information and selecting the title for playback.
Search for title, by category, and/or keywords	Cassette has to be archived.	19 - 23	Enter title, keyword or category, the recorder will indicate the search term and the cassette number after a short time.
Available recording space	Cassette has to be archived.	24 - 25	You can "ask" the archive how much "space" is left on the cassette for new recordings.
"Skim through" the archive		26	Provides information about the entire contents of the archive.
Create a new category	The "DIVERS" category cannot be changed. Categories which have already been given a title cannot be changed.	27 - 28	You can — to optimally designate a title — assign your own names to the categories.
Change the cassette number		28	

1. Archive System

Semi-Automatic Post-Archiving

To archive all of the recordings in your cassette collection. It is necessary, however, that the recordings were taped using a VCR that automatically "places" the marks before recording (VISS = Video Index Search System).

This is provided on all GRUNDIG video recorders manufactured from October 1989 on.

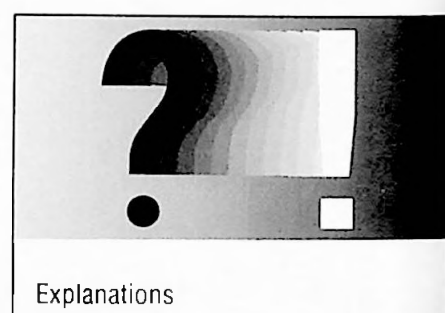
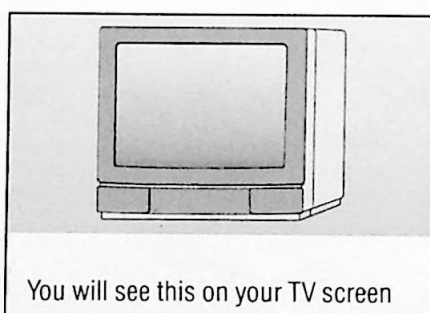
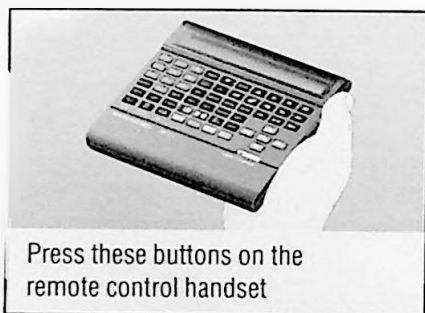
Preparation

Switch on your television set.

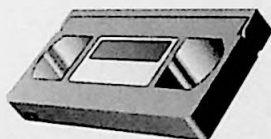
Select the AV programme position for the recorder on the television set.

Open the front cover of the recorder.

To post-archive cassettes without VISS marks, use the "Manual Post-Archiving" function, starting on page 10.



1. Insert the cassette

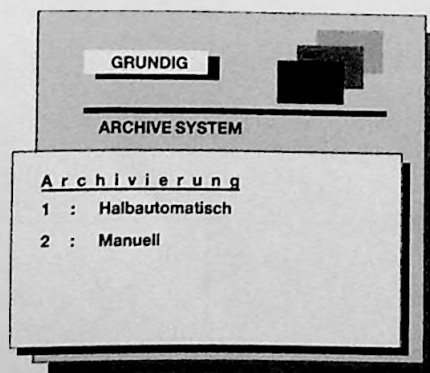


This display will appear on the recorder:

C3 ---
CASSNE

If a non-standard cassette was inserted, the total playing time of the cassette has to be entered with the numbered buttons **1** ... **0** and confirmed with the **00** button (for example **2** **1** **0** for a cassette with 210 minutes playing time). It is also necessary to enter the playing time for the 5-hour E 300 cassettes.

2. Selecting function



1. Archive System Semi-Automatic Post-Archiving

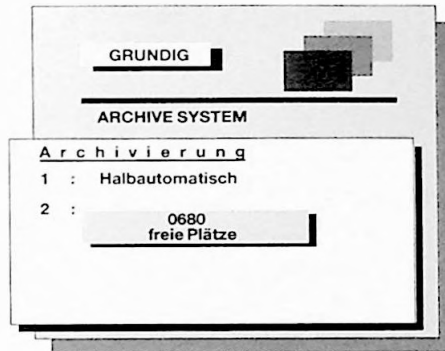
Press these buttons on the remote control handset

You will see this on your TV screen

Explanations

3. Selecting semi-automatic post-archiving

1



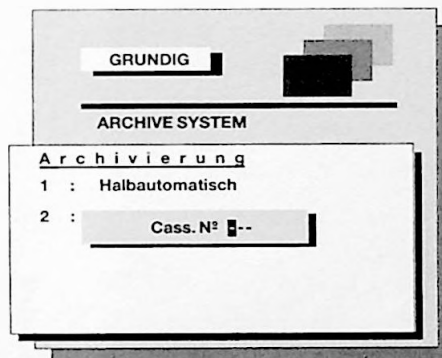
For example, the following information might appear in the page: "0680 Freie Plätze".

This means that 680 places are available for archiving titles.

4. Enter the three-digit cassette number

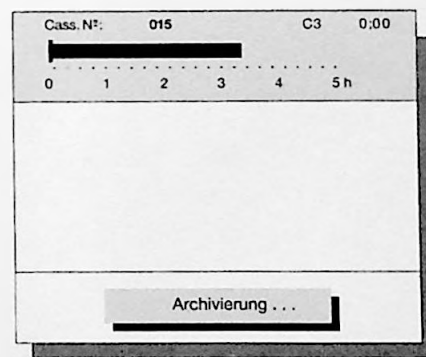
1

0



In the example 0 1 5 for number 15.

If you did not insert a standard hour cassette, the prompt "Spielzeit eingeben" (enter playing time) will appear and the recorder switches automatically to the Info page. Start again with point 1 of this chapter.

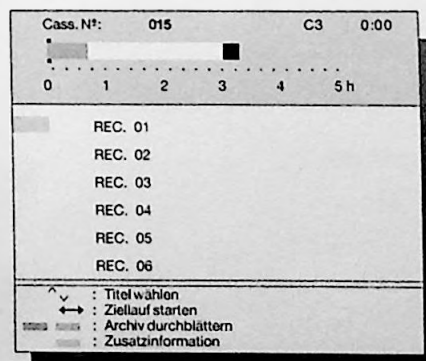


The recorder rewinds the tape to the beginning. The recorder automatically searches the tape for recordings (VISS marks).

All recordings will be shown on the page, the markings on the bar will show the current tape location.

For cassettes without VISS marks, the message "Cass-Nr. 015 Kein Eintrag" (Cass No. 015 No Entry) will appear.

To post-archive these cassettes, use the "Manual Post-Archiving" function, on page 10.



At the end of the tape, the recorder will rewind to the beginning. Now you can give titles to the recordings, as you wish.

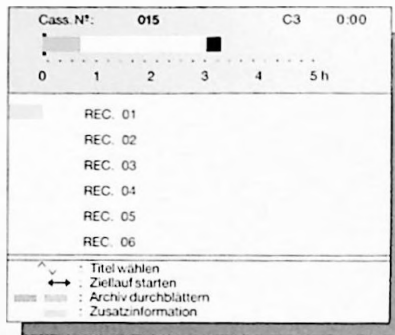
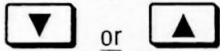
1. Archive System Semi-Automatic Post-Archiving

Press these buttons on the remote control handset

You will see this on your TV screen

Explanations

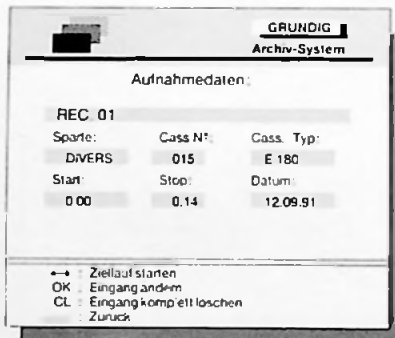
5. Choosing a recording



With the (red) and (green) buttons, other functions can be selected (Please read the "Skimming through the Archive" chapter on page 26.).

If the recorder finds more than 6 titles on the cassette, they will be listed on the next page. To call this page up onto the screen, press the button.

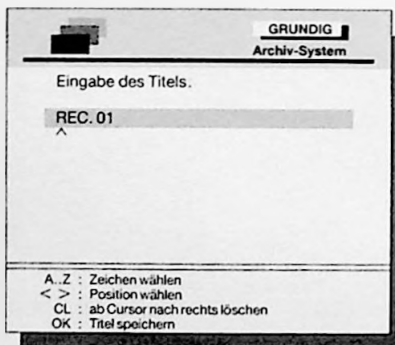
6. Entering data for recording



The title and category are important data for locating the recording at a later date.

The start (begin recording) and stop (stop recording) data are automatically recorded.

7. Entering the title



You can enter a title of up to 30 letters/characters.

If you need upper-case letters, press the button before entering the letter.

If you need special symbols, switch over the keyboard of the remote control with the button.

The inserted piece of paper has a list of the available letters/characters.

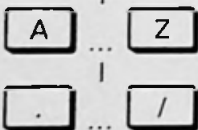
When you need a space, press the button.

Move the cursor to the left or the right with the button or the button.

You can clear the text to the right of the cursor with the button.

If a "blank title" is stored, "REC." appears as the title.

a) Enter letter/character



b) Storing the title



1. Archive System Semi-Automatic Post-Archiving

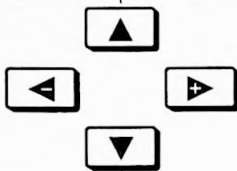
Press these buttons on the remote control handset

You will see this on your TV screen

Explanations

8. Allocating a title to a category

a) Select category



If you need to create a "new" category, you can assign a name to it yourself. Instructions to do this are on page 27, in the chapter "Creating a New Category".

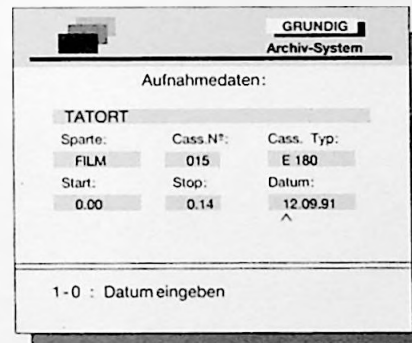
In the example, the category "FILM" was selected.

b) Confirming a category

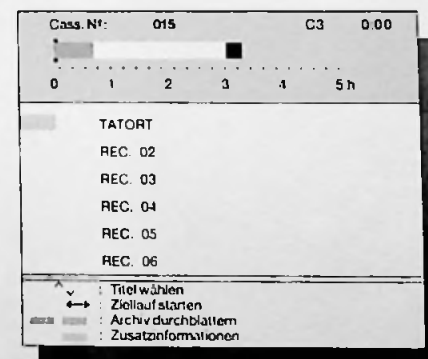


9. Date ...

a) confirm or b) reenter (max. 6 places)



10. Storing recording data



The new title name will appear in the page.

Following this example you can assign titles to the following recordings. Start again with point 5 of this chapter.

11. Ending post-archiving



1. Archive System

Manual Post-Archiving

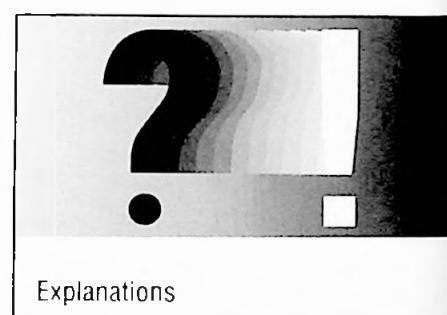
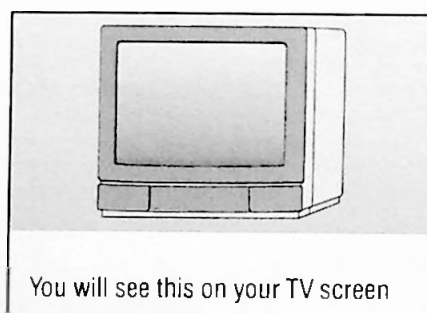
To archive all of the recordings in your cassette collection. Use the "manual post-archiving" for recordings that were taped using recorders without the VISS.

Preparation

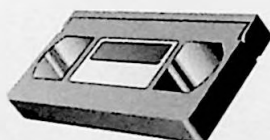
Switch on your television set.

Select the AV programme position for the recorder on the television set.

Open the front cover of the recorder.



1. Insert the cassette



This display will appear on the recorder:

CASSET

You will, however, not enter the cassette number until step 6.

If a non-standard cassette was inserted, the total playing time of the cassette has to be entered with the numbered buttons **1** ... **0** and confirmed with the **OK** button (for example **2** **1** **0** for a cassette with 210 minutes playing time). It is also necessary to enter the playing time for the 5-hour E 300 cassettes.

Since there can be small deviations in the playing time displays of different recorders, it is recommended that you compare the playing time data in your notebook to the beginning and ending of the respective recording.

You can execute this quickly with the search function.

1. Archive System Manual Post-Archiving

Press these buttons on the remote control handset

You will see this on your TV screen

Explanations

2. Checking the playing time (beginning and ending) of the individual recordings

a) Entering the three-digit playing time



b) Starting the directed search



c) Ending playback



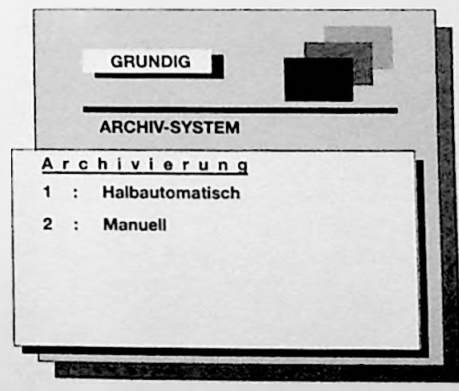
The recorder automatically winds the tape to the desired place and switches to playback.

Now check to see if the beginning or the end of the recording is shown on the screen. If so, these times can be entered into the archive system (see points 8 and 9).

If the beginning/end of the recording has not yet been reached, search for the position with the picture search function (but tons or) and enter the playing time that is indicated in the recorder's display into the archive system (see points 8 and 9).

Repeat this checking process for the following recordings, then you can begin the "manual post-archiving."

3. Selecting manual post-archiving



1. Archive System Manual Post-Archiving

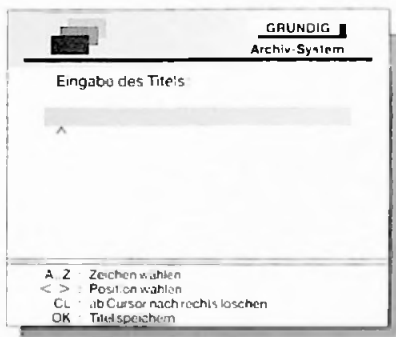
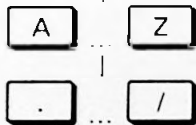
Press these buttons on the remote control handset

You will see this on your TV screen

Explanations

4. Entering the title

a) Selecting letters/characters



You can enter a title of up to 30 letters/characters.

If you need upper-case letters, press the **SHIFT** button before entering the letter.

If you need special symbols, switch over the keyboard of the remote control with the **S.TYP** button.

The inserted piece of paper has a list of the available letters/characters.

b) Storing the title



When you need a space, press the **SPACE** button.

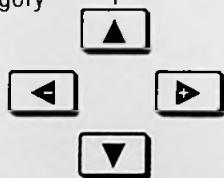
Move the cursor to the left or the right with the **◀** button or the **▶** button.

You can clear the text to the right of the cursor with the **CL** button.

If a "blank title" is stored, "REC." appears as the title.

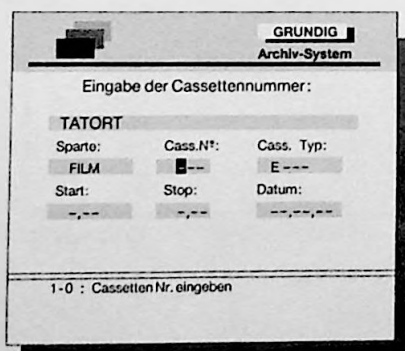
5. Allocating a title to a category

a) Selecting a category



If you need to create a "new" category, you can assign a name to it yourself. Instructions to do this are on page 27, in the chapter "Creating a New Category".

b) Confirm category



After confirming, the cursor (█) jumps to the first place of the cassette number.



1. Archive System Manual Post-Archiving

Press these buttons on the remote control handset

You will see this on your TV screen

Explanations

6. Enter the three-digit cassette number

1 0

GRUNDIG Archiv-System

Eingabe der Cassettypen:

TATORT

Sparte:	Cass.Nr:	Cass. Typ:
FILM	017	E--
Start:	Stop:	Datum:
--	--	----

1-0 : Spielzeit (min) eingeben
< : Zurück

In the example, 0 1 7 for cassette number 17.

The cursor (■) will jump to the first place of the cassette type.

If titles are already archived under this cassette number, the archive accepts the total playing time and the last stopping point as the starting point for the next entry.

The cursor (■) will jump to the first stop place. Continue with the instructions from point 9.

7. Enter the three-digit cassette type

1 0

GRUNDIG Archiv-System

Eingabe der Startzeit:

TATORT

Sparte:	Cass.Nr:	Cass. Typ:
FILM	017	E 210
Start:	Stop:	Datum:
■--	--	----

1-0 : Startpunkt eingeben
< : Zurück

In the example 2 1 0 for an E 210 cassette.

The cursor (■) will jump to the first start place.

If titles are already archived under this type of cassette, the cassette type cannot be changed.

8. Entering the three-digit starting point

1 0

GRUNDIG Archiv-System

Eingabe der Stoppzeit:

TATORT

Sparte:	Cass.Nr:	Cass. Typ:
FILM	017	E 210
Start:	Stop:	Datum:
0.00	■--	----

1-0 : Stoppunkt eingeben
< : Zurück

With the starting time the tape position is marked where the recording begins.

In the example, 0 0 0 for 0 hours, 0 minutes.

The cursor (■) will jump to the first stop place.

9. Entering the three-digit stopping point

1 0

GRUNDIG Archiv-System

Eingabe des Aufnahme datums:

TATORT

Sparte:	Cass.Nr:	Cass. Typ:
FILM	017	E 210
Start:	Stop:	Datum:
0.00	0.45	■-----

1-0 : Datum eingeben
< : Zurück

With the stopping time the tape position is marked where the recording ends.

In the example, 0 4 5 for 0 hours, 45 minutes.

The cursor (■) will jump to the first place for the date.

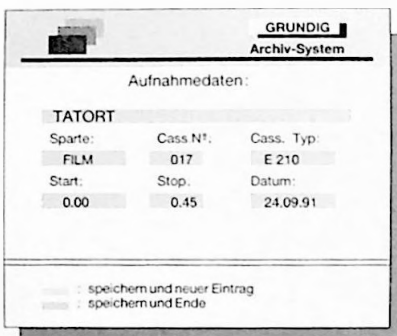
1. Archive System Manual Post-Archiving

Press these buttons on the remote control handset

You will see this on your TV screen

Explanations

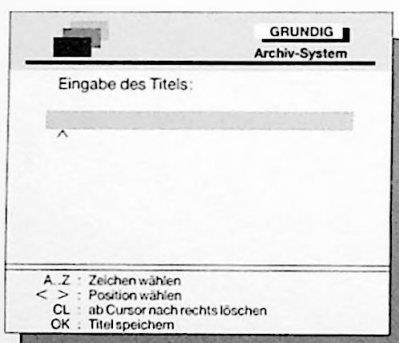
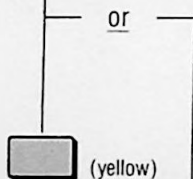
10. Entering the 6-digit date



You can enter any date, for example, when the title was recorded or when the title was archived.

In the example, for September 24, 1991.

11. Entering the next title

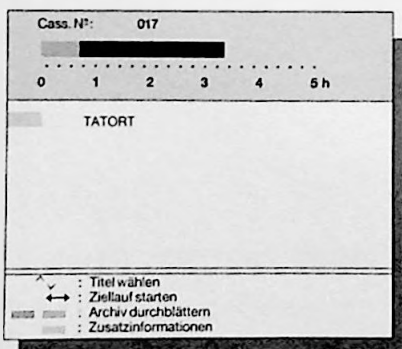
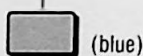


To post-archive more titles, repeat the procedure starting with point 4.

With other entries for the same cassette, the cassette type and starting point (= stopping point of the last entry) are automatically recorded.

The cassette type cannot be changed.

12. Ending post-archiving



The title of the cassette last archived will appear on the page.

You will see the current TV picture

1. Archive System

Finding out about the Cassette Contents and Changing/Erasing Archive Data

The following information and functions are offered:

- Which and how many titles are on the cassette?
- Selecting titles for playback.
- Calling up additional information about the titles.
- Modifying data in the archive (title, category and date).
- Completely erasing the archive entries.

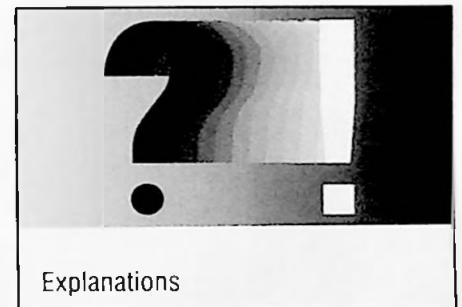
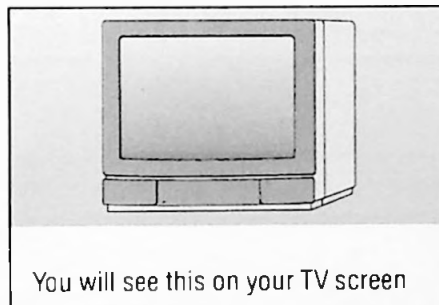
You also need this function when you have started a recording without title archiving (for example immediate recording) and you only want to change the title and category.

Preparation

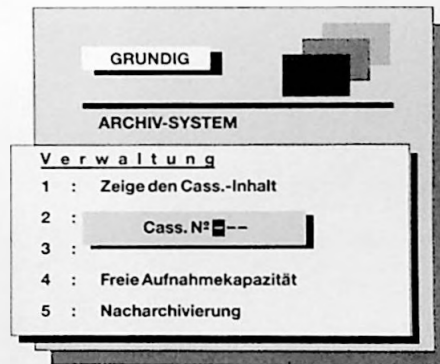
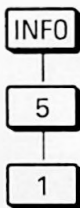
Switch on your television set.

Select the AV programme position for the recorder on the television set.

Open the front cover of the recorder.

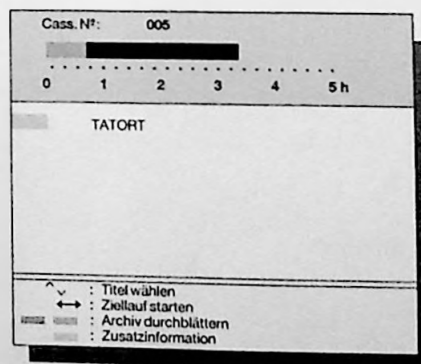


1. Selecting a function



The prompt "Cass. N° ---" requests you to enter the number of the desired cassette.

2. Entering the three-digit cassette number



In the example, **0 0 5** for cassette 5.

If the cassette number hasn't been archived yet, the message: "Cass. N° 005 Kein Eintrag" (Cass. N° 005 No Entry) will appear.

The page will display the first six titles on the cassette.

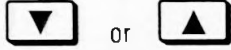
1. Archive System Finding out about the Cassette Contents and Changing/Erasing Archive Data

Press these buttons on the remote control handset

You will see this on your TV screen

Explanations

3. Selecting a title



Using this page you can ...
 ... call up additional info (see point 3.1), or
 ... "skim through" the archive (see point 3.2), or
 ... select a title for playback (see point 3.3), or
 ... end a function (see point 3.4).

To go to the next page with more titles, press the button.

3.1 Additional Information

a) call up



The data for the selected titles are shown on the page.

You can now return to the menu with all the titles by pressing the (blue) button,

or

change the additional info.

b) change



The title – with all its data – can be erased by pressing the button.

If you do not want to change the title or the data, press the button and continue with the instructions starting with point 3.1 d.

If you need upper-case letters, press the button before entering the letter.

If you need special characters, switch over the keyboard of the remote control with the button.

The inserted piece of paper has a list of the available letters/characters.

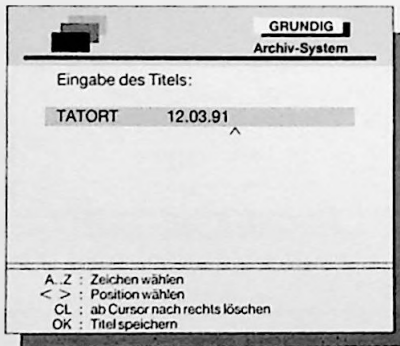
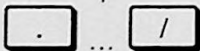
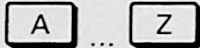
When you need a space, press the button.

Move the cursor to the left or the right with the button or the button.

You can clear the text to the right of the cursor with the button.

If a "blank title" is stored, "REC." appears as the title.

c) change a title



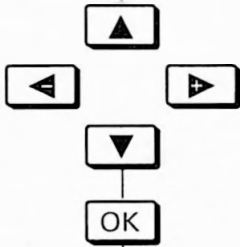
1. Archive System Finding out about the Cassette Contents and Changing/Erasing Archive Data

Press these buttons on the remote control handset

You will see this on your TV screen

Explanations

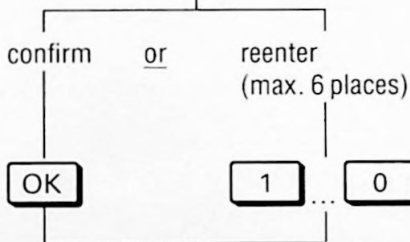
d) Assigning the title to another category



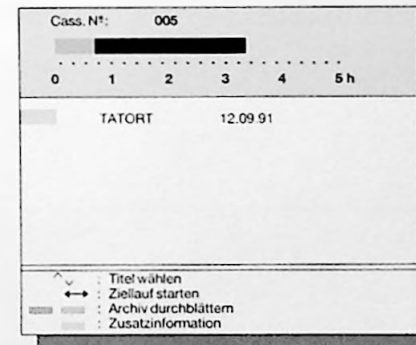
Press the **OK** button if you do not want to change the category.

If you need to create a "new" category, you can assign a name to it yourself. Instructions to do this are on page 27 in the chapter, "Creating a New Category".

e) Date ...



f) Storing additional information

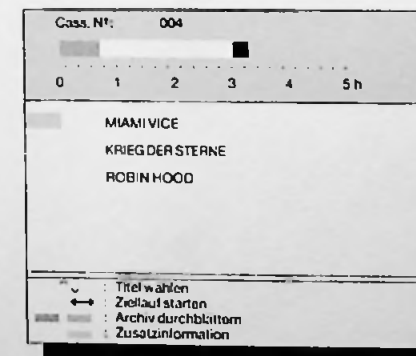
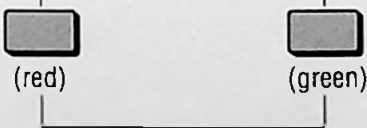


The menu with the cassette titles will reappear.

Starting with this menu, you can "skim through" the entire archive.

3.2 "Skimming through" the archive

a) backwards or b) forwards



Unassigned cassette numbers will be skipped.

The number of the inserted cassette is highlighted in yellow.

1. Archive System

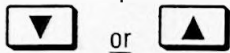
Finding out about the Cassette Contents and Changing/Erasing Archive Data

Press these buttons on the remote control handset

You will see this on your TV screen

Explanations

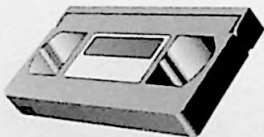
3.3 Selecting a title and starting the directed search



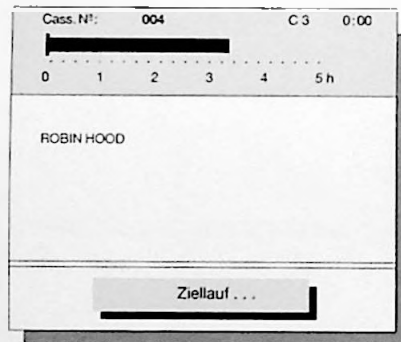
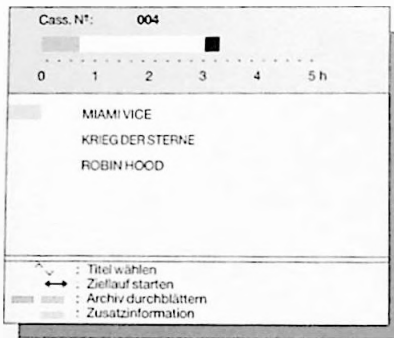
a) Starting search



b) Inserting a cassette



c) Ending playback



To switch to the next page with more titles, press the button.

The recorder will ask you to insert the appropriate cassette.

Insert the cassette with the required number.

The recorder will wind the tape automatically to the beginning of the selected title and start playback.

3.4. Ending the function



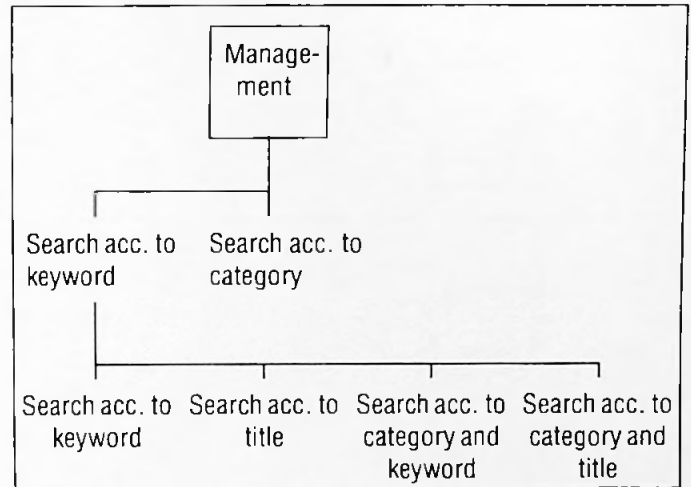
Necessary after the operating steps 1 to 3.2.

You will see the current TV picture.

1. Archive System

Searching for a Title – According to Category and/or Keywords

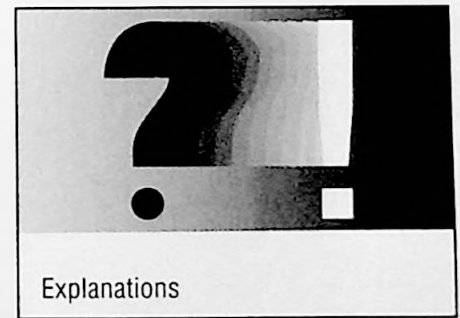
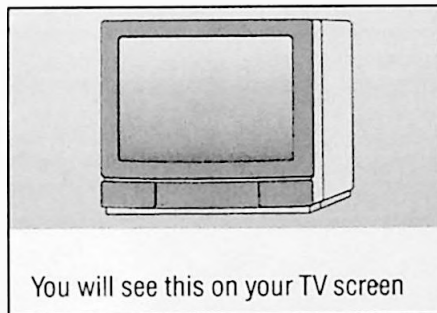
You can find your archived titles with this function. You can search based on different criteria. Depending on the entry, the Info page will display either the concrete title or a number of titles. The diagram shows the search criteria and the possible combinations



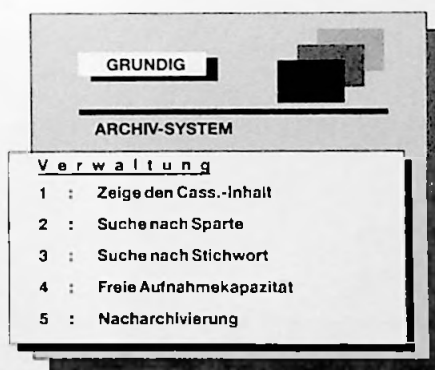
Preparation

- Switch on your television set.
- Select the AV programme position for the recorder on the television set.
- Open the front cover of the recorder.

Search acc. to category

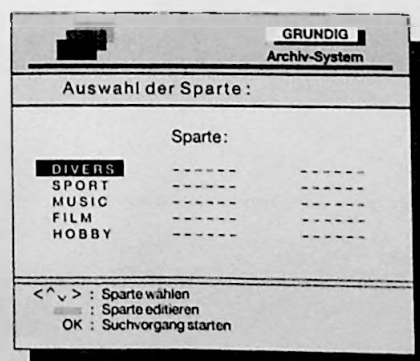


1. Selecting a function



Select the "Suche nach Sparte" (search acc. to category) function from this page.

2. Select "Suche nach Sparte" (search acc. to category)



1. Archive System Searching According to Category

Press these buttons on the remote control handset

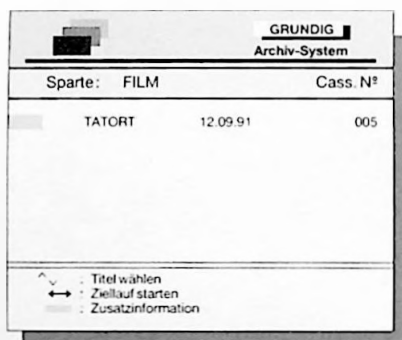
You will see this on your TV screen

Explanations

3. Selecting a category



4. Starting the search



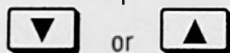
The recorder will display all titles that it finds under the selected category.

If the category is "empty", the message "Kein Eintrag" (No Entry) will appear.

If the desired title is in the category, you can start the "Ziellauf" (search) (see point 6).

If several titles are listed, you can select the desired title with the or buttons (see point 5).

5. Selecting a title



If more than 6 titles are found in the category, you will find them on the next page. You can switch to the next page with the button.

With the button (blue) information about the titles can be called up.

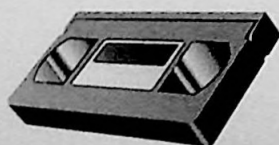
You can return to the title overview with the button (blue).

6. Start the directed search



The recorder will prompt you to insert the necessary cassette.

7. Inserting the cassette



Insert the cassette with the appropriate number.

The recorder will wind the tape to the beginning of the title and will begin to play back.

8. Ending play back



1. Archive System Search According to Keyword or Title

Searching according to keyword or title

You have several possibilities:

Searching according to keyword

You do not have to enter the exact word sequence of the title. It suffices to enter a word or a part of a word that appears in any part of the title. It does not matter if you type in lower- or upper-case letters.

Example: Title sought "From Research and Technology"

Possible entries for the search term
"From Research and Technology", or
"Research", or
"Technology", or
"Tech", or
"nology".

The search is somewhat slower and many titles may be listed – depending on the search term.

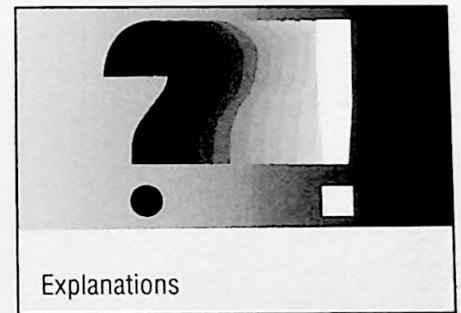
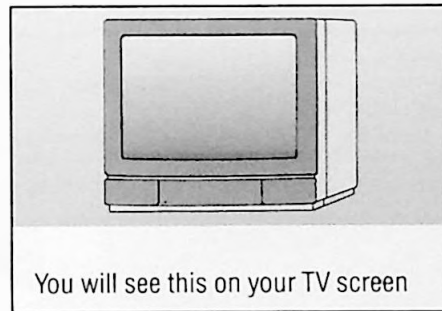
Searching according to title

The search will be quick, but the title has to be entered exactly as it has been stored (including spaces). Only the title you are looking for will be shown.

Searching according to keyword/title and category

You can limit your search if you know which category your title is listed under.

The recorder will search for the keyword/title only in the selected category.

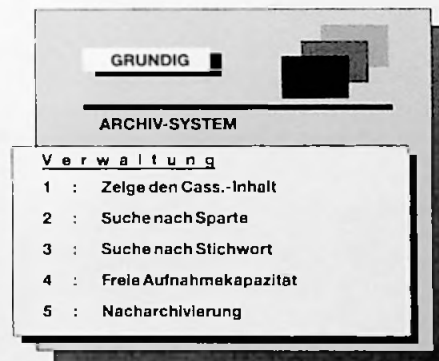


1. Selecting a function

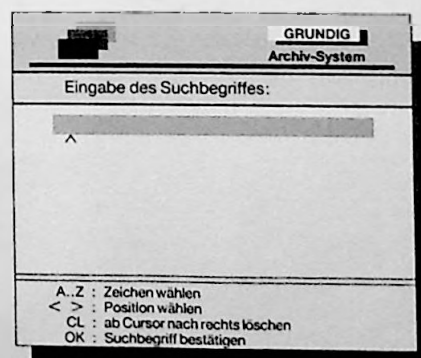
INFO

5

3



Select "Suche nach Stichwort" (Search acc. to keyword) from this page.



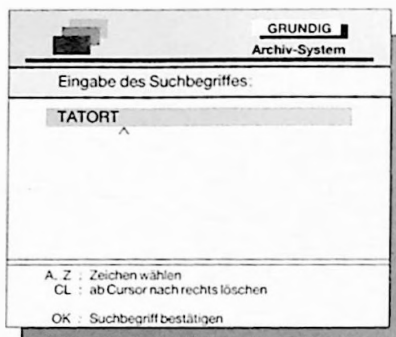
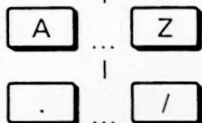
1. Archive System Searching According to Keyword or Title

Press these buttons on the remote control handset

You will see this on your TV screen

Explanations

2. Entering a search term



If you need upper-case letters, press the **SHIFT** button before entering the letter.

If you need special symbols, switch over the keyboard of the remote control with the **STP** button.

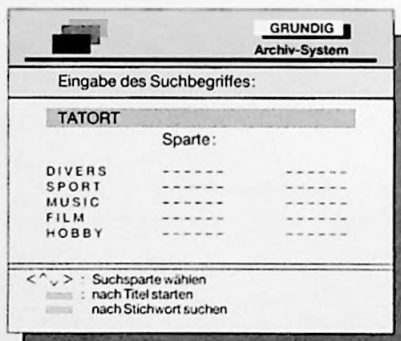
The inserted piece of paper has a list of the available letters/characters.

When you need a space, press the **SPACE** button.

Move the cursor to the left or the right with the **◀** button or the **▶** button.

You can clear the text to the right of the cursor with the **CL** button.

3. Confirming search term

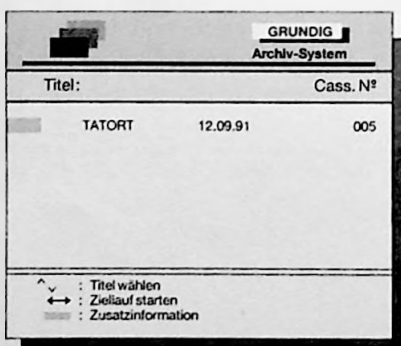


According to which criteria should the recorder search?

- title (see point 4. a)
- keyword (see point 4. b)
- title with category (see point 4. a and 4. c)
- keyword with category (see point 4. b and 4. c).

4. Starting search

a) acc. to title or b) acc. to keyword



The recorder will search for the title in the archive system and will display it along with the number of the cassette.

The recorder will search for the title according to keyword and will list titles with the same letter sequence. You will see the corresponding cassette number next to the title.

and

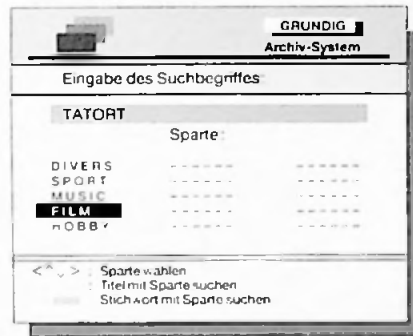
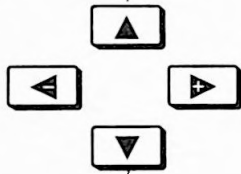
1. Archive System Searching According to Keyword or Title

Press these buttons on the remote control handset

You will see this on your TV screen

Explanations

c) additionally acc. to category

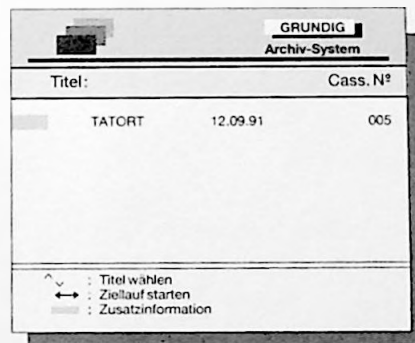
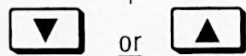


Select the desired category with the , , or buttons, then start the search with the buttons (red) or (green).

If the recorder does not find the title/keyword under the selected category, the message "Kein Eintrag" (No Entry) will appear.

If more than six titles are found, they will be listed on the next table. You can switch to the next table with the button.

5. Selecting title for playback



Only necessary when several titles are listed on the table.

You can recall information about the titles with the button (blue). Return to the title overview with the button (blue).

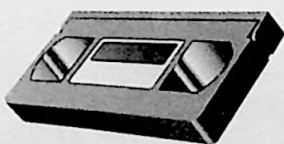
6. Starting directed search



The recorder will prompt you to insert the appropriate cassette.

7. Inserting the cassette

Insert the cassette with the appropriate number.



The recorder will wind the tape to the beginning of the title and will start playback.

8. Ending playback



1. Archive System

Available Recording Capacity

You can find out how much room is left on the cassette for new recordings.

The recorder will show the archived cassettes, listed by number, below the indication of the cassette type and the available recording capacity.

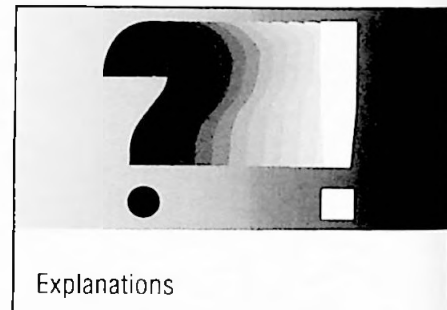
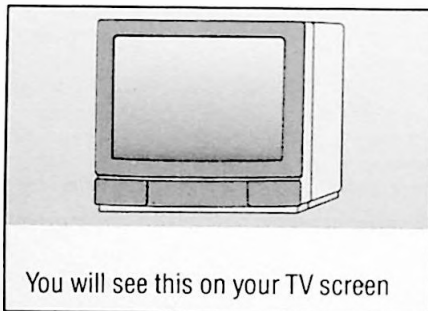
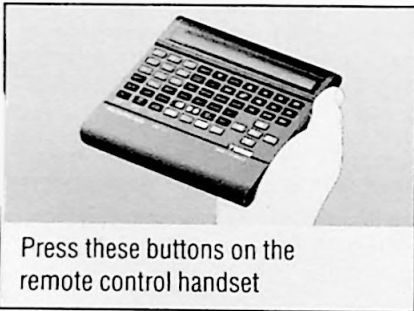
With the directed search function you can go to the available portion of the tape in order to start a new recording there.

Preparation

Switch on your television set.

Select the AV programme position for the recorder on the television set.

Open the front cover of the recorder.

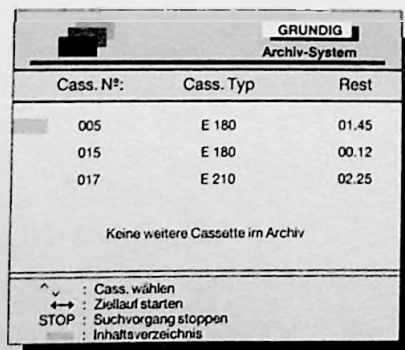
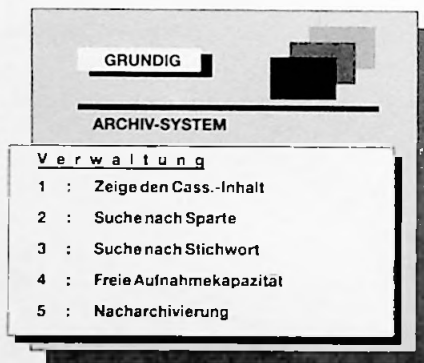


1. Selecting the function

INFO

5

4



GRUNDIG
Archiv-System

Cass. N#:	Cass. Typ	Rest
005	E 180	01.45
015	E 180	00.12
017	E 210	02.25

Keine weitere Cassette im Archiv

^v : Cass. wählen
←→ : Ziellauf starten
STOP : Suchvorgang stoppen
■ : Inhaltsverzeichnis

The recorder will list all archived cassettes.

The remaining playing time will be shown under the category "Rest".

Press the **STOP** button to end listing of more cassettes.

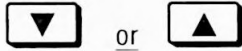
1. Archive System Available Recording Capacity

Press these buttons on the remote control handset

You will see this on your TV screen

Explanations

2. Selecting a cassette





or


GRUNDIG Archiv-System		
Cass. N°:	Cass. Typ	Rest
005	E 180	01.45
015	E 180	00.12
017	E 210	02.25

Keine weitere Cassette im Archiv

^ : Cass. wählen
↔ : Ziellauf starten
STOP : Suchvorgang stoppen
: Inhaltsverzeichnis

You can call up information on the selected cassette with the  button (blue).

You can switch back to the cassette overview with the  button (blue).

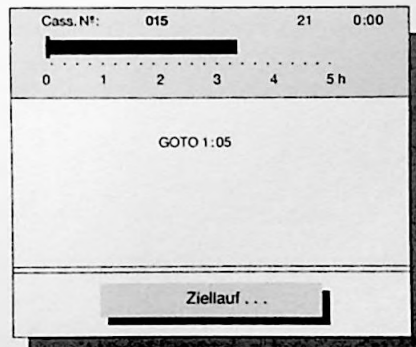
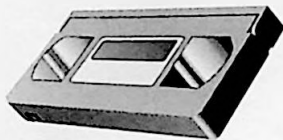
For more cassettes switch to the next page with the  button.

3. Starting directed search



The recorder will prompt you to insert the appropriate cassette.

4. Inserting cassette



Enter the cassette with the appropriate number.

The recorder will wind the tape to the blank portion and then stop. You can start the next recording here.

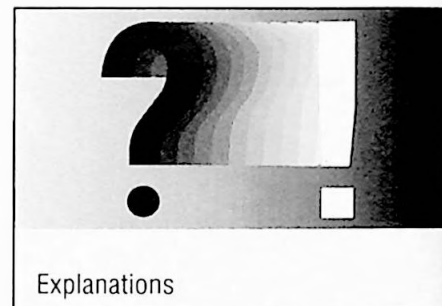
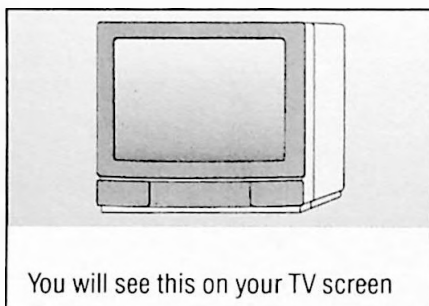
1. Archive System

"Skimming through" the Archive

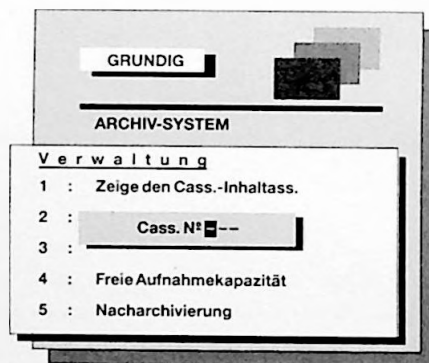
Preparation

Switch on your television set.

Select the AV programme position for the recorder on the television set.

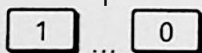


1. Selecting function



Enter an archived cassette number.

2. Skimming the three-digit cassette number



In the example, for cassette 5.

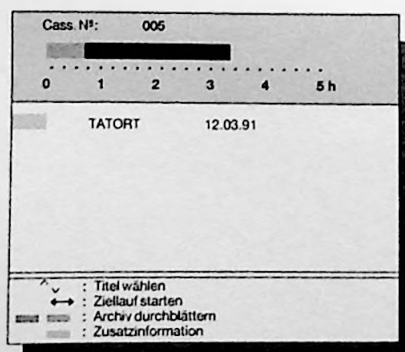
Now you can "skimm through" the archive.

3. "Flipping through" the archive

a) in ascending numerical order



b) in descending numerical order



Each time you press the button, an archived cassette with titles will be listed. Unassigned cassette numbers will be skipped.

The number of the inserted cassette is highlighted in yellow.

4. Ending the function



You will see the current television picture.

1. Archive System

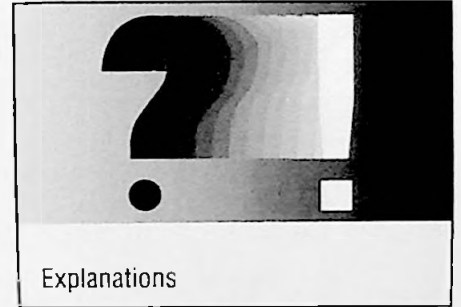
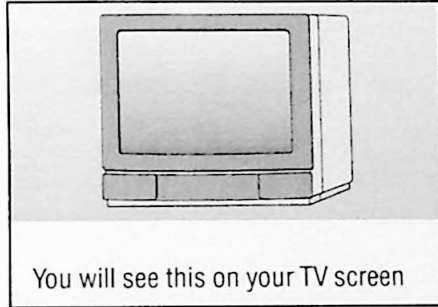
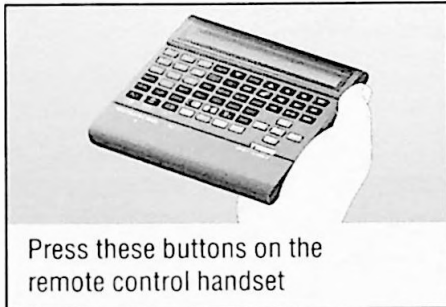
Creating a New Category

You can create a new category or change an existing category.

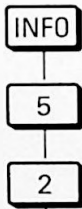
Preparation

Switch on your television set.

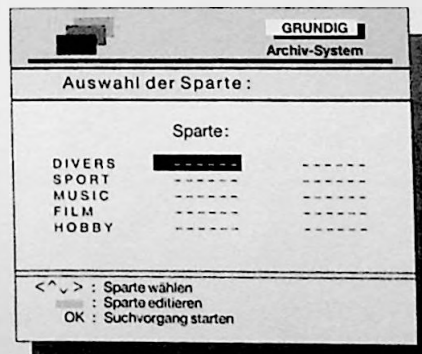
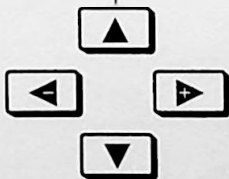
Select the AV programme position for the recorder on the television set.



1. Selecting function



2. Selecting category



You cannot change the "DIVERS" (MISC) category.

Select the category whose name will be changed or select an empty category. The selected category will be marked blue.

1. Archive System Creating a New Category

Press these buttons on the remote control handset

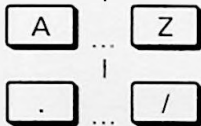
You will see this on your TV screen

Explanations

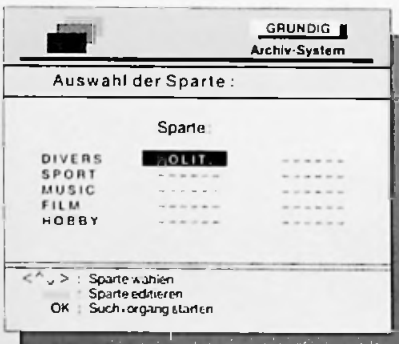
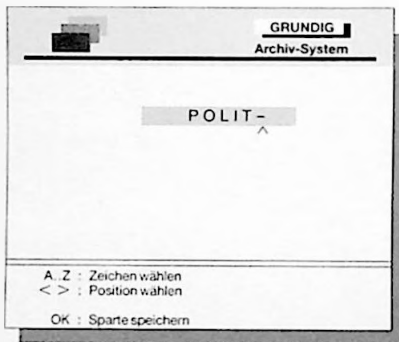
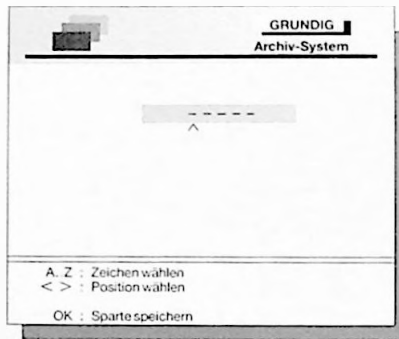
3. Enter the name of the category



a) Select letter/character



b) Store name



You can enter 6 letters/characters for the title.

If you need upper-case letters, press the **SHIFT** button before entering the letter. If you need special characters, switch over the keyboard of the remote control with the **STYP** button.

The inserted piece of paper has a list of the available letters/characters.

When you need a space, press the **SPACE** button.

Move the cursor to the left or the right with the **◀** button or the **▶** button.

Then you can store the name of the category.

4. Ending function



You will see the current television picture

Changing the Cassette Number

This could be necessary if you want to record over an archived cassette and want to assign it a new cassette number.

Press the numbered buttons **8** **5** **9** **6** consecutively and then press the **OK** button.

Enter the new three-digit cassette number with numbered buttons **1** ... **0** and confirm it with the **OK** button.

2. The Digital Picture Functions

Digital Picture Functions/ Video Effects for the Large Picture

With the digital picture functions you can ...

... optically change visible pictures on the screen. The images can come from a TV programme, from another recorder or from a camera recorder. You can record these pictures and also select another picture effect during recording.

... change pictures in the playback mode. This means you can add a second effect to an effect that has already been recorded.

The video effects cannot be used for SECAM television signals because, depending on the picture contents, there could be colour distortion or the function might not work.

Preparation

Switch on your television set.


Select the AV programme position for the recorder on the television set.

If desired, insert the recorded cassette.


Most of the buttons for the following functions are mounted on the inside of the remote control handset.


Storing and recalling a single image of a video recording


Press the  button to start playback.

Press the  button to store the desired image. You will see the image on the screen for a short time and it will be stored automatically. The playback will then continue.

The image will be stored until you


- ... store a new image;
- ... select another digital picture function;
- ... select the small picture-in-picture function;
- ... select a fade function;
- ... select a superimpose function;
- ... select a genlock impose function;
- ... press the  button.

Press the  button to call up an image. The image will appear on your television screen. The playback continues (not visible on the screen), and you can still hear the sound.

Press the  button to switch back to playback.


Storing and recalling images from a TV programme


Select the desired programme on the recorder. You will see the selected programme on the screen (EE mode).


Press the  button to store the desired image (for example the lottery numbers).

The image will be visible on the screen for a short time and will be stored automatically, the recorder will then switch back to the television picture.

The image will be stored until you


- ... store a new image;
- ... select another digital picture function;
- ... select the small picture-in-picture function;
- ... select a fade function;
- ... select a superimpose function;
- ... select a genlock impose function;
- ... press the  button.


Press the  button to call up the image. The image will appear on your television screen. The TV broadcast continues (not visible on the screen), and you can still hear the sound.

Press the  button to switch back to TV broadcast.

Digital freeze-frame


The picture visible at the moment will be "frozen".


Press the  button to "freeze" the picture.

Press the  button again to end the freeze-frame function.

Paint effect

The paint effect colours and shades the colour picture.


Press the  button to activate the paint effect.

Press the  button again to end the paint effect.

2. The Digital Picture Functions in Large Picture

Inverse effect



Positive images will be depicted as negative and the colours change.



Press the  button to activate the inverse effect.

Press the  button again to end the inverse effect.

Image distortion effect


The height or width of images will be distorted.

Press the  or  button to activate this effect.

Press the  or  button again to end this effect.

Mirror effect


The images will be alternatively turned upside down or the top or bottom half of the picture will be mirrored.


Consecutively pressing the  button causes:
the bottom half of the picture to be mirrored,
the top half of the picture to be mirrored,
the entire picture will be mirrored,
the entire picture to be depicted normally.


Mosaic effect

The mosaic effect breaks down the picture into grid points.

Press the  button to activate the mosaic effect.

The  button increases the mosaic effect, the grid points become larger.

The  button decreases the mosaic effect, the grid points become smaller.


Press the  button again to end the mosaic effect.

Strobe effect

With this effect, movements appear to be disjointed and jerky.

Press the  button to select the strobe effect.


The  button increases the speed of the picture sequence.


The  button reduces the speed of the picture sequence.

Press the  button again to end the strobe effect.

Zoom effect


You can select specific picture cutouts and then enlarge them (max. 16 times).


"Freeze" the picture with the  button.

Press the  button.

A frame will appear on the screen.

Move the frame with the  ,  ,  and  buttons over the picture.

Press the  button repeatedly when you reach the part of the picture you wish to cut out until you reach the desired size (max. 16 times).

Press the  button to end the zoom effect.

Combining digital picture functions


You can combine many of the picture functions described in this chapter.

To do this consecutively press the appropriate buttons for the desired effects.

Recording digital picture functions

Read the chapters on page 33 for instructions.

Ending the digital picture functions

Press the  button.

2. The Digital Picture Functions

Digital Picture Functions with Small Picture

The possibilities :

- Fade in small picture,
- Exchange small picture for large picture,
- Exchange sound from small picture for large picture sound,
- "Freeze" small picture,
- Move small picture,
- Fade in nine small pictures from the same programme,
- Fade in nine small pictures from different programmes,
- Combine small pictures with video effects.

The small picture-in-picture fading can be done during the recorder functions "playback" and "EE mode" (loop through mode).

In the "EE mode" programmes or playback from other recorders or camera recorders are "carried" through your recorder and shown on your television set.

You can also record the digital picture functions with small picture.

Preparation

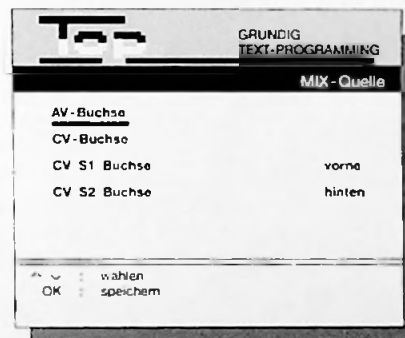
- Switch on your television set.
- Select the AV programme position for the recorder on the television set.
- Open the front cover of the recorder.
- If desired, insert a previously recorded cassette.

Preselection of the small picture source

With the small picture-in-picture function, a small picture will fade onto the picture on the television screen. You can select the source for the small picture.

Call up the Info page with the **INFO** button.

The "MIX-Quelle" ("Mix Source") page will appear, the selected socket (Buchse) will be marked blue.



Select the desired small picture source with the **▼** or **▲** button and store it with the **OK** button.

The selected small picture source will appear "green" the recorder will automatically switch to the TV picture.

To see the picture of the selected source, the source has to be attached to the appropriate socket on the recorder.

Direct selection of the small picture source

First select the small picture source :

Select the different recorder programme positions with the numbered buttons **1** ... **0**.

Fading in the small picture

Press the **PIP** button on the remote control handset.



2. Digital Picture Functions with Small Picture

"Exchanging" small and large pictures

Press the **[C]** button.

The small picture will turn into the large picture, the large picture will turn into the small picture.

Selecting the sound for the small picture

Press the **[A/B]** button.

You will hear the sound of the small picture.

Press **[A/B]** button again.

You will hear the sound of the large picture.

"Frozen" small picture-in-picture (freeze-frame)

Press the **[STOP]** button.

Press the **[STOP]** button again to end this function.

Moving the small picture around the screen

With the **[▲]**, **[▼]**, **[◀]** and **[▶]** buttons, the small picture can be moved anywhere on the screen.

Ending the small picture functions

Press the **[CL]** button.

Fading in nine small pictures (multi-scene)

Press the **[M-S]** button.

You will see nine small pictures from the same programme, eight freeze-frames with time lags, and a small picture in the middle of the screen with the current programme.

Each time you press the **[M-S]** button, the eight freeze-frame pictures will be updated.

If you press the **[STOP]** button the "moving" small picture will be "frozen" and the next small picture will show the current programme.

Repeatedly pressing the **[STOP]** button will transfer the action over to the next small pictures.

Press the **[CL]** button to end the function.

Fading in nine programmes (multi-channel)

Possible only in the "EE mode."

Press the **[M-C]** button.

Nine different programmes and their respective station abbreviations will fade onto the television screen.

If the station isn't transmitting a programme, no small picture will appear, and in the place of the station abbreviation you will see this symbol **[?]**.

The small pictures will be consecutively updated in short intervals.

Press the **[M-C]** button to progress the programmes in small pictures picture by picture (starting with the programme number in the recorder's display), each up to nine programmes.

If you want to select a specific station from the programme offerings, enter the desired one- or two-digit programme position with the numbered buttons **[1]** ... **[0]**.

You will see the selected programme as a large picture on the screen.

Press the **[CL]** button to end the function.

Combining the digital picture functions

You can also combine some of the video effects (see pages 29 and 30) with the small picture functions described in this chapter.

To do this press the buttons for the desired function.

2. Digital Picture Functions

Recording the Digital Picture Functions with your Recorder

Preparation

Switch on your television set.

Select the AV programme position for the recorder on the television set (serves as a monitor).

Open the front cover of the recorder.

Insert a cassette with sufficient playing time that can be recorded on/over.

Recording

Select the desired television programme with the numbered buttons **1** ... **0** and then press the PROGRAM **▲** button, or select another programme source (for example a satellite receiver, camera recorder, etc.) with the corresponding buttons.

A picture/sound signal must always be present at the selected programme position/source.

Select the digital picture functions following the instructions on pages 29 to 32.

Press the **●** button longer.

The picture can still be modified during recording, except with the "exchanging" small and large pictures function (see page 32), which is only possible when in recording-pause mode.

Press the **⏏** button to stop recording.

Recording the Digital Picture Functions with another Recorder

Preparation

Switch on the television set.

Select the AV programme position for the recorder on the television set (serves as a monitor).

Open the front cover of the recorder.

Attach the second recorder to the **⊖** EURO-AV **⊕** socket.

Insert a cassette with sufficient playing time that can be recorded on/over.

Recording

Press the numbered buttons **8** **5** **4** **7** consecutively and then press the **OK** button.

Insert a previously recorded cassette in your recorder and start playback by pressing the **▶** button, or select the desired TV programme with the numbered buttons **1** ... **0** and then press the PROGRAM **▲** button.

Select the digital picture functions following the instructions on pages 29 to 32.

Start recording on the second recorder.

The picture can still be modified during recording, except with the "exchanging" small and large pictures function (see page 32), which is only possible when in recording-pause mode.

Stop recording on the second recorder.

After recording is finished, press the number buttons **8** **5** **4** **6** consecutively and then press the **OK** button.

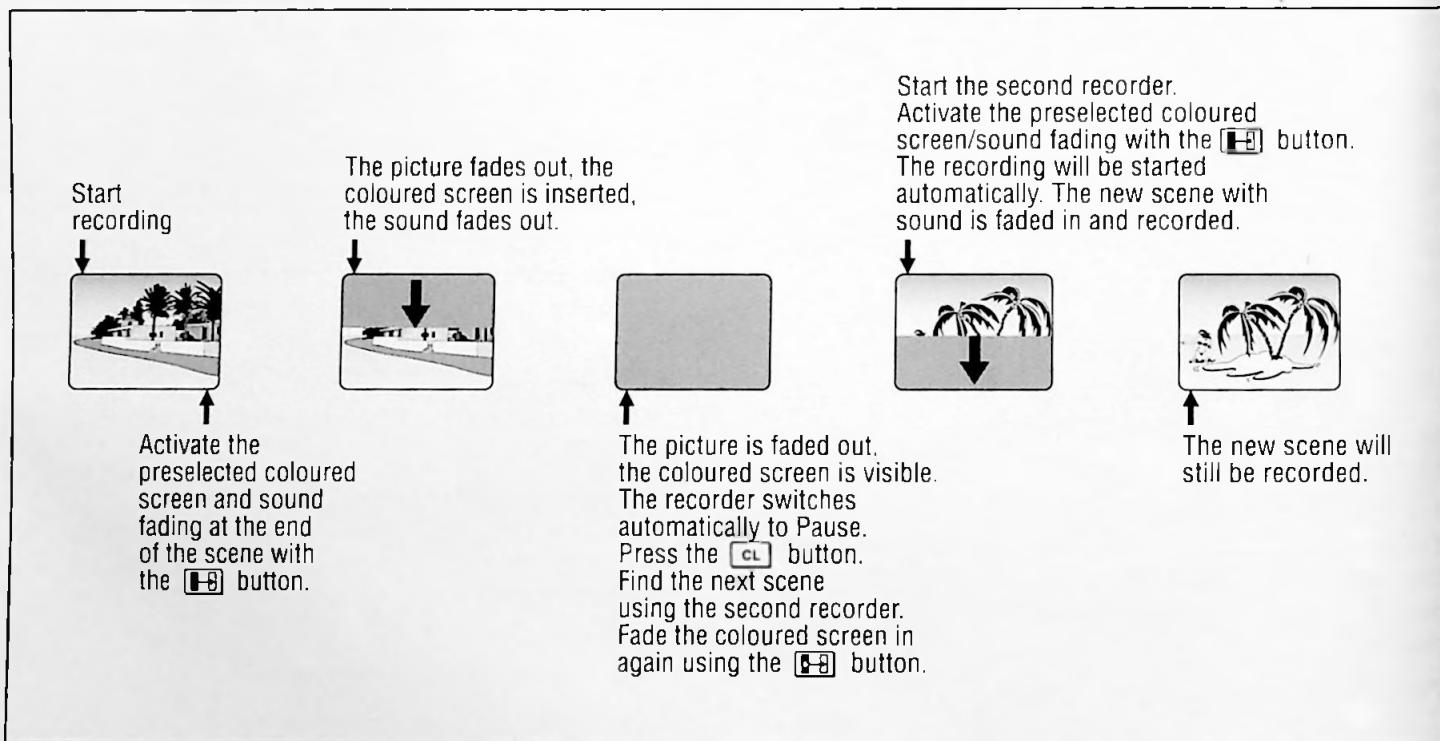
3. Fade Functions

The recorder offers you different options for fading recordings in and out.

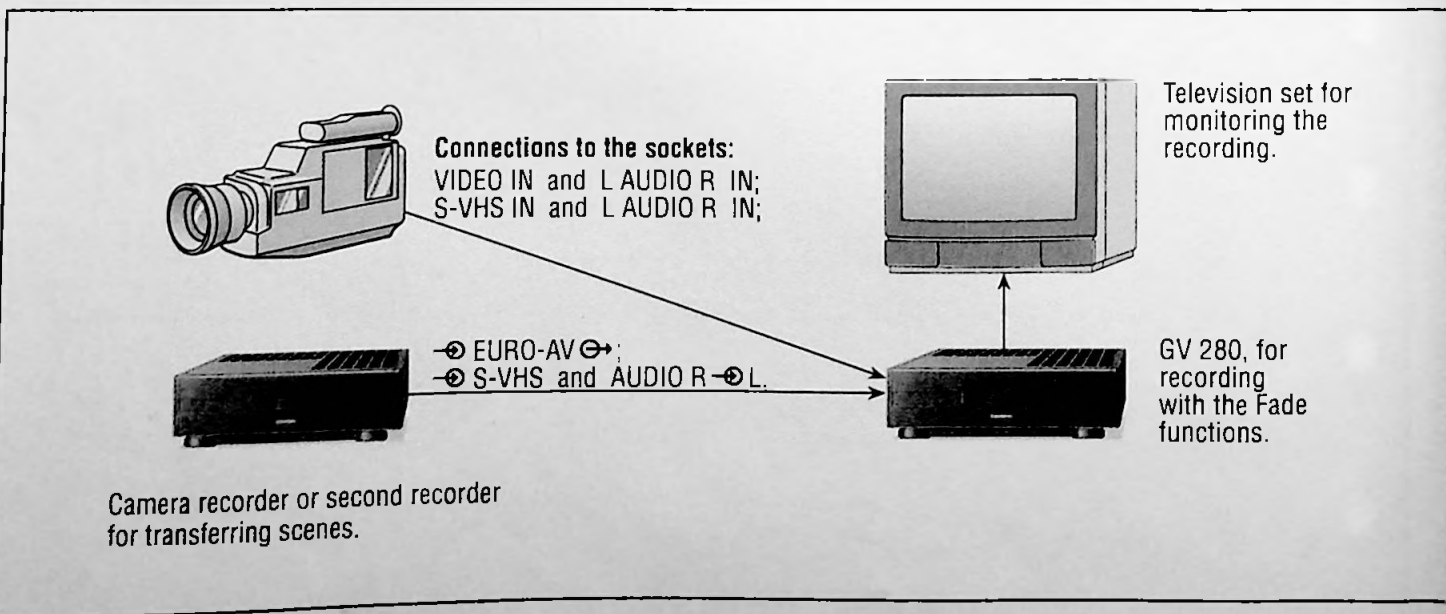
You can join scenes to other scenes or fade out the end of a scene with a coloured screen and then fade in a new scene.

Fading Scenes In and Out with a Coloured Screen

The illustration shows the progression of a recording



Connection diagram



3. Fade Functions with a Coloured Screen

Preparation

Switch on the TV set and select the AV programme position for the video recorder.

Open the front cover of the recorder.

Insert a cassette with sufficient playing time that can be recorded on/over into the GV 280.

Insert a previously recorded cassette into the second recorder.

Open the remote control handset.

Presetting

Selecting the programme source (primary source) for the second recorder

To do this, press the **AV/TV** button repeatedly;

⊖ EURO AV ⊕ socket, display on recorder **AV**;

VIDEO IN, L AUDIO R IN socket, display on recorder **CV**;

S-VHS IN, L AUDIO R IN socket, (front of rec.), display on recorder **CV S1**;

S-VHS IN, L AUDIO R IN socket, (back of rec.), display on recorder **CV S2**.

Setting the fade speed

You can determine how quickly the screen is faded in. The recorder has six different speeds.

Enter any one- or two-digit TV programme with the numbered buttons **1** ... **0**, then press the **PROGRAM** **▲** button. You will see the selected TV programme on the TV screen.

Press the **ⓧ** button.

A green screen will fade in – in the selected speed.

You can select a fade speed with the number buttons **1** to **6**:

1 = ca. 1/2 second,

2 = ca. 1 second,

3 = ca. 2 seconds,

4 = ca. 4 seconds,

5 = ca. 8 seconds,

6 = ca. 20 seconds,

Confirm the selected speed with the **ⓧ** button.

A green screen will fade onto the television – in the selected speed.

Repeat this setting procedure until the desired fade speed has been reached.

Setting the colour intensity of the screen

You can modify the intensity of the preset colours.

Enter any one- or two-digit channel number with the numbered buttons **1** ... **0**, then press the **PROGRAM** **▲** button. You will see the selected TV programme on the TV screen.

Press one of the colour buttons **□** (white) to **□** (blue). A small picture will fade onto the TV screen – in the selected colour.

Set the colour intensity with the **◀** or **▶** button. Changes are registered on the small picture.

Store the setting with the **OK** button, or terminate with the **CL** button.

The types of screens

You can choose from the following screens,

this screen

with this button

analog screen



analog,
soft



digital screens



digital,
soft



box
larger



box
smaller



horizontal
screen



vertical
screen



shutter
screen



After the screen has been selected, the display indication: **FADE** will appear.

3. Fade Functions with a Coloured Screen

More options — after selecting a screen

The different screen colours

You can choose from eight available colours with the colour buttons:

white, black, light blue, magenta (purple), red, green, yellow, blue.

The display indication: **FADE=C** will appear on the recorder.

Selecting sound for the fade function

Basic setting: the sound will be recorded until recording stops.

If you want to fade out the sound with the picture, press the **⏮** button. The display indication: **FADE=S** will appear on the recorder.

With the **⏮** button you can determine the exact time of sound fade-out, the sound will then be switched off.

Starting the coloured fade function

A preselected colour/sound fade mode is retained until a new fade mode is selected.

If you do not want to change the fade mode with options, you can activate the screen directly with one of the two buttons **⏮** or **⏭**.

⏮ button: Starts the preselected colour/sound fade function.

⏭ button: Starts the preselected colour/sound fade function and simultaneously switches the recorder to recording or recording-pause.
Precondition for this is that the recorder is in the recording-pause or recording-mode.

Example of re-recording with a coloured screen

The different possibilities are listed in the chapter on the previous page.

Select the programme source for the second recorder/camera recorder, by pressing the **AV/CS** button until the required programme source appears in the recorder's display.

Select the screen with the corresponding button.
Select the screen colour with the corresponding colour button.
Select automatic sound fade-out with the **⏮** button.

Start playback on the second recorder/camera recorder when you have located the desired scene. Press the **⏮** button longer to start recording on the GV 280.

When the scene ends:

Activate the screen with the **⏮** button.

The scene and the sound will fade out, the selected coloured screen will fade in and the recorder will switch automatically to recording-pause.

Terminate the fade function with the **CL** button.
You will see and hear the main source again.

Locate the next scene to be recorded and switch the camera recorder to playback-pause.

Press the **⏮** button.

The previously selected colour will appear on the picture screen without sound.

Start playback on the camera recorder.

Activate the screen with the **⏮** button. The recorder will automatically select record, the picture and sound will be faded in and recorded.

You can repeat this procedure as desired.

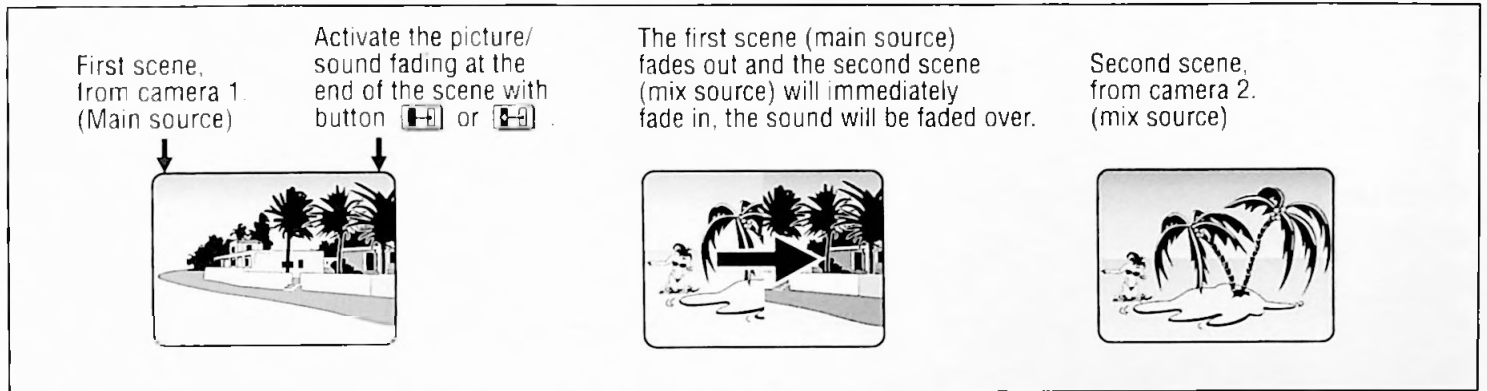
With the **⏮** button you can "freeze" a screen during the fading process, the recording will "go" on. If you press the **⏮** button again, the fade process will continue.

Press the **⏮** button to stop recording.

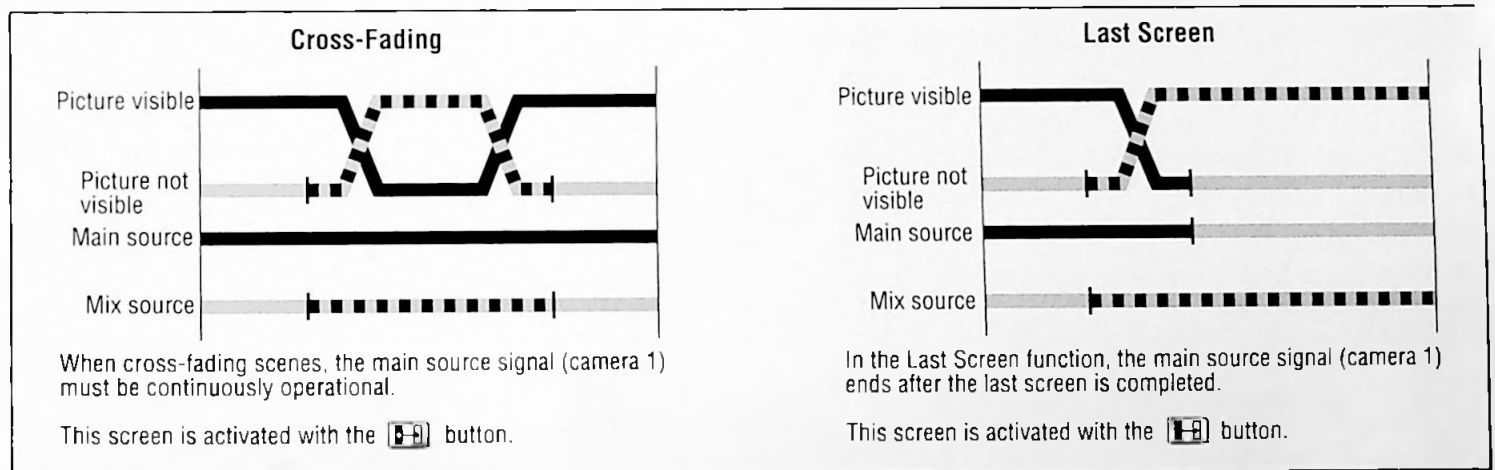
3. Fade Functions

Fading Scenes In and Out, with Picture-to-Picture Fading

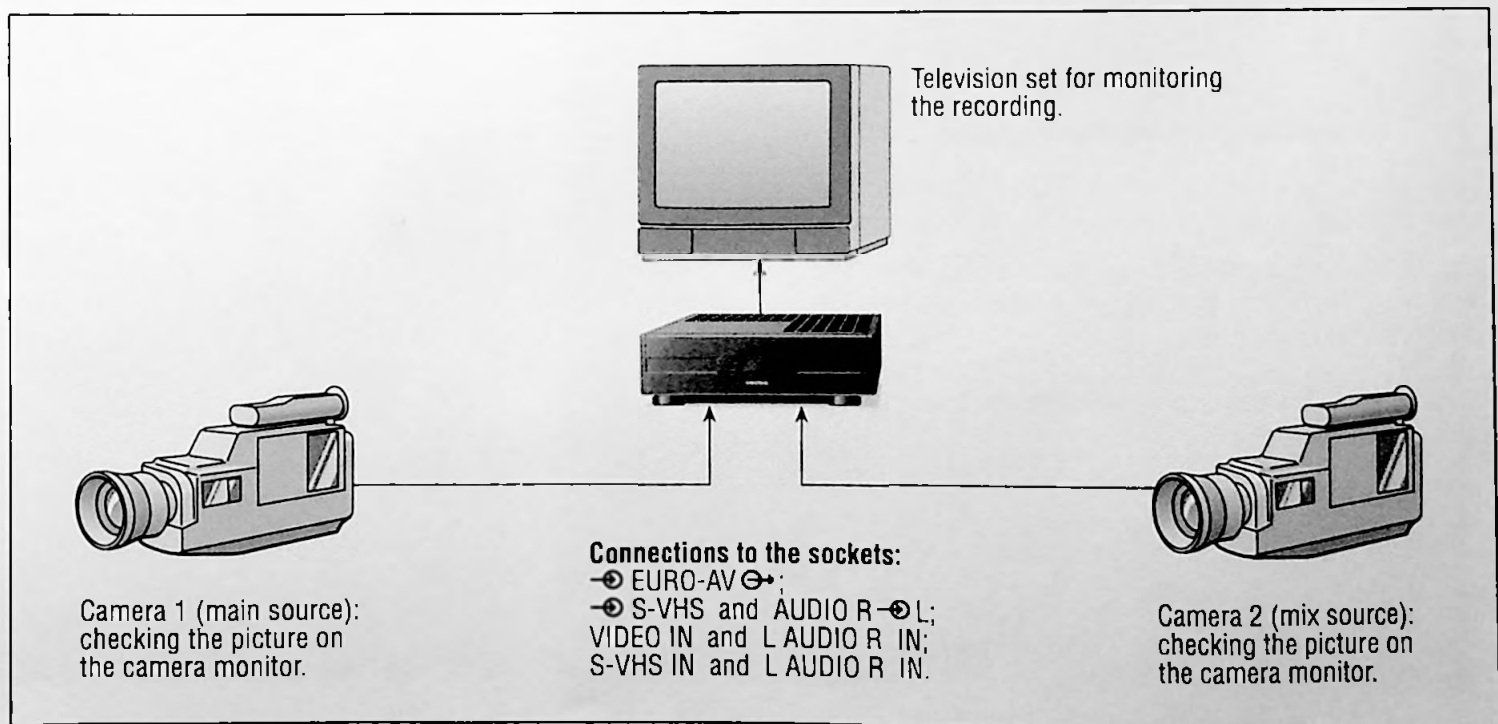
The illustration depicts the progression of a recording



Progression of the screen functions



Connection diagram Example with two cameras



3. Fade Functions with Picture-to-Picture Fading

Preparation

Switch on the TV set and select the AV programme position for the video recorder.

Open the front cover of the recorder.

Insert a cassette with sufficient playing time that can be recorded on/over into the GV 280.

Connect the video cameras to the recorder according to the connection diagram.

Select the programme source/input socket for camera 1 (primary source)

To do this, press the **AV/TV** button repeatedly;

⊖ EURO AV ⊕ socket, display on recorder **AV**;

VIDEO IN, L AUDIO R IN socket, display on recorder **CV**;

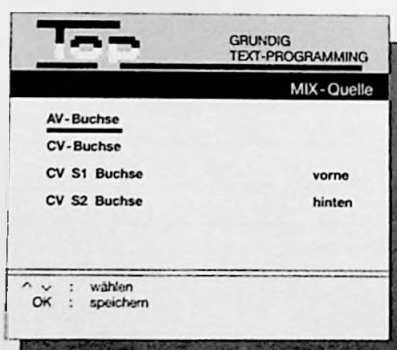
S-VHS IN, L AUDIO R IN socket, (front of rec.), display on recorder **CV S1**;

S-VHS IN, L AUDIO R IN socket, (back of rec.), display on recorder **CV S2**;

Select programme source/input socket for camera 2 (mix source)

Press the **i-9** button.

The "Mix Quelle" (Mix Source) page will appear on the screen, the selected socket is marked.



Select the necessary socket with the **▼** or **▲** buttons, the name of the socket for the jack is marked (underlined in blue).

Activate the necessary socket by pressing the **OK** button. The name of the socket indication will become green, the page will be automatically turned off.

To fade over to the mix source, a unit must be connected to the corresponding socket of the recorder.

Setting the fade speed

You can determine how quickly the screen is faded in. The recorder has six different speeds.

Enter any one- or two-digit TV programme with the numbered buttons **1** ... **0**, then press the **PROGRAM ▲** button. You will see the selected TV programme on the TV screen.

Press the **X** button. A green screen will fade in – at the selected speed.

You can select a fade speed with the numbered buttons **1** to **6**:

1 = ca. 1/2 second,

2 = ca. 1 second,

3 = ca. 2 seconds,

4 = ca. 4 seconds,

5 = ca. 8 seconds,

6 = ca. 20 seconds,

Confirm the selected speed with the **X** button.

A green screen will fade onto the television screen – at the selected speed.

Repeat this setting procedure until the desired fade speed has been reached.

3. Fade Functions with Picture-to-Picture Fading

The types of screens

You can choose from the following screens,

this screen

analog screen



analog,
soft

with this button



digital screens



digital,
soft



box
larger



box
smaller



horizontal
screen



vertical
screen




shutter
screen




After the screen has been selected, the display indication: FADE will appear.



More options – after selecting the screen

Selecting sound for the fade function


Basic setting: the sound from programme source 1 (primary source) will continue to be recorded. If you want to fade in the sound from programme source 2 (mix source) along with the picture, press the  button.

With the  button you can also activate the sound fade-over directly.

Other effects



You can select additional effects for the mix source, for example, the paint effect (with the  button) or the inverse effect (with the  button).


Exchanging programme source 1 (primary source) for programme source 2 (mix source)

To do this, press the  button.

Starting the fade

A preselected colour/sound fade mode is retained until a new fade mode is selected.

If you do not want to change the fade mode with options, you can activate the screen directly with one of the two buttons  or .

When the picture signal from programme source 1 (= the primary source) has ended after re-recording, the fading has to be started with the  button.


Example of recording with picture-to-picture fading


The different possibilities are listed in the chapters on the previous page.


Select the programme sources for camera 1 (primary source) and camera 2 (mix source).

Switch both cameras to camera operation.

Point the camera recorders at the desired objects. The pictures can be checked on the camera monitors.


Select the desired picture fading with the respective fading button. Select automatic sound fade-out/fade-in with the  button. Select effects if desired.


Press the  button longer to start recording on the GV 280.

Using the selected screen and the selected options, you can fade recordings from camera 1 (primary source) and camera 2 (mix source). To do this, activate the screen at the desired scene with the  button.

The first scene will fade out with sound, the new one will fade in with sound.

You can repeat this procedure according to your preference – with the same or with another screen.

With the  button you can “freeze” the screen during the fading process, the recording “goes” on. If you press the button again the fade process will continue.

Press the  button to stop recording.

Following this example, you can, of course, join scenes that come from two video recorders.

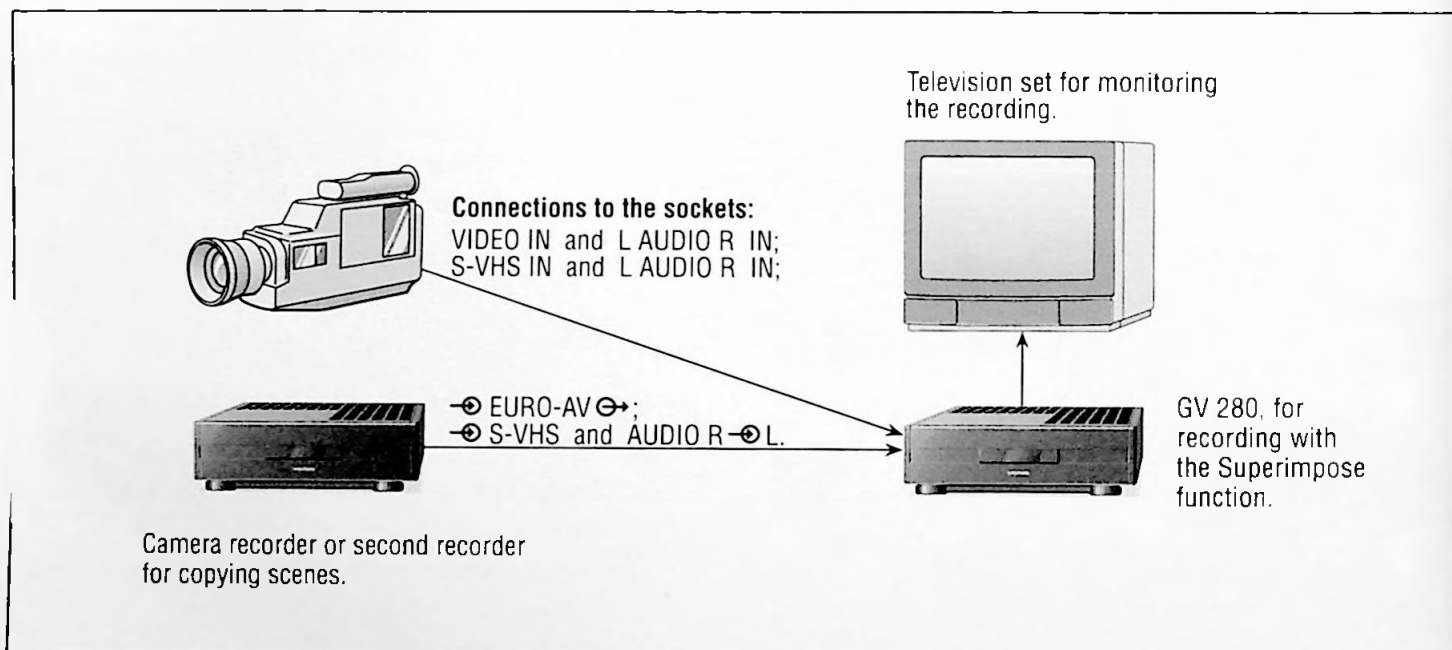
4. Superimpose Functions

Superimpose Function

You can modify any picture signal — from a TV programme, a second recorder or a camera recorder — and record it with your VCR or re-record it on another recorder.

Connection diagram

Open the front cover of the recorder.



Preparation

Switch on the TV set and select the AV programme position for the video recorder.

Selecting the programme source

Enter any one- or two-digit TV programme with the numbered buttons **1** ... **0** and then press the PROGRAM **▲** button,

or

select the picture/sound signal from an external source (for example, a second VCR or a camera recorder) by repeatedly pressing the **AV/TV** button until the necessary display appears on the recorder.

EURO AV socket, display on recorder **AV**;


VIDEO IN, L AUDIO R IN socket, display on recorder **CV**;


S-VHS IN, L AUDIO R IN socket, (front of rec.), display on recorder **CV S 1**;

S-VHS IN, L AUDIO R IN socket, (back of rec.), display on recorder **CV S 2**.

4. Superimpose Functions

Selecting the superimpose function

With the  button lighter parts of the picture will be frozen in a mask. The darker parts of the mask will be transparent ;
or

with the  button, the darker parts of the picture will be frozen in a mask. The light parts of the mask will be transparent.

Display on recorder: IMP
and a number between 0 and 100.



The number indicates the mix ratio between the mask and the playing scene.

Display 0: 100% of the picture parts are the playing scene ;


Display 100: 100% of the picture parts are the mask.

After the function has been selected the current scene is "frozen". You will see a combined picture with the playing scene and the frozen picture mask.

Changing the picture signal



You can change the picture composition with the  and  buttons.

You can fade "directly" from the frozen picture to the playing scene.



Press the  button to store the set value.

Superimpose function with colour



You can also apply colour to the frozen picture.

Select the desired colour with the colour buttons  (white) to  (blue) when in the superimpose function.



The frozen picture parts will be coloured.


With the  and  buttons you can cross-blend "directly" between the frozen colour picture and the playing scene.


You can modify the colour intensity (see page 35).

The colour can be switched off again by pressing the  button or the  button.

Other effects




You can select additional effects along with the superimpose function, for example, the paint effect (with the  button) or the inverse effect (with the  button).

By pressing the  button the frozen mask will be replaced as playing picture.

If you press the  button again, the playing scene will be frozen as a mask which can be modified.

Superimpose with demo


If a picture has been stored with , this picture will be available as a mask for the superimpose function.

To call up the picture, press the  button and then the  or  button.

Recording the superimpose function

Read the chapter on page 44 for recording instructions.

Ending the superimpose function

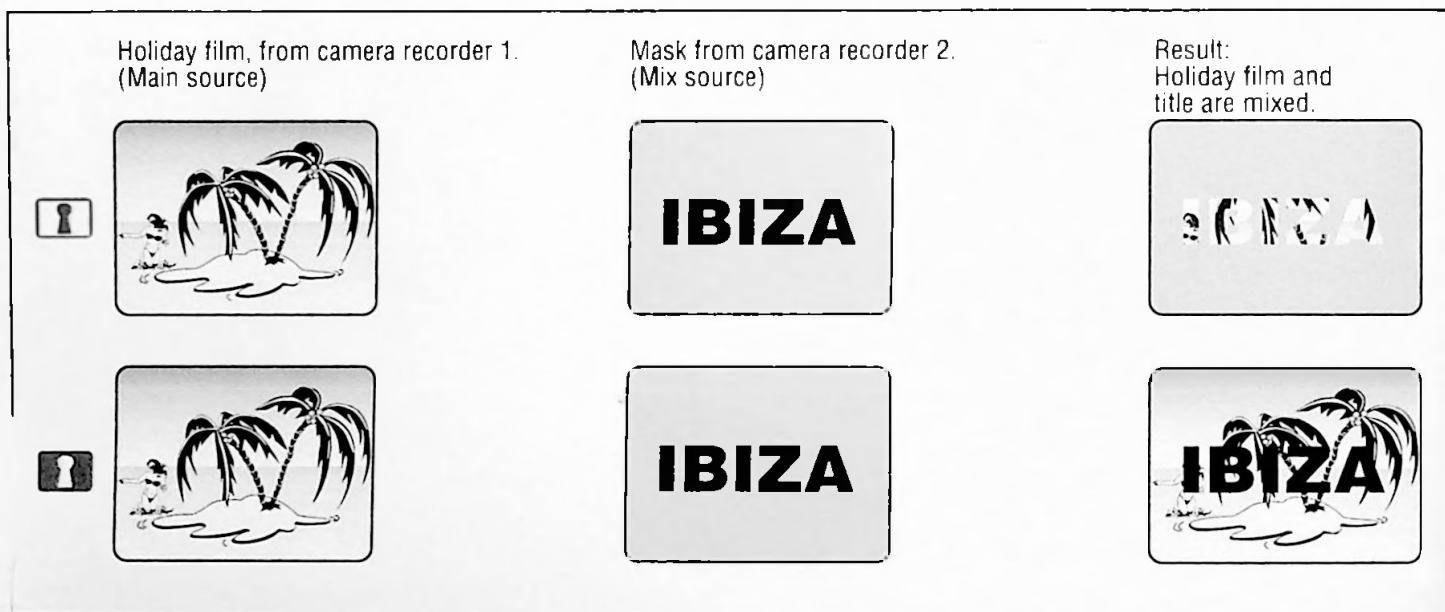
Press the  button.

4. Superimpose Functions

Genlock Impose Function

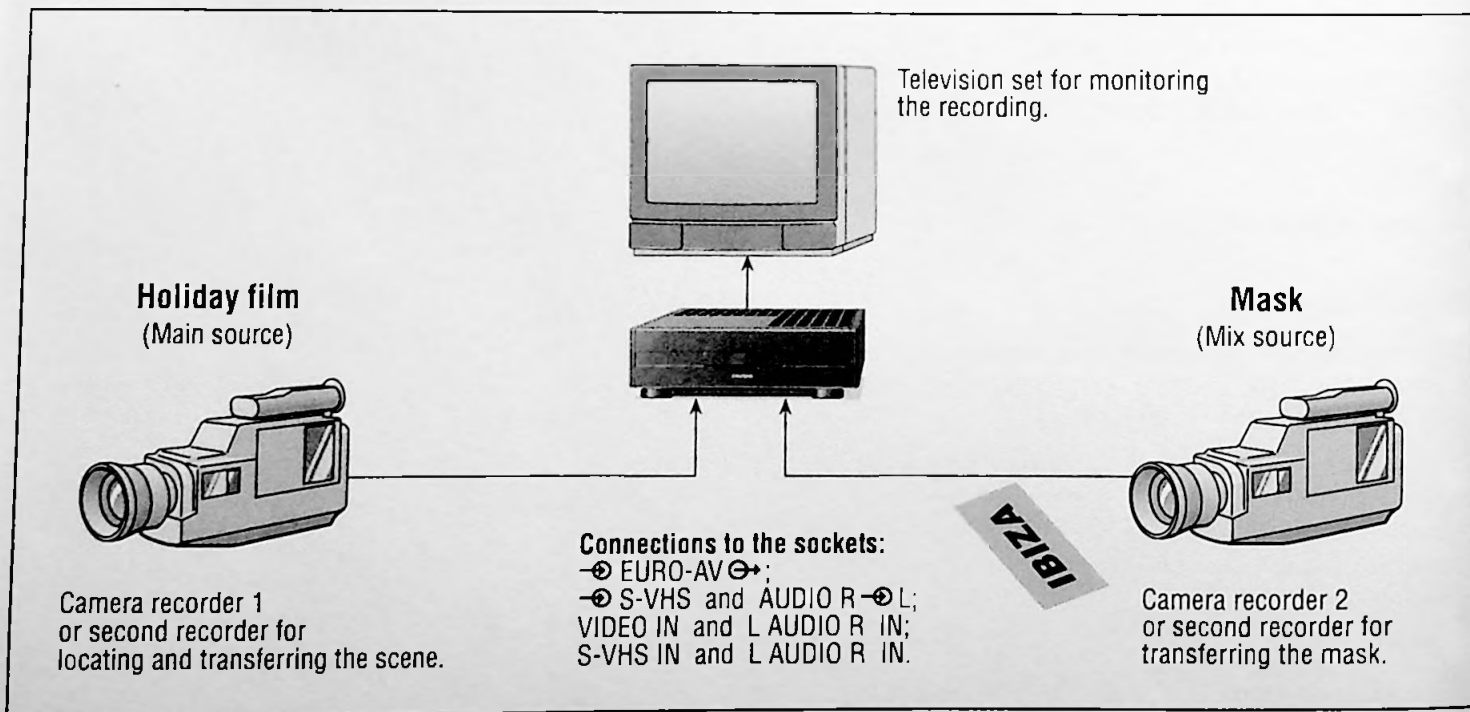
You can superimpose any two picture signals of a primary and mix source (e.g. two camera recorders), and record them on your recorder or re-record them onto a second recorder.

Progression diagram



Connection diagram

Open the front cover of the recorder.



Preparation

Switch on the TV set and select the AV programme position for the video recorder.

4. Superimpose Functions **Genlock Impose**

Selecting a programme source ...

A signal source that deviates from the 625-line norm (for example a 624-line norm PAL signal) has to be connected as a "Mix Quelle" (Mix Source).
A 625-line PAL signal always has to be used for the primary source (for example, a VCR or camera recorder).

... for the first picture/sound signal (primary source)

for example, enter a one- or two- digit TV programme with the numbered buttons **1** ... **0** and then press the PROGRAM **▲** button;

or

Select a picture/sound signal from an external source (for example, a second VCR or a camcorder),

by pressing the **AV/CV** button repeatedly until the necessary display appears on the recorder:

⊖ EURO AV ⊕ socket, display on recorder **AV**;

VIDEO IN, L AUDIO R IN socket, display on recorder **CV**;

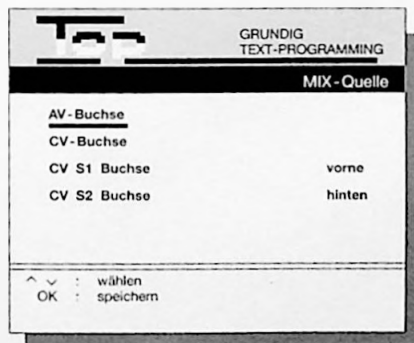
S-VHS IN, L AUDIO R IN socket, (front of rec.), display on recorder **CV S 1**;

S-VHS IN, L AUDIO R IN socket, (back of rec.), display on recorder **CV S 2**.

... for the second picture/sound signal (mix source)

Press the **i-f** button.

The menu "Mix-Quelle" (Mix Source) will appear on the screen, the selected socket is marked.



Select the necessary socket (Buchse) with the **▼** or **▲** button, the indication is marked (underlined in blue).

Activate the necessary jack by pressing the **OK** button, the socket indication will become green and the page will be automatically switched off.

To fade in the mask of the mix source, a unit must be connected to the corresponding socket.

Selecting the genlock impose function

Press the **i-f** button.

The lighter parts of the mix picture source will be depicted as a mask. The dark parts of the picture will appear transparent.

or

Press the **i-f** button.

The dark parts of the picture from the mix source will be depicted as a mask. The light parts of the picture will appear transparent.

Display on recorder: **GEN**
and a number between **0** and **100**.

The number indicates the ratio between the mask and the playing scene.

Display **0**: 100% of the picture parts are the playing scene;

Display **100**: 100% of the picture parts are the mask.

You will see the playing scene from the camera recorder 1 (primary source) as well as the playing scene of the camera recorder 2 (mix source).

Changing the picture signal

With the **◀** and **▶** buttons you can cross-blend "directly" between the mix and primary sources.

You can store the set value by pressing the **OK** button.

Genlock impose function with colour

Select the desired colour with the colour buttons **□** (white) to **□** (blue) when in the genlock impose function. The parts of the frozen picture will be coloured.

With the **◀** and **▶** buttons you can cross-blend "directly" between the primary picture source and the second colour picture source.

The colour can be switched off again by pressing the **i-f** or **i-f** buttons.

With the **⏮** button you can determine the exact time of sound fade-over onto the mix source.

Other effects

You can select additional effects along with the genlock impose function, for example the paint effect (with the **PAINT** button) or the inverse effect (with the **i-f** button).

You can freeze the depicted mask (Mix Source) by pressing the **STOP** button. As described above, the mask can be modified. If you press the **STOP** button again, this status is ended.

Exchanging the picture sources

Both picture sources can be exchanged by pressing the **EX** button. This might be necessary, for example, if a 624-line picture source was used as the primary source.

Ending the genlock impose function

Press the **CL** button.

4. Superimpose Functions

Recording the Superimpose/Genlock Impose Function – with your Recorder

Preparation

Switch on the television set.

Select the AV programme position for the recorder on the television set (serves as a monitor).

Open the front cover of the recorder.

Insert a cassette with sufficient playing time that can be recorded on/over.

Recording

Select the desired TV programme with the numbered buttons **1** ... **0** and then press the PROGRAM **▲** button; or select another programme source (for example a satellite receiver, camera recorder, etc.) with the corresponding button.

There must always be a picture/sound signal at the selected programme position.

Select the digital superimpose or genlock impose functions, following the instructions on pages 40 to 43.

Start recording by pressing the **●** button longer.

The picture can still be altered during recording.

Stop recording by pressing the **⊞** button.

Recording the Superimpose and Genlock Impose Function – with another Recorder

Preparation

Switch on the television set.

Select the AV programme position for video playback (serves as a monitor).

Open the front cover of the recorder.

Connect the second recorder to the **↻** EURO-AV **↻** socket.

Insert a cassette that can be recorded on/over into the second recorder.

Recording

Press the numbered buttons **8** **5** **4** **7** on your recorder consecutively and then press the **OK** button.

Insert a previously recorded cassette into your recorder and start playback by pressing the **▶** button, or select the desired TV programme with the numbered buttons **1** ... **0** and then press the PROGRAM **▲** button.

Select the superimpose or genlock impose function, as described on pages 40 to 43.

Start recording on the second recorder.

The picture can still be altered during recording.

Stop recording on the second recorder.

After re-recording, press the numbered buttons **8** **5** **4** **6** consecutively and then press the **OK** button.

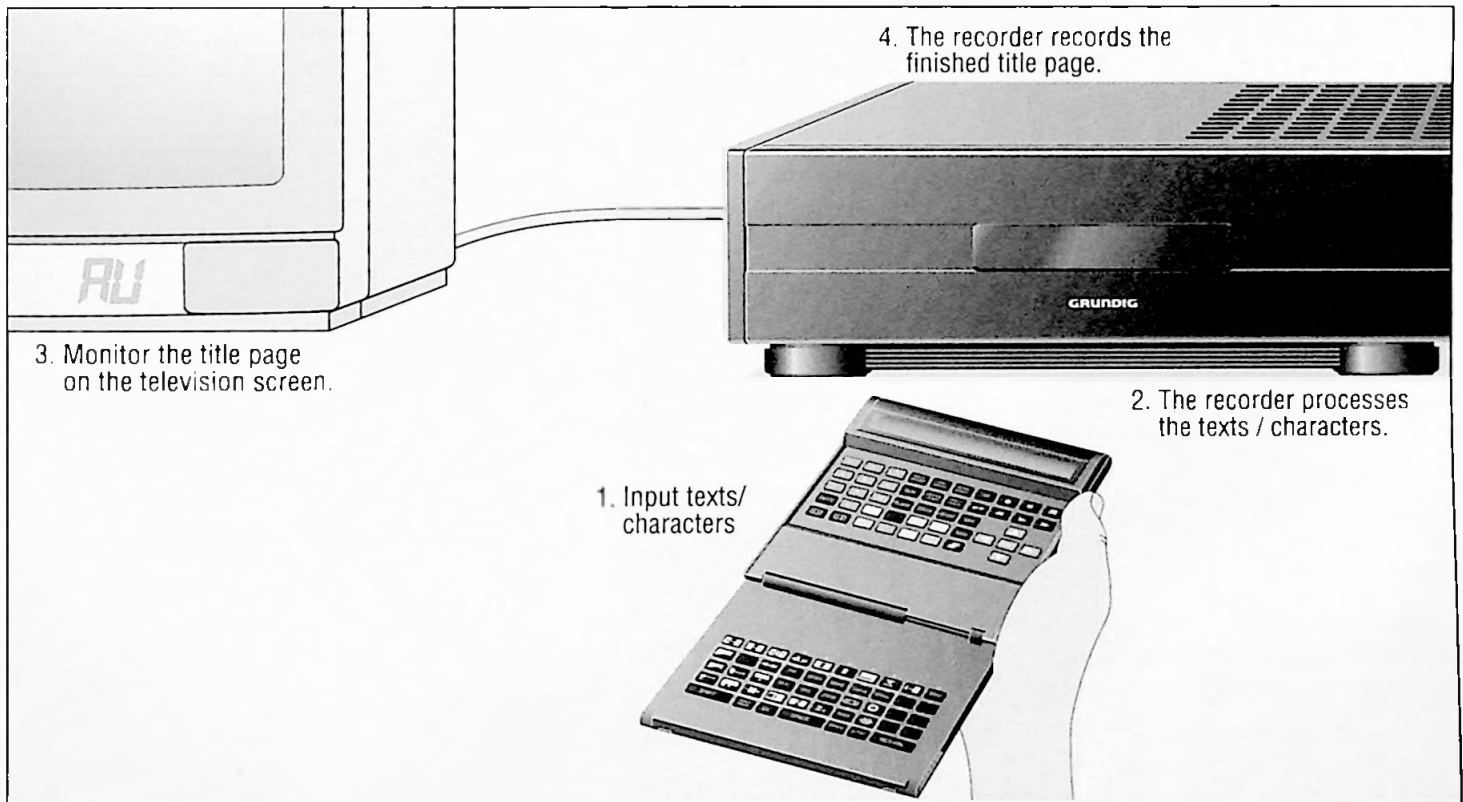
5. Composing Title Pages

You can compose "title pages" with this recorder and the remote control handset.

They can be used, for example, for processing holiday film that were taped with a camera recorder.

You can compose, store and, at the desired position, record three "title pages" on a "holiday cassette".

Progression of Title Composition



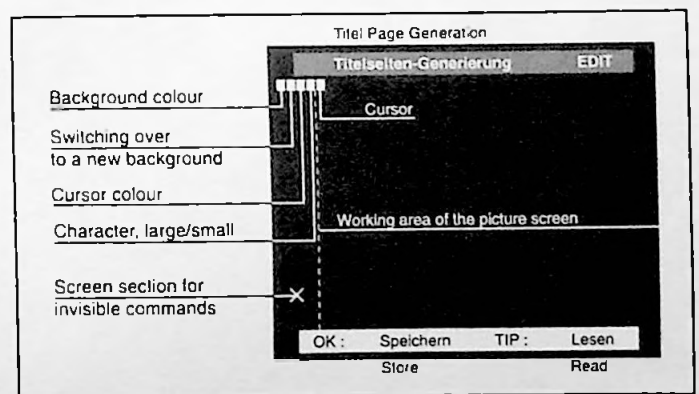
Tips for "Composing Title Pages"

A "title page" can consist of max. 828 visible picture points.

It can be assembled as 36 picture points per line and 23 lines.

The first three cursor symbols on the left-hand side of the picture are not visible and are used for presetting the cursor in the colour of the basic functions, large/small and the background colour of the title page.

Therefore, the cursor always begins to write at the same position, set at the width of these three symbols.



5. Composing Title Pages

If the the GRAPH function (GPH lights up in the display on the remote control handset) is entered as the first function in the top left at the beginning of the line, it is not necessary to enter any more blank spaces.

If, however, at the beginning of the line, additional functions

CON GRAPH = Block graphics

SEPAR GRAPH = Point graphics

RELEASE GRAPH = Repeating of characters is removed

FLASH = letters/characters blink

are selected along with the GRAPH function, another cursor position will be occupied with a blank space. This means that there will be a space the width of a cursor at the beginning of the line or a gap after a word or letters.

If you switch from letters to graphics entry, a space will be inserted for the graphics priority. If you position the cursor at this space, you will switch back to script entry.

This switching process can also be reverted to the previous mode, and, as not desired, can also transform script into graphics characters or graphics into script characters.

This means that when special characters are used, one or several blank spaces are created.

If words or graphics symbols are written in different colours, or if you change the colour of a line or the background more than once, entire words or graphics symbols could become invisible if the colour is the same.

If you are in graphics entry mode and the colour of the cursor changes in the graphics line, a colour command symbol will be set as a space.

This space cannot be written over or erased with the **CL** button. If it possible, however, to write over it in another text colour by setting a new colour command symbol.

With the **SRP** button and the **GRAPH** button (green), you can erase the entire line to the right of the cursor. This is necessary to avoid undesired effects which could result from possibly existing colour command symbols.

If a frame is to be made, e. g. in point or line graphics, make sure to follow this sequence!

The graphics page to be created must be switched over into graphics mode with the **GRAPH** button, before editing begins.

If this is not carried out in the sequence described below, the cursor will be moved to the lower edge, and moved a space, after each new line is entered.

Example: **GRAPH** button, **GRAPH** button (green) for the background colour, the **SHIFT** button and end with the **GRAPH** button.

The background will now appear in green and the cursor begins in the graphics mode.

To chose another background colour, the first step is to begin with the **GRAPH** button.

If the user writes in the top third of the screen first with text lines and then with graphics symbols, the rest of the page can be worked on in the graphics mode, after switching over to graphics mode (as described in the above paragraph).

If you want to put a border around individual letters, the right side of the border should only be created once the desired script, written in shape and colour, has been created in the graphics box.

5. Composing Title Pages

Example for "Composing Title Pages"

Preparation

Switch on the television set.

Select the AV programme position for video playback on the television set (serves as a monitor).

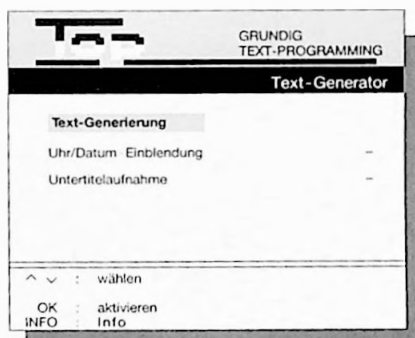
Calling up the text page

Call up the "Info" page with the **INFO** button.

Select the "Sonderfunktionen" (Special Functions) line from the "Info" page with the numbered button **4**.

Select the "Text-Generator" line from the "Sonderfunktionen" page with the numbered button **1**.

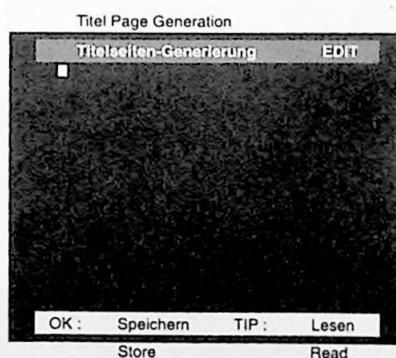
The "Text-Generator" page will appear and the "Text-Generierung" (Text Generation) is marked blue.



Activate "Text-Generierung" with the **OK** button.

The page "Titelseiten-Generierung" (Title Page Generation) will appear, "EDIT" on the top Info line indicates that you can now create title pages.

The cursor will be positioned in the upper left-hand corner of the screen.



Open the remote control handset.
Level 1 is now switched off.

Moving the cursor

You can move the cursor to the desired position on the screen with the **▲**, **▼**, **◀** and **▶** buttons.

Selecting the colour of the background for a line

Press the colour button (black),
 (red)
 (green)
 (yellow)
 (blue)
 (magenta)
 (light blue)
 (white)

then press the **BACK** button.

The first line will appear in the selected colour.

The cursor will automatically appear in a contrasting colour, or

... for the entire page (from cursor position down)

Press one of the above-mentioned colour buttons, then press the **SHIFT** button and then press the **BACK** button.

The entire page will appear in the selected colour.

The cursor will automatically appear in a contrasting colour.

If you want to change the colour again, repeat the above entries.

The "new" colour will appear for a line or, from the cursor position down, for the entire page. The "old" background will be covered with the "new" one.

If no colour has been chosen the background will be black and the text and graphics will be white.

Selecting the colour of the letters/characters

Select the colour of the letters/characters with one of the above-listed colour buttons.

Composing Title Pages

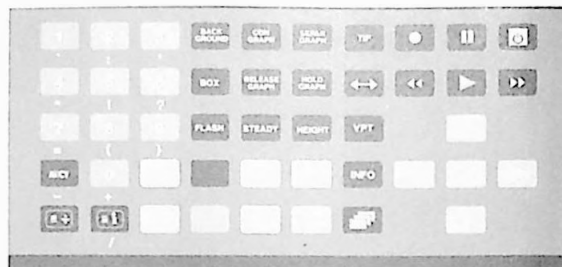
Entering texts

With the , , and buttons you can set the position of the cursor on the screen.

Enter your text with the letter and number buttons on the remote control handset.

The illustration shows the buttons with their entry possibilities.

For capital letters, you have to press the button first.



Entering graphics

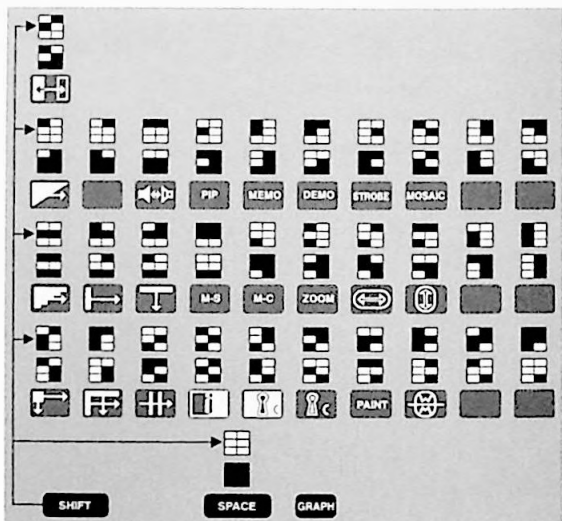
Switch the buttons on the remote control handset over to graphics entry with the button.

The indication **GRAPH** will remain in the display of the remote control handset while you are in the graphics mode.

The illustration shows the buttons with their entry possibilities for graphic symbols. You have to press the button to access the characters in the top rows.

After a graphic symbol has been entered, the cursor does not automatically go to the next position. Move the cursor to the desired position with the , , or buttons.

To switch back to text entry press the button again.



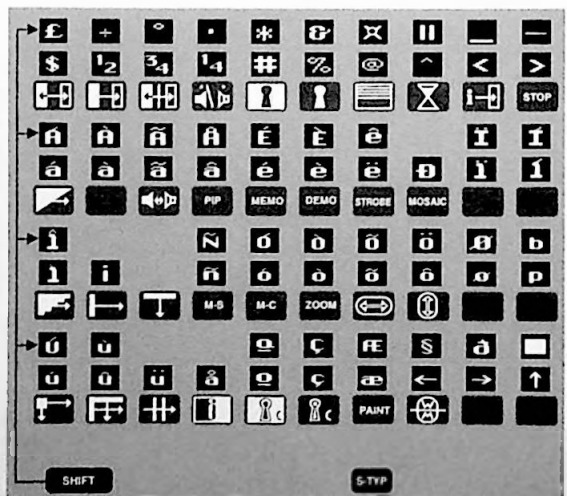
Entering special characters

To switch the buttons on the remote control handset over to the special characters (one character at a time), press the button.

This will light up in the display of the remote control handset: **S-T**.

S-T will disappear after every entry.

The illustration shows the buttons with their functions for special characters. You have to press the button to access the characters in the top row.



You will find additional functions on the next page.

5. Composing Title Pages

Additional functions for entering text, graphics and special characters

Button	Function
(black)	erases all entries on an editing page
	new, next line
	a blank space
(green)	clears a complete line from the cursor position on
	doubles the height of the letters/characters in a line, press the button again to end the function
	capitalizes the next letter, next graphic symbol is negative
	capitalizes all following letters, all following graphic symbols negative
	clears the letter/character that the cursor is on
	letters/graphic characters "blink" from the cursor position on
	ends the "FLASH" function

Additional functions for entering letters

Button	Function for text entries
(light blue)	clears a complete line, text moves up
(yellow)	inserts a line, the text is moved down
(white)	cursor jumps to the first line
(red)	cursor jumps to the beginning of the line
(magenta)	cursor jumps to the last line
(blue)	cursor jumps to the end of the line

Additional functions for entering graphics characters

Button	Function for graphics entries
	repeats the character last entered
	ends the "HOLD GRAPH" function
	switches to "point graphics"
	switches to "block graphics"

Saving texts/graphics

Press the button, then select the memory position for the page by pressing the numbered buttons

The selected memory page will be shown in the "top" Info line.

By pressing the numbered button , you can switch back to the editing page, the page will not be saved.

Save the title page with the button. The title page is filed in the selected memory position. The "Titelseiten-Generierung" (Title Page Generation) page will appear, ready for more entries.

Calling up a stored title page

Press the button, then call up the desired title page with the numbered buttons

The page will appear and the page number is faded into the "top" Info line.

Press the button again and the selected page will be "loaded" onto the editing page, and can then be modified. Then store the page as described in the preceding chapter.

Recording the title page on the tape

Exit the editing page by pressing the button twice.

Insert a cassette. The recorder will automatically determine if an S-VHS or VHS cassette is being used. If you want to record VHS on an S-VHS cassette, press the button (**S-VHS** will disappear from the display).

Locate the place on the tape where the title page is going to be inserted while in playback mode.

At this place on the tape, press the button (playback-pause), then press the button longer (recording-pause).

Call up the stored title page by pressing the numbered buttons , or and then press the button. The title page will appear on the TV screen.

Start recording by pressing the button. The title page will be recorded on the tape, the "old" recording will be erased.

By pressing the button the recorder will switch to recording-pause and the next title pages can be called up.

Press the button to stop recording.

5. Composing Title Pages

Changing a stored title page

Call up the "Info" page with the **INFO** button.

Select the "Sonderfunktionen" (Special Functions) line from the "Info" page with the numbered button **4**.

Select the "Text-Generator" line from the "Sonderfunktionen" page with the numbered button **1**.

The "Text-Generator" page will appear, the "Text-Generierung" (Text Generation) line is marked blue.

Activate the function with the **OK** button.

The "Titelseiten-Generierung" (Title Page Generation) page will appear.

Press the **TIP** button, then call up the title page with the appropriate numbered buttons **1** ... **3**.

The page will appear, the page number is faded into the top Info line, to the right.

If you press the **TIP** button again, the selected title page will load onto the editing page and can then be modified.

After the title page has been modified, press the **OK** button to store it.

Select a new memory position (or an old one, if you want to write over it) by pressing the numbered buttons **1** ... **3**.

The number of the selected title page will fade into the top Info line, to the right.

Store the title page with the **OK** button.

The modified title page is filed in the selected memory position.

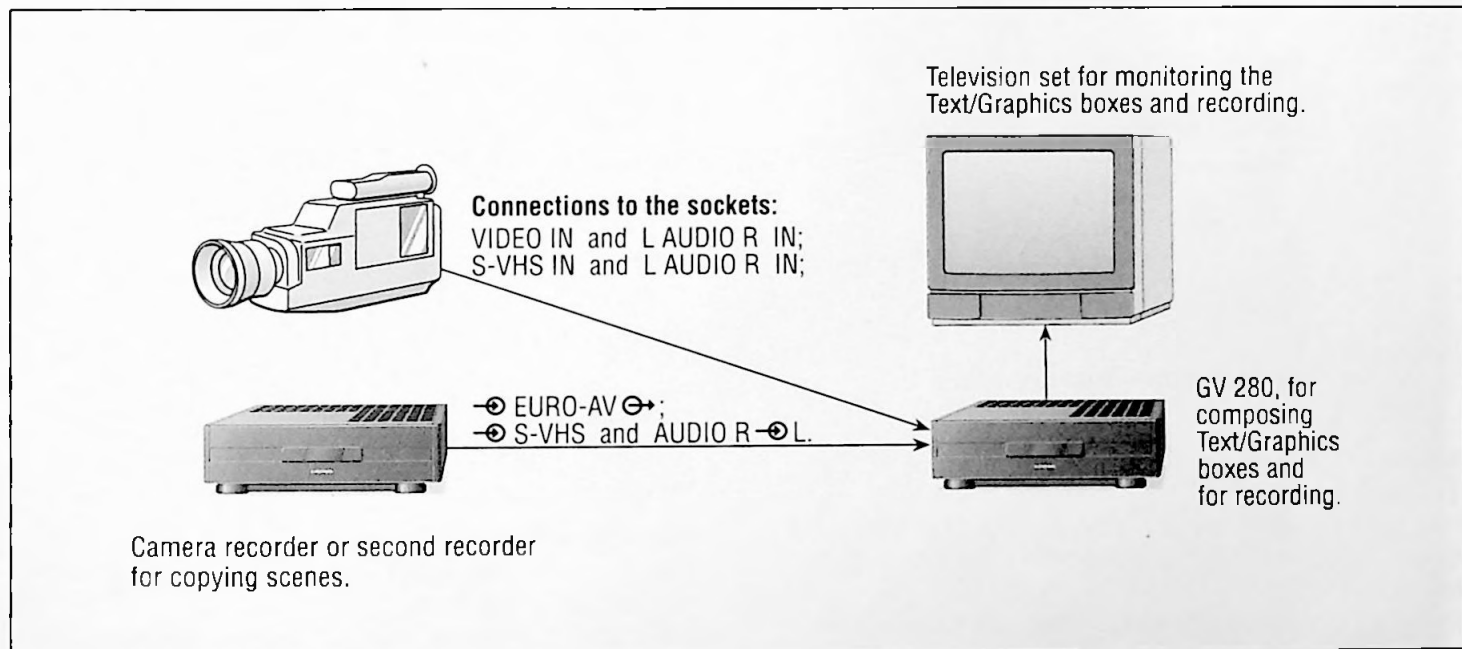
The "Titelseiten-Generierung" (Title Page Generation) page will appear, ready for more entries.

6. Composing Text/Graphics Boxes

You can add texts and graphics to already existing recordings – for example a holiday movie. Your holiday movie scenes will not be erased.

The holiday movie is recorded with your recorder from a second recorder or a camera recorder. You can compose the text/graphics boxes with the remote control handset and this recorder.

Both signals will then be re-recorded together.



Connecting

Connect a second VHS video recorder to the \ominus EURO-AV \oplus socket or connect a VHS camera recorder to the VIDEO IN and AUDIO IN sockets (on the back of the rec.).

Open the front cover of the recorder.

Connect an S-VHS video recorder or an S-VHS camera recorder to the S-VHS IN and AUDIO IN sockets (on the front of the rec.).

Preparation

Insert a blank cassette into your recorder (GV 280). Insert the previously recorded cassette (onto which the text/graphics boxes are to be taped) into the second recorder or camera recorder.

Start playback on the second recorder or camera recorder.

Selecting the programme source

To do this, press the **AV/TV** button repeatedly;

\ominus EURO AV \oplus socket, display on recorder AV;

VIDEO IN. L AUDIO R IN socket, display on recorder TV;

S-VHS IN. L AUDIO R IN socket, (front of rec.) display on recorder CV S1;

S-VHS IN. L AUDIO R IN socket, (back of rec.) display on recorder CV S2.

6. Composing Text/Graphics Boxes

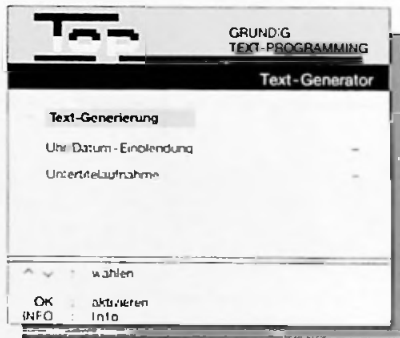
Example of Composing Text/Graphics Boxes

Call up the "Info" page with the **INFO** button.

Select the "Sonderfunktionen" (Special Functions) line from the "Info" page with the numbered button **4**.

Select the "Text-Generator" line from the "Sonderfunktionen" page with the numbered button **3**.

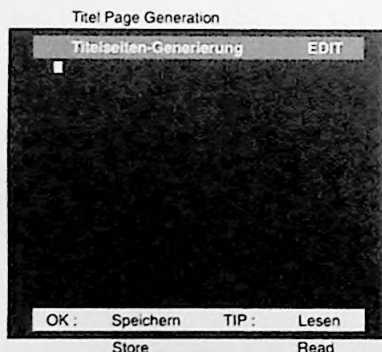
The "Text-Generator" page will appear, the "Text-Generierung" (Text Generation) is marked blue.



Activate the "Text-Generierung" (Text Generation) line with the **OK** button.

The "Titelseiten-Generierung" (Title Page Generation) page will appear, "EDIT" in the top Info line indicates that text/graphics boxes can be created.

The cursor is positioned in the upper left-hand corner of the screen.



Open the remote control handset.

Level 1 is now switched off.

Press the **BOX** button.

The picture from the second recorder or camcorder will also appear on the television screen.

Selecting the colour of the background for a line

Press the colour button (black)

(red)

(green)

(yellow)

(blue)

(magenta)

(light blue)

(white)

then press the **BACK** button.

This first line will appear in the selected colour.

The cursor will automatically become a contrasting colour.
or,

... for the entire text/graphics box (from the cursor position down)

Press one of the above-listed colour buttons, then press the **SHIFT** button and then the **BACK** button.

The entire text/graphic box will appear in the selected colour.
The cursor will automatically become a contrasting colour.

To change the colour again, repeat these entries.

The "new" colour will appear for a line or, starting at the cursor position, for the entire box.

The "old" background will be covered by the "new" background.

If no colour is chosen, the background will be black and the texts and graphics will be white.





Selecting the colour of the letters/characters

Select the colour of the letters/characters with one of the above-listed colour buttons.

The cursor will appear in the selected colour.


6. Composing Text/Graphics Boxes

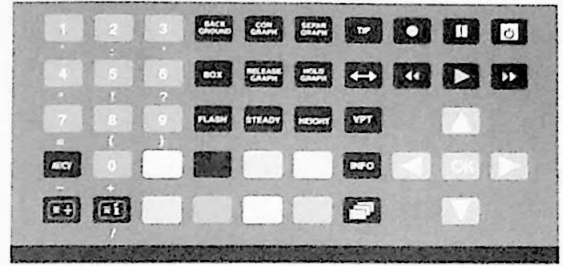
Entering texts

With the , ,  and  buttons you can set the position of the cursor on the screen.


Enter your text with the letter and numbered buttons on the remote control handset.

The illustration shows the buttons with their entry possibilities.


For upper-case letters, you have to press the  button first.








Entering graphics

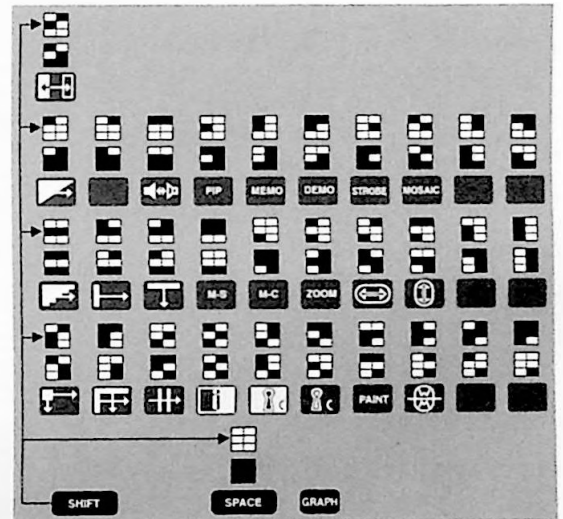
Switch the buttons on the remote control handset over to graphics entry with the  button.

The indication **GRAPH** will remain in the display of the remote control handset while you are in the graphics mode.


The illustration shows the buttons with their entry possibilities for graphic symbols. You have to press the  button to access the symbols in the top row.

After a graphic character has been entered, the cursor does not automatically go to the next position. Move the cursor to the desired position with the , ,  or  buttons.

To switch back to text entry press the  button again.




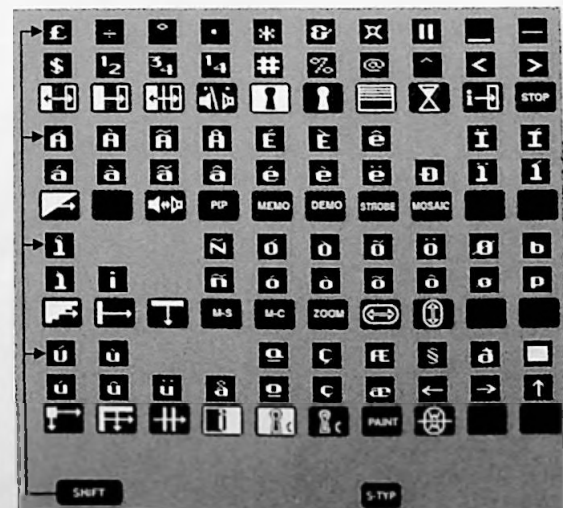
Entering special characters

To switch the buttons on the remote control handset over to the special characters (one character at a time), press the  button.

This will light up in the display of the remote control handset: **S-T**.

S-T will disappear after every entry.

The illustration shows the buttons with their functions for special characters. You have to press the  button to access the characters in the top row.



You will find additional functions on the next page.

6. Composing Text/Graphics Boxes

Additional functions/variants

Button	Function for graphics entries
SHIFT	next character negative
NEG	all following characters negative
CL	erases character at the cursor position
S.T.F and (green)	erases a complete line starting at the cursor position
SPACE	a blank space
S.D.P	switches the keyboard over to the special characters
RETURN	new, next line
HEIGHT	doubles the height of the letters, characters in a line press the button again to end the function
FLASH	letters "blink" from the cursor position on
STEAD	Ends the "FLASH" function
HOLD GRAPH	repeats the character last entered
ENDS HOLD GRAPH	Ends the "HOLD GRAPH" function
POINT GRAPH	switches to "point graphics"
BLOCK GRAPH	switches to "block graphics"

Inserting text/graphics

To do this, move the cursor to the desired position with the , , and buttons and enter the "new" text or the "new" character.

The right edge of the text/graphics box will "adjust" automatically to the amount of text/graphics.

Increasing the text/graphics box to the right – without adding text

To do this, press the button.

Ending composing of text/graphics boxes

Press the button once all changes have been made. "POS." will appear in the upper right-hand corner of the screen (= positioning).

Positioning a text/graphics box

Fast rewind the second recorder or camera recorder and, in the playback mode, locate the position where the text/graphics box is to be inserted.

Then switch the second recorder or camcorder to playback-pause (= freeze-frame).

With the , , and buttons you can position the text/graphics box on the screen where it is going to be taped on your holiday movie.

Storing a text/graphics box

Press the button.

Select the memory position by pressing one of the numbered buttons

The selected memory position will be shown in the "top" Info line.

Press the number button to switch back to the editing page, the page was not saved.

Store the text/graphics box with the button.

The text/graphics box is now filed in the selected memory position.

The "Titelseiten-Generierung" (Title Page Generation) page will appear, ready for more entries.

Press the button twice to exit the editing page.

You will now see only the picture from the second recorder or camera recorder on the screen.



6. Composing Text/Graphics Boxes

Recording a text/graphics box and your holiday movie together

Call up the text/graphics box by pressing one of the numbered buttons **1** ... **3** and then press the **TIP** button.

The text/graphics box will fade onto the picture of the second recorder or camera recorder.

Make sure you have the correct norm S-VHS or VHS!

Press the **●** button longer to start recording.

The picture from the other recorder/camera recorder and the text/graphics box will be recorded.

Press the **TIP** button to stop the text/graphics box recording.

The picture from the other recorder/camera recorder will still be recorded.

Press the **⏏** button to stop recording.

Changing stored text/graphics boxes

Call up the "Info" page with the **INFO** button.

Select the "Sonderfunktionen" (Special Functions) line from the "Info" page with the numbered button **4**.

With the numbered button **1** select the "Text-Generator" line from the "Sonderfunktionen" page.

The "Text-Generator" page will appear, the "Text-Generierung" (Text Generation) line is marked blue.

Activate the function with the **OK** button.

The "Titel-Generierung" ("Title Generation") page will appear, "EDIT" in the top Info line indicates that the text/graphics box can be changed.

Press the **TIP** button, then call up the desired text/graphics box with the numbered buttons **1** ... **3**.

The text/graphics box will appear, the page number will fade into the "top" Info line.

If you press the **TIP** button again, the selected text/graphics box will be "loaded" onto the editing page. The box can be modified, positioned and stored on the editing page.

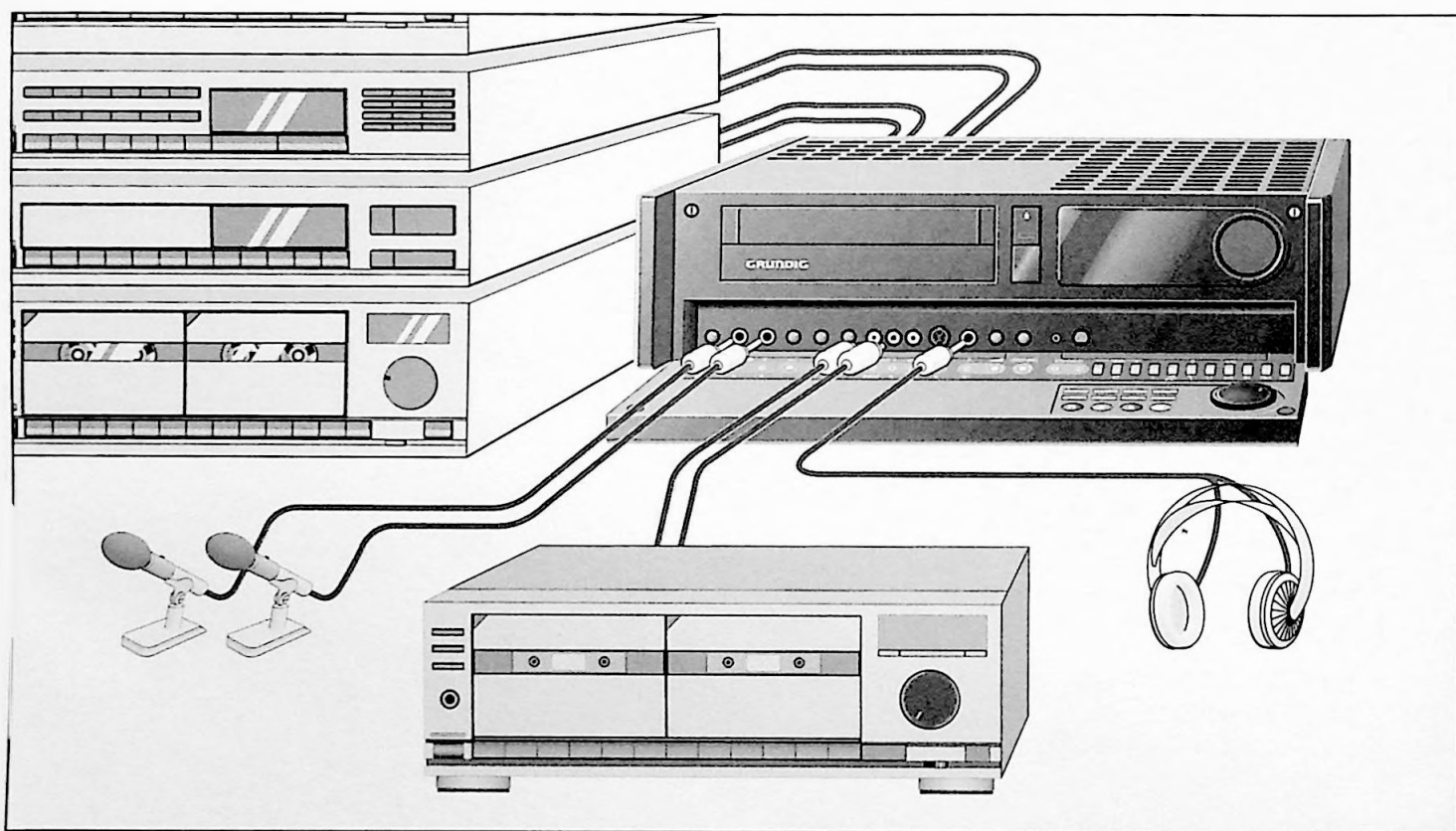
7. The Multi-Audio System

Your recorder has two different recording and playback systems for sound:

the hifi (helical) track,
for stereo and two-channel recordings;
therefore, this VCR can also be used as a hifi tape recorder with which you can record and play hifi sound of the highest quality.

the mono (longitudinal) track,
for sound playback on standard VHS recorders and for adding trick sound, adding trick (mix) sound, dubbing and adding dubbing (mix) sound.

With this track you can add a new sound track to your recordings. The sound can be recorded from a hifi unit, from a cassette recorder or a CD player, from two microphones or from another VCR.



Connecting

Open the front cover of the recorder.

Connect a hifi unit to the AUDIO sockets with a commercial phono cable (back of the recorder).

R ⊖ L = sound input, R = right channel, L = left channel;
R ⊕ L = sound output, R = right channel, L = left channel.

Connect two microphones or a stereo microphone (with 6.3 mm ø plug) to the L ⊕ R IN sockets.

Connect a mono microphone to the L ⊕ IN sockets.


Connect a cassette recorder or CD player with a commercial phono cable to the L AUDIO R IN sockets.



Connect headphones (with 6.3 mm ø plug) to the ⊕ OUT socket.

Preparation

Switch on the hifi unit and select the sound source (for example CD player, cassette recorder, etc.).

Insert a cassette with sufficient playing time into the recorder.

It is recommended to switch the hours/minutes display to the "tape length display", which is 6 places, by pressing the  button.

The "tape length display" can be set on 0 : 00 : 00 by pressing the number buttons  on the remote control handset and then pressing the  button.

7. The Multi-Audio System

The Recorder as a Hifi Audio Tape Recorder

As long as there are no other instructions, execute the following functions with the buttons and controls on the recorder. The controls can be released by pressing on them.

Recording sound from a hifi unit

Press the **[Hi-Fi]** button (= loop-through mode).
You will see this on the recorder: HI.
The sound level will be automatically selected.

Selecting the sound level manually (if desired)

Press the **[AUTO MAN]** button, you will see this indication on the recorder: MAN.
Then turn the **[MASTER]** control to the right until the first red mark (+1 dB) lights up when the sound is at its loudest.

Selecting the longplay mode (if desired)

Press the **[LP]** button.
You will see this in the recorder's display: LP, the playing time of the cassette will double.

Starting sound recording

Press the **[RECORD]** button longer.

Sound recording-pause

Press the **[PAUSE]** button.

Continuing sound recording

Press the **[RECORD]** button.

Stopping sound recording

Press the **[STOP]** button.

Sound recording from several sources

You have the possibility of recording sound from three sources. From a hifi unit that is connected to the AUDIO R \ominus L sockets (on the back of the recorder); from a cassette recorder or CD player that is connected to the AUDIO IN L R sockets (on the front of the recorder); from two microphones that are attached to the L \odot R \odot sockets (on the front of the recorder).

Press the **[Hi-Fi]** button (= loop-through mode).

Press the **[MIX]** button.

You will now hear the sound from the hifi unit, from the cassette-recorder/CD player or from the two microphones.

Mixing and selecting the sound ratio:

Turn the **[MASTER]** control to the right until it stops.

Select the sound from the hifi unit with the **[LINE]** control; select the sound from the cassette recorder or CD player with the **[Hi-Fi]** control; select the sound from both microphones with the **[MIX]** control, control released = right channel, control released and pulled = left channel.

When the sound is at its loudest the first red mark should light up (+1 dB).

It is recommended to "switch off" the unused sound inputs by turning the respective control to the left until it stops.

Starting recording

press the **[RECORD]** button longer.

Recording-pause

press the **[PAUSE]** button.

The sound can be faded in and out with the **[MASTER]** control.

The mix functions cannot be turned off during recording.

Stopping recording

press the **[STOP]** button.

Monitoring the sound recording

This can be done using speakers attached to the stereo unit, using a stereo TV set

using headphones that are connected to the **[OUT]** socket and whose volume can be adjusted with the **[VOLUME]** control.

7. The Multi-Audio System The Recorder as a HiFi Audio Tape Recorder

Hifi sound playback


Press the  button to start playback.



The recorder automatically switches to longplay mode for LP recordings.

Selecting sound track

You can select the desired sound track for the playback of cassettes that were recorded with stereo or two-channel programmes.

Stereo (hifi helical track) = basic setting

You will see this on the recorder: .

Repeatedly pressing the  TONE SELECT button (on the recorder) or the  button (on the remote control handset) selects:

Sound track 1 – the indication 1 appears on the recorder.

Sound track 2 – the indication 2 appears on the recorder.

Mono/longitudinal track – no display.

Mix mode (hifi helical track, mono longitudinal track) – the MIX indication appears on the recorder


Basic setting – you will see this indication: .

The sound in mix mode is dependent on the position of the


Hi-Fi and LINE controls.

Hi-Fi control = hifi helical track

LINE control = mono longitudinal track

 control = microphone

The sound balance between the hifi helical track and the mono longitudinal track can be changed with these controls.


In mix mode you can also comment on the playback. This commentary will not be recorded. To do this connect a microphone to the L IN socket or a stereo microphone to the L R IN sockets, you can change the volume with the  control.

Control released, right channel,

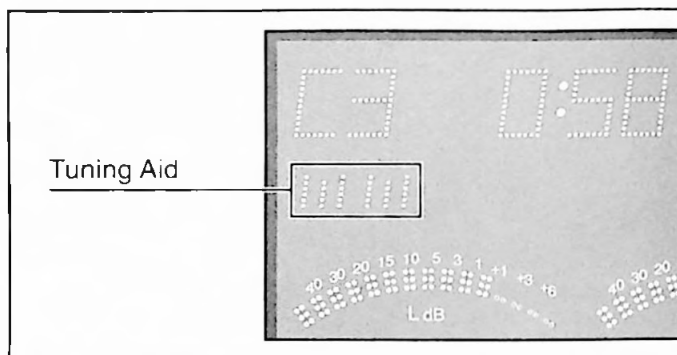
Control released and pulled, left channel.

Setting the hifi tracking


When playing a cassette recorded on another recorder, it might be necessary to readjust the tracking

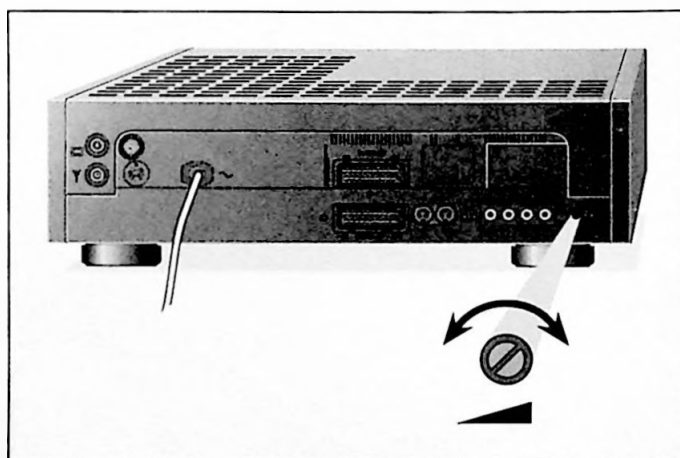
To do this press the  TRACKING +  buttons continuously.

The more vertical lines that light up in the display, the better the playback quality.



Adjusting the volume

If you notice a difference in volume between the sound from the recorder and the sound from the hifi unit, you can adjust the volume of the recorder with the sound level control  (on the back of the recorder).



Simultaneously Adding Mix Sound

You can additionally record the sound from an external sound source (for example, a hifi unit or a microphone) while recording a picture/sound signal (for example, from television programmes or from a second recorder or a camera recorder). The same mix sound will be recorded on the hifi (helical) track as on the mono (longitudinal) track.

Preparation

Open the front cover of the recorder.

Insert a cassette that can be recorded on/over.

Select the picture/sound source on the recorder with the jog wheel. The desired display indication will appear on the recorder:

1...99 = TV station programme position;

AV = picture/sound source at \ominus EURO-AV \oplus socket;

CV = picture/sound source at the AUDIO IN and VIDEO IN sockets;

CVS 1 = picture/sound source at the S-VHS IN and AUDIO IN sockets (front of recorder);

Start playback on the external picture/sound source.

Activate the mix sound by pressing the \square MIX button.

Turn the \circ MASTER control to the right until it stops.

Mixing the sound balance:

the sound from the TV programmes or the second recorder/camera recorder with the \circ Hi-Fi control;

the sound from the hifi unit with the \circ LINE control;

the sound from the microphone with the \circ \blacktriangle control.

Control released = right channel,

Control released and pulled = left channel.

The first red mark (+ 1 dB) should light up when the sound is at its loudest.

It is recommended to "switch off" the unused sound inputs by turning the respective control to the left until it stops.

Starting mix sound

Press the \bullet button longer.

The sound can be faded in and out with the \circ MASTER control.

The mix functions cannot be turned off during recording.

Ending simultaneous mix sound

Press the \square button.

7. The Multi-Audio System

Adding a Sound Track

Dubbing

You can add a new sound track to a picture recording.

The original sound from the longitudinal track will be entirely erased. the hifi (helical) track will remain as it is.

Trick

Extra "new sound information" can be added to the sound recording on the longitudinal track.

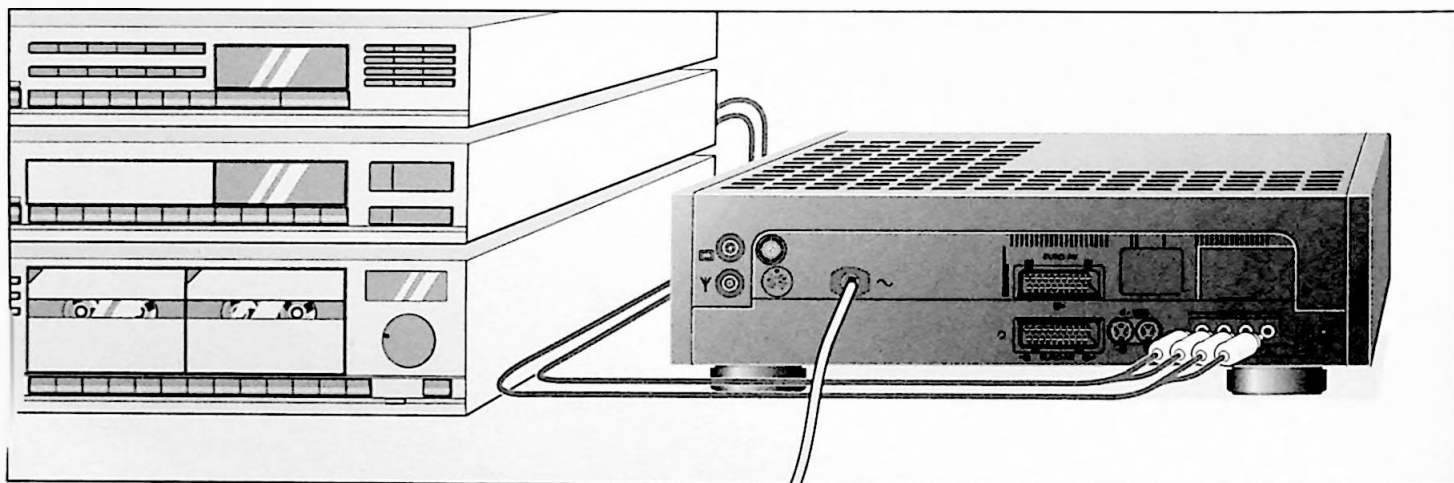
The original sound will only get softer (background sound) when the external sound source is "active".

If the sound source is muted, the original sound will get louder again.

During playback, all sound information can be heard.

The louder the level control is, the quieter the original sound on the longitudinal track will get.

The hifi (helical) track will remain unchanged.



Connecting

Connect the hifi unit to the audio sockets on the back of the recorder with a commercial phono cable.

R = right channel; L = left channel


Preparation




As long as there are no other instructions, execute the following functions with the buttons and controls on the recorder. The controls can be released by pressing them.

Open the front cover of the recorder.

Insert a previously recorded cassette into the recorder.

Monitoring sound recording

Using headphones connected to the  socket (headphone specifications: 8Ω - 2kΩ impedance, jack plug 6.3 mm ø).

You can adjust the volume with the    control.

7. The Multi-Audio System Adding a Sound Track

Selecting the recording level...

... automatically

Press the **H-F** button (= loop-through mode).

Display on the recorder: **HT**.

The recording level will be automatically selected.

... manually (if desired)

Press the **AUTO MAN** button, display on recorder: **MAN**.

Then turn the **MASTER** control to the right until the first red mark (+ 1 dB) lights up at the loudest sound.

Preparation for dubbing

In the playback mode, locate the position on the tape where the dubbing should begin, then press the **II** button (playback-pause).

Display on recorder: **II**.

Press the **DUB** button (activates the DUBBING function).

Display on recorder: **DUB** and **HT**.

If you want to adjust the sound recording level manually, press the **AUTO MAN** button.

... Preparation for trick function

In the playback mode, locate the position on the tape where the dubbing should begin, then press the **II** button (playback-pause).

Display on recorder: **II**.

Press the **TRICK** button (activates the TRICK function).

Display on recorder: **TRICK** and **HT**.

If you want to adjust the sound recording level manually, press the **AUTO MAN** button.

Starting dubbing/trick function

Press the **▶** button and dubbing/trick function will start.

The original sound remains on the hifi track, the new sound will be on the longitudinal track.

Stopping dubbing

Press the **DUB** button.

The video recorder will switch to playback. You will hear the sound from the mono (longitudinal) track. The display on the recorder will change from **DUB** to **NORMAL**.

If you want to hear the sound on the mono (longitudinal) track and hear the hifi track, press the **TONE SELECT** button, **MIX** will appear in the recorder's display.

Stopping trick function

To do this press the **TRICK** button.

The video recorder will switch to playback. You will hear the sound from the mono (longitudinal) track. The display on the recorder will change from **TRICK** to **NORMAL**.

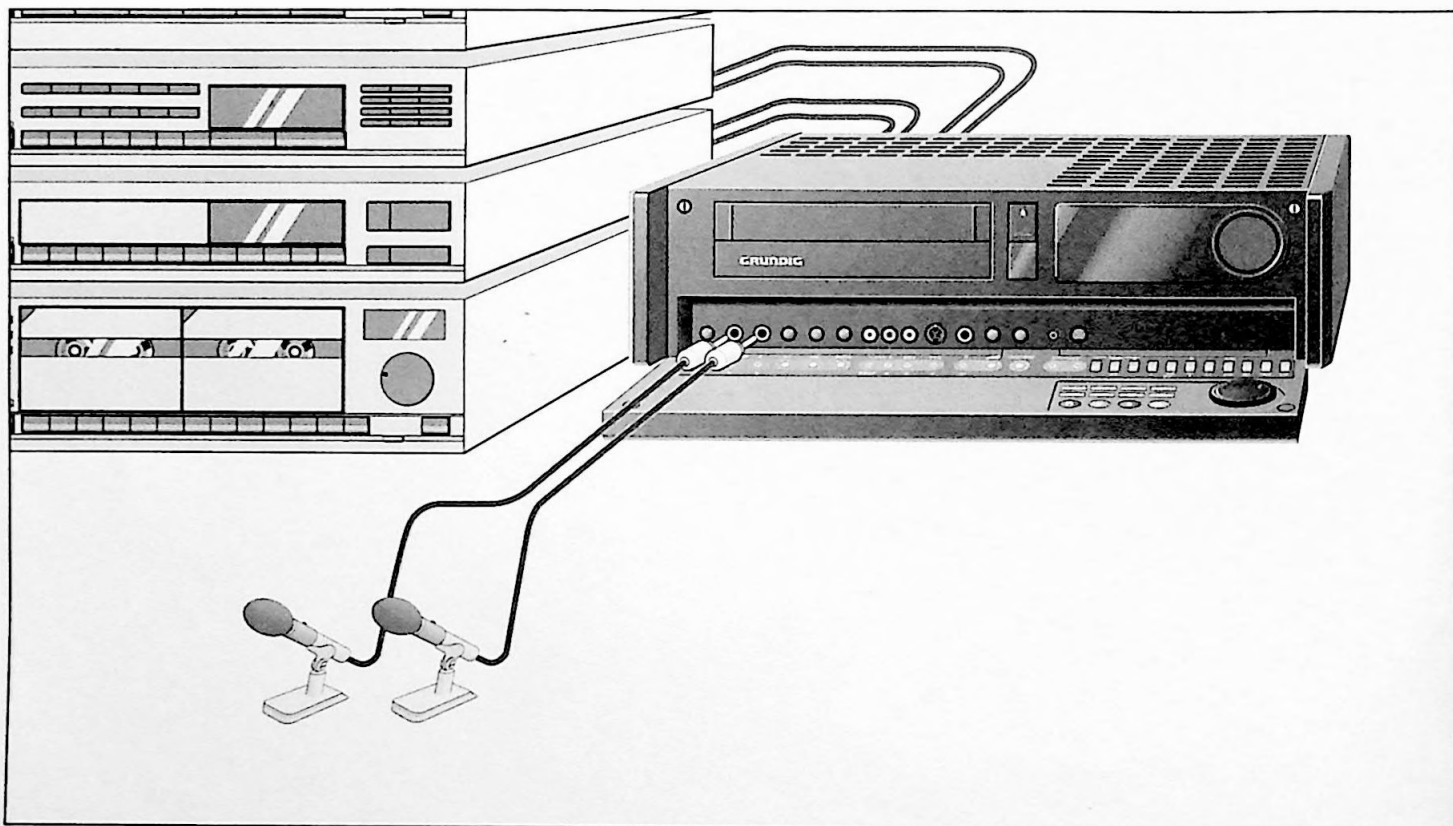
If you want to hear the sound on the mono (longitudinal) track and hear the hifi track, press the **TONE SELECT** button, **MIX** will appear in the recorder's display.

7. The Multi-Audio System Adding a Sound Track

Additional mix mode

If you want to add mix sound to the dubbing or trick modes, you have to press the MIX button.

You can use three sound sources for the mix mode :
the sound on the hifi track of the tape ;
the sound that comes from a hifi unit through the AUDIO sockets ;
the sound that is supplied by the microphones .



Connecting

Connect the hifi unit to the audio sockets on the back of the recorder with a commercial phono cable.

R = right channel ; L = left channel.

Connect two microphones to the L R IN sockets on the front of the recorder.

Microphone specifications :

Level ≥ 0.2 mV

Impedance: 200 Ω - 10 k Ω

Jack plug 6.3 mm \varnothing

Preparation

Insert a previously recorded cassette into the recorder.

Selecting the sound

Press the HI-FI button and then the MIX button (= loop-through mode).

Display on recorder: MIX, HI and MAN.

Then you can mix and select the sound :

the sound from the hifi track on the tape with the Hi-Fi control ;

This setting can only be made when the tape is in operation, turn the control to the middle position ;

the sound from the stereo unit with the LINE control ;

the sound from the microphone with the control.

To control the level of the sound signal, turn the MASTER control to the right until it stops and adjust the sound with the above-listed controls so that the sound is at its loudest when the first red mark (+ 1 dB) lights up.

7. The Multi-Audio System Adding a Sound Track

Then the sound can be faded in and out again with the MASTER control.

It is recommended to "switch off" unused sound inputs by turning the respective control to the left until it stops.

In playback mode, locate the place on the tape where the dubbing is to begin, then press the button.

Display on recorder: **00**.

Press the DUB button as well as the MIX button (activates the dubbing-mix function).

Display on recorder: **D=MIX** and **MAN**.

Press the TRICK button as well as the MIX button (activates the trick-mix function).

Display on recorder: **T=MIX** and **MAN**.

Adding the sound

Press the button to start adding the sound.

The original sound remains on the hifi track, the new sound will be on the longitudinal track.

Stopping adding of sound track ...

... Dubbing

Press the DUB button.

The recorder will switch to playback. You will hear the sound from the mono (longitudinal) track. The display on the recorder will change from **DUB** to **NORMAL**.

... Trick

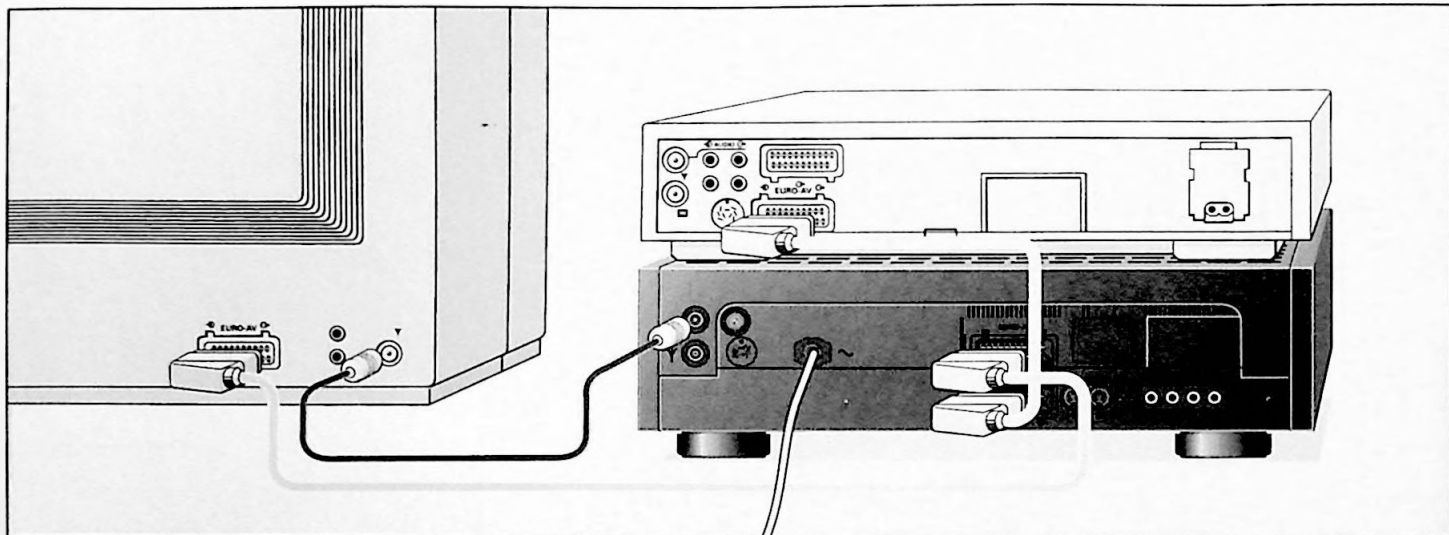
To do this press the TRICK button.

The video recorder will switch to playback. You will hear the sound from the mono (longitudinal) track. The display on the recorder will change from **TRICK** to **NORMAL**.



If you want to hear the sound on the mono (longitudinal) track and hear the hifi track, press the TONE SELECT button, **MIX** will appear in the recorder's display.

8. Special Functions

Operation with a Second Recorder



Connecting

Connect the  EURO-AV  socket on your recorder to the corresponding socket on the other recorder.

Connecting cables are available from electronics stores.

If the second recorder supplies a Y-chroma signal (separate picture and colour signal), use the setting on page 73.


Preparation


Switch on the TV set (serves as a monitor) and select the AV programme position for the video recorder.

Open the front cover of the recorder.

Insert the cassette to be copied into the playback recorder and a cassette with sufficient playing time into the recording VCR.

Tape copying

Press the  button on the remote control handset until **AV** appears in the display of the recorder.

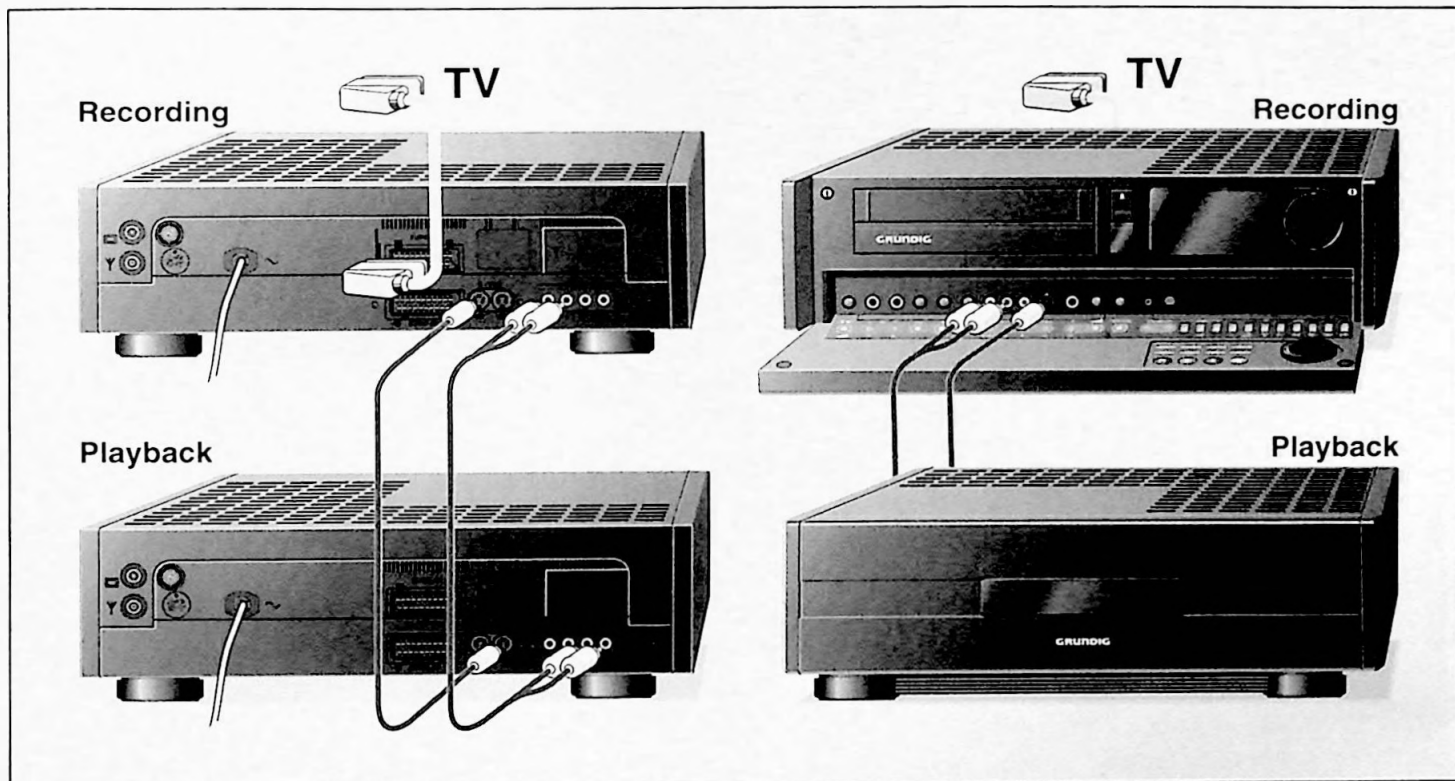
Start the playback on the playback recorder and, at the same time, press the  button longer on the recording VCR.

The tape copying will be in operation, the TV screen can be used as a monitor.

Stop recording with the  button.

8. Special Functions

Operation with a Second S-VHS Recorder



Connecting

Sockets on the back of the recorder

Picture signal

Connect the S-VHS \ominus socket (= S-VHS socket S 2) on your recorder with the corresponding picture socket on the other S-VHS recorder.

Sound signal

Connect the AUDIO R \ominus L sockets on your recorder with the corresponding sound sockets on the other recorder.

Sockets on the front of the recorder

Open the front cover of the recorder.

Picture signal

Connect the S-VHS IN socket (= S-VHS socket S 1) on your recorder to the corresponding picture socket on the other S-VHS recorder.

Sound signal

Connect the L AUDIO R sockets on your recorder with the corresponding sound sockets on the other S-VHS recorder.

An adapter cable is available from electronics stores.

If the second recorder supplies a y-chroma signal (separate picture and colour signal), use the setting on page 73.

Tape copying

Switch the television set (serves as a monitor) and select the AV programme position for the video recorder.

Insert the cassette to be copied into the playback recorder and insert a cassette with sufficient playing time into your recording VCR.

Select the input sockets by pressing the **AV/CV** button until **CV S 1** (for the S-VHS \ominus /AUDIO R \ominus L sockets) or **CV S 2** (for the S-VHS IN/L AUDIO R sockets) appears in the recorder's display.

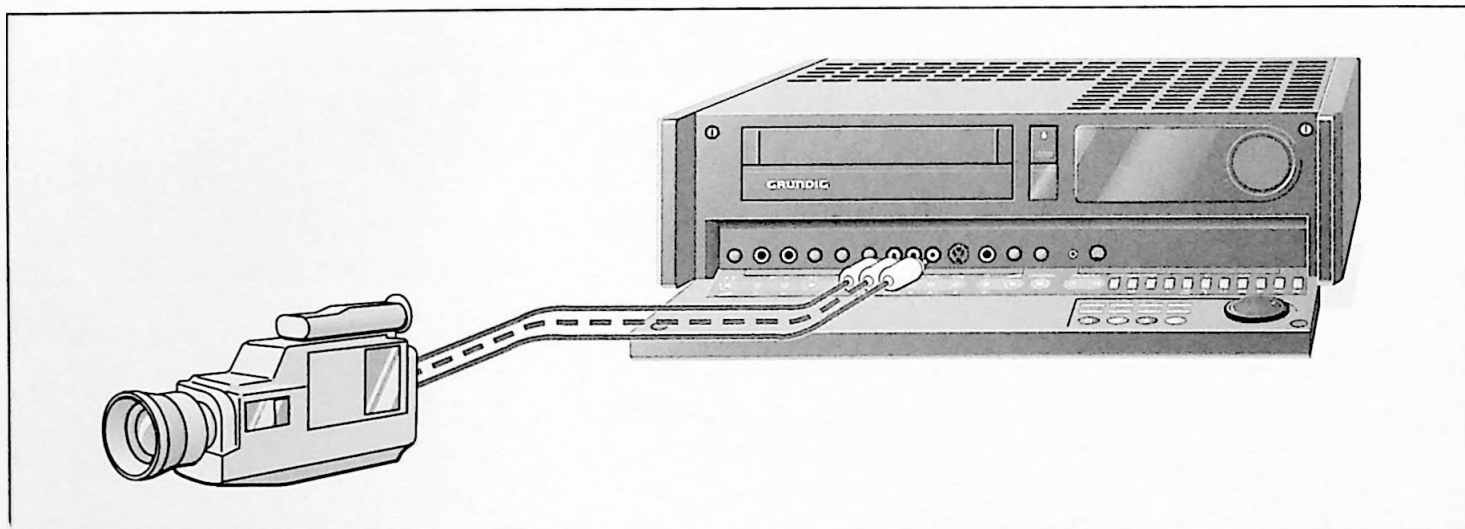
Start the playback on the playback recorder, and, at the same time, press the **▶** button longer on the recording VCR. The tape copying will "run", the screen can be used as a monitor.

Press the **⏏** button to stop recording.

8. Special Functions

Operation with a Camera Recorder

Re-recording (without the synchro-edit-start function)



Connecting

Open the front cover of the recorder.

Picture signal

Connect the VIDEO IN or S-VHS IN socket on your recorder to the corresponding picture socket on the camera recorder.

Camera recorder with mono sound

Connect the MONO IN socket to the sound socket on the camera recorder.

Camera recorder with stereo sound

Connect the L-AUDIO-R IN sockets to the sound sockets on the camera recorder.

If the second recorder supplies a Y-chroma signal (separate picture and colour signal), use the setting on page 73.

Preparation

Switch on the television set (serves as a monitor) and select the AV programme position for video playback.

Insert the cassette to be copied into the camera recorder, insert a cassette with sufficient playing time in the recording VCR.

Tape copying

In playback mode, locate the end of the scene onto which the new recording is to be joined by pressing the **⏏** button (playback-pause).

Display on recorder: **⏏**.

Switch the recording VCR to recording-pause by pressing the **⏏** button longer. Display on recorder: **⏏**.

Press the **AV/TV** button until **AV** (for VIDEO IN/L AUDIO R IN sockets) or **S 1** (for S-VHS IN/L AUDIO R IN sockets) appear in the display.

In playback mode on the camera recorder, locate the beginning of the desired scene. If you want to adjust the sound recording level manually, press the **AUTO MAN** button on the recorder. Turn the **MASTER** control (release knob by pressing) to the right until the first red mark (+1 dB) on the sound display lights up when the sound is at its loudest.

The last marks (+3, +6) should not light up (sound over-modulated).

Start the playback on the camera recorder, and, at the same time, start recording by pressing the **⏏** button again.

The tape copying is in operation, the TV screen can be used as a monitor.

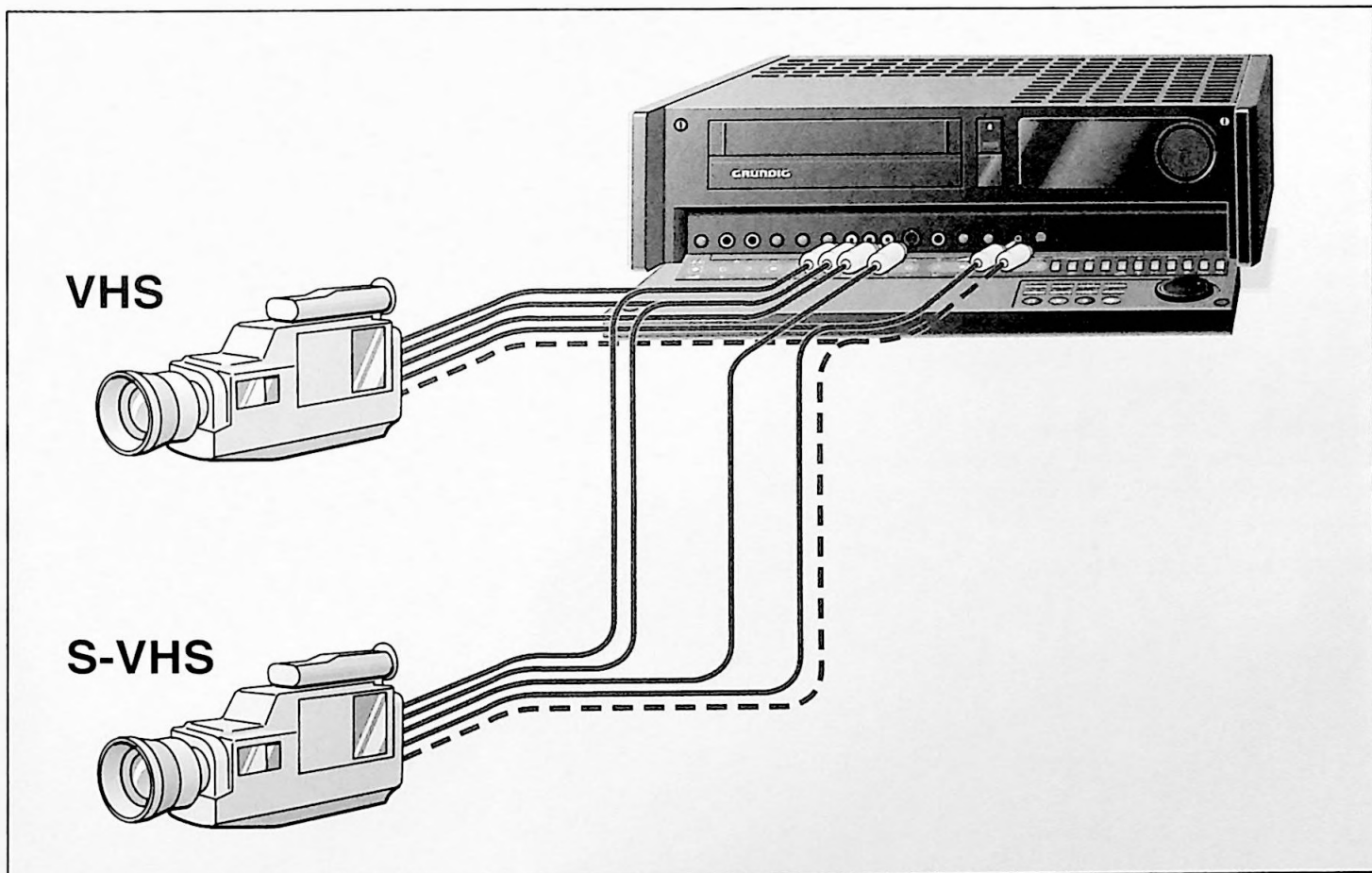
Stop recording with the **⏏** button.

8. Special Functions Operation with a Camera Recorder

Synchronized Copying and Editing without Loss

Synchro-edit-start function.

Synchronized tape transfer and editing without loss using the dialogue between your recorder (GV 280) and any GRUNDIG camcorders whose operating instructions describe this option.



Connecting

Open the front cover of the recorder.

Picture signal

Connect the VIDEO IN or S-VHS IN socket on your recorder to the corresponding picture socket on the camera recorder.

Sound signal

For camera recorders with mono sound, connect the MONO IN socket to the sound socket on the camera recorder.

For camera recorders with stereo sound, connect the L-AUDIO-R IN socket to the sound sockets on the camera recorder.

Control signal

Connect one of the SYNCHRO-EDIT sockets on your recorder to the corresponding start/stop socket on the camera recorder (independent of your camera recorder).

Adapter cables are available at electronics stores.

The synchro-edit-start function via the 5-pin socket is not compatible with the Panasonic system.


Preparation



Turn on the television set (serves as a monitor) and select the AV programme position for the video recorder.




Insert the cassette to be copied in the camera recorder and a cassette with sufficient playing time into your recording VCR.




8. Special Functions Operation with a Camera Recorder



Copying

In playback mode on the VCR, locate the end of the scene onto which the new recording is to be joined, then press the  button (playback-pause).

Display on recorder:  .


Switch the recording VCR to recording-pause by pressing the  button longer. Display on recorder:  .

Repeatedly press the  button until either  (for the VIDEO IN/L-AUDIO-R IN sockets) or  (for S-VHS IN/L-AUDIO-R IN sockets) appears in the display on the recorder.

In playback mode on the camcorder, locate the beginning of the desired scene, while also adjusting the recording level of the sound to be recorded using the  LINE level control on your recorder (monitoring is possible with headphones attached to the  socket on the recorder).

Then press the pause button on the camera recorder (playback-pause).

Display on recorder: CAMERA.

Start the synchronized copying by pressing the  button again. Display on recorder: SYN=EQ

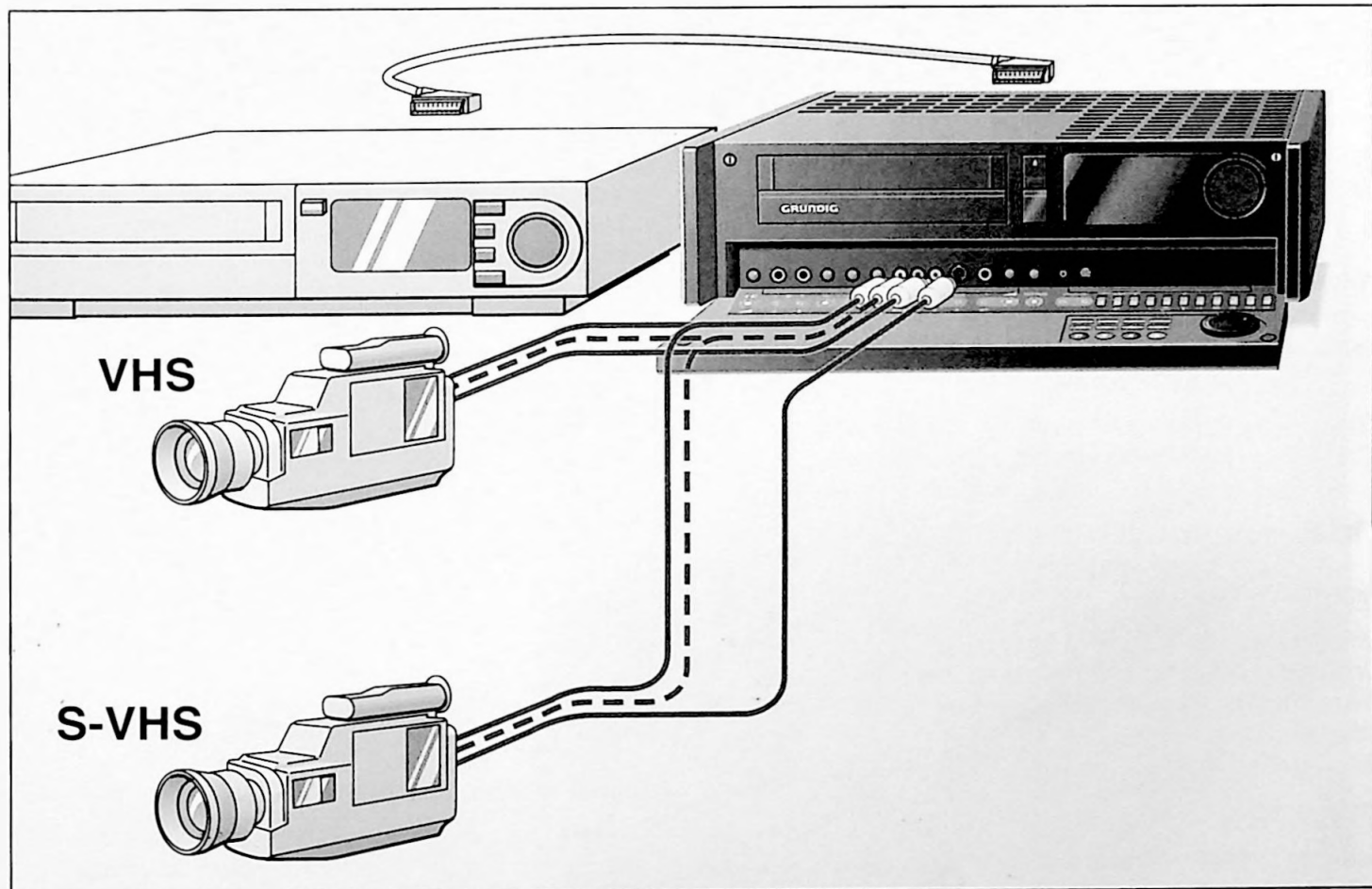
After a short data dialogue between the VCR (GV 280) and the camera recorder, the playback on the camera recorder and the recording on the VCR (GV 280) will start synchronously (at the same time).

Stop recording with the  button.

8. Special Functions

Inserting New Recordings at a Later Date (Insert-Cut)

You can insert new recordings into already existing recordings, for example, specific scenes that are played back from external picture/sound sources.



Connecting

Open the front cover on the recorder.

Picture/sound source at the \ominus EURO-AV \oplus socket:

Picture/sound source at the AUDIO IN and VIDEO IN sockets;

Picture/sound source at the S-VHS IN and AUDIO IN (front) sockets;

Sound source at the AUDIO R \ominus L (back) sockets.

Preparation

As long as there are no other instructions, execute the following functions with the buttons and controls on the recorder.

The controls can be released by pressing on them.

In playback mode or forward/reverse picture search, locate the position on the tape where the recording to be inserted should end, then press the **II** button and then the **MARKE** button. The tape position is electronically marked.

Display on recorder: INSERT.

8. Special Functions Inserting New Recordings at a Later Date


The hour/minute display will automatically switch to the 5-place tape length display. The tape length display will automatically be set to 0:00:00.

In the playback mode (reverse picture search or reverse mode), locate the position on the tape where the recording to be inserted is to begin. A - (minus sign) will appear in front of the tape length display.

Press the  button and then the  button.



The position on the tape is electronically marked.

The recorder will automatically switch to recording-pause.

You will see this on the recorder: .

Selecting the programme source

Turn the jog wheel until the desired display appears on the recorder:

- 1...99 = TV station (programme) position;
- AV = Picture/sound source at the  EURO-AV  socket;
- CV = Picture/sound source at the AUDIO IN and VIDEO IN sockets;
- CVS 1 = Picture/sound source at the S-VHS IN and AUDIO IN sockets (front of recorder);

The different insert possibilities

Insert

Display on recorder: INSERT.

Only the new picture signal will be inserted, the sound from the old recording on the mono track will be copied onto to the helical (stereo) track.



Insert/dubbing

Select the function with the  DUB button.


Display on recorder: INS=D.

The new picture/sound signal will be inserted. The new sound signal will be recorded on the longitudinal and helical tracks, the old sound signal will be erased.

The recording level will be automatically selected.

If you want to select the recording level manually, press the  AUTO/MAN button and turn the  MASTER control to the right until the first red mark (+1 dB) on the sound display lights up when the sound is at its loudest.

Insert/trick



Select this function with the  TRICK button.

Display on recorder: INS=T.


The new picture signal will be inserted.

The new sound signal will be recorded on the helical track, the old sound signal on the longitudinal track will get quieter, the higher the recording level is.

The recording level of the sound will be automatically selected.

If you want to set the recording level manually, press the  AUTO/MAN and turn the  MASTER control to the right until the first red mark (+1 dB) on the sound display lights up when the sound is at its loudest.



Insert/dubbing/mix


Select the function by first pressing the  DUB button and then the  MIX button.



Display on recorder: INS=DM and MAN.


The new picture/sound signal will be inserted.


The new sound signal can be recorded and mixed from the following sources:

AUDIO R  L socket (back of recorder), adjustable with the  LINE control;

selected programme source, adjustable with the  Hi-Fi control;

from two microphones (L  R sockets, front of recorder), adjustable with the  control. Control released = right channel, control released and pulled = left channel.

To set the level of the sound signal, turn the  MASTER control to the right until it stops and adjust the sound with the above-listed controls so that the first red mark (+1 dB) lights up when the sound is at its loudest.

The sound can then be faded in and out with the  MASTER control.

It is recommended to switch off the unused sound inputs by turning the respective controls to the left until they stop.

Insert/trick/mix


Select the function by first pressing the  TRICK button and then the  MIX button.

Display on recorder: INS=TM and MAN.


These variants are the same as those described above. The difference is that the old sound signal on the longitudinal track will become quieter, the higher the recording level is.

Starting the insert function


Start the playback on the external picture/sound source.

Start the insert function by pressing the  button.

The new picture scenes will be inserted between the marked positions on the tape, then the recorder will switch to playback-pause.

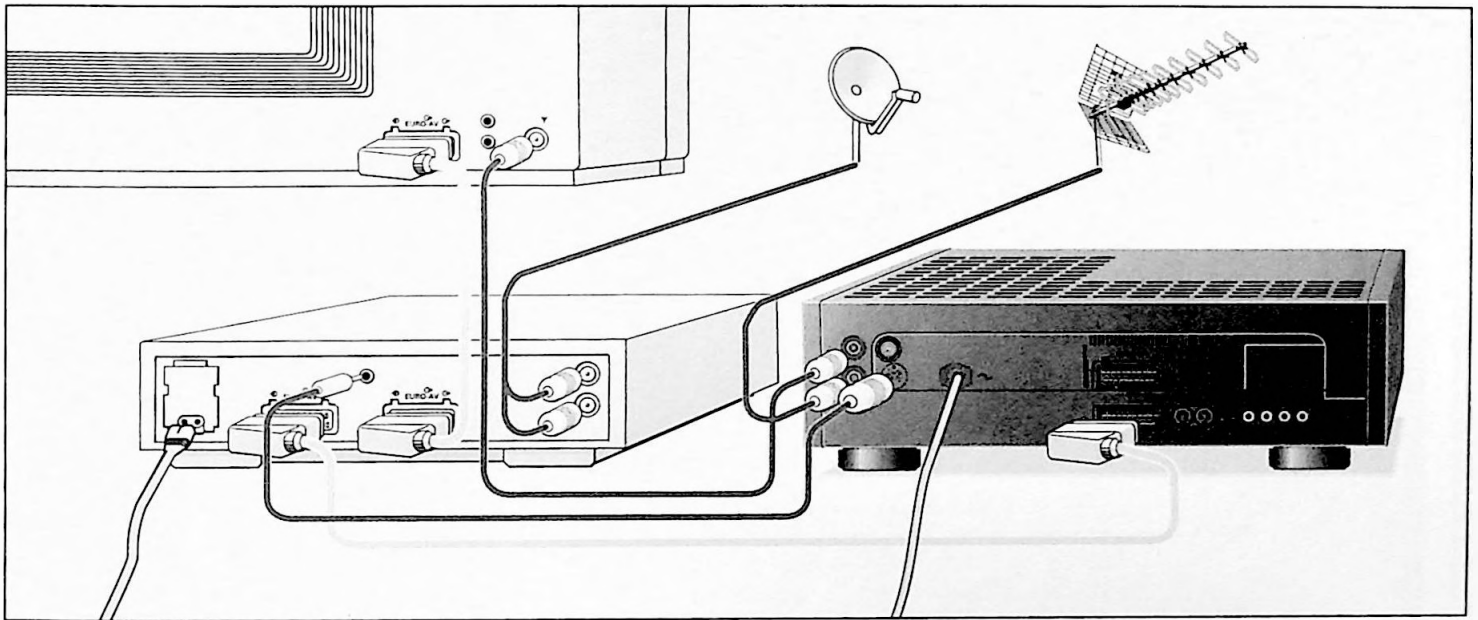
Display on recorder: .

Ending the insert function

Press the  button.

8. Special Functions

Operation with a GRUNDIG Satellite Receiver with Two EURO-AV Sockets



Preparation

Switch off the television set and the satellite receiver.

Pull the mains lead of the video recorder out of the wall outlet.

Connecting

Plug the aerial plug from the satellite aerial into the **X** or **Y** socket on the satellite receiver.

Connect the EURO-AV socket (to the recorder) on the satellite receiver to the \ominus EURO-AV \ominus socket on the recorder with the EURO-AV cable.

Connect the \square VCR socket on the satellite receiver to the universal socket on the VCR with the GRUNDIG SAT-FB cable* (order no. 27511-384.01).

Plug the aerial plug of the standard house aerial into the **Y** socket on the video recorder.

Connect the \square socket on the video recorder to the **Y** socket on the television set with a commercial cable.

Connect the EURO-AV socket \square on the satellite receiver to the EURO-AV socket on the television set with a EURO-AV cable.

Operation

Switch on the television set and the satellite receiver.

Plug the mains lead for the VCR back in.

A description of how to record satellite broadcasts can be found in the first part of the operating instructions on page 32.

A description of record programming for satellite broadcasts can be found in the first part of the operating instructions in the programming examples in variants 1 and 3.

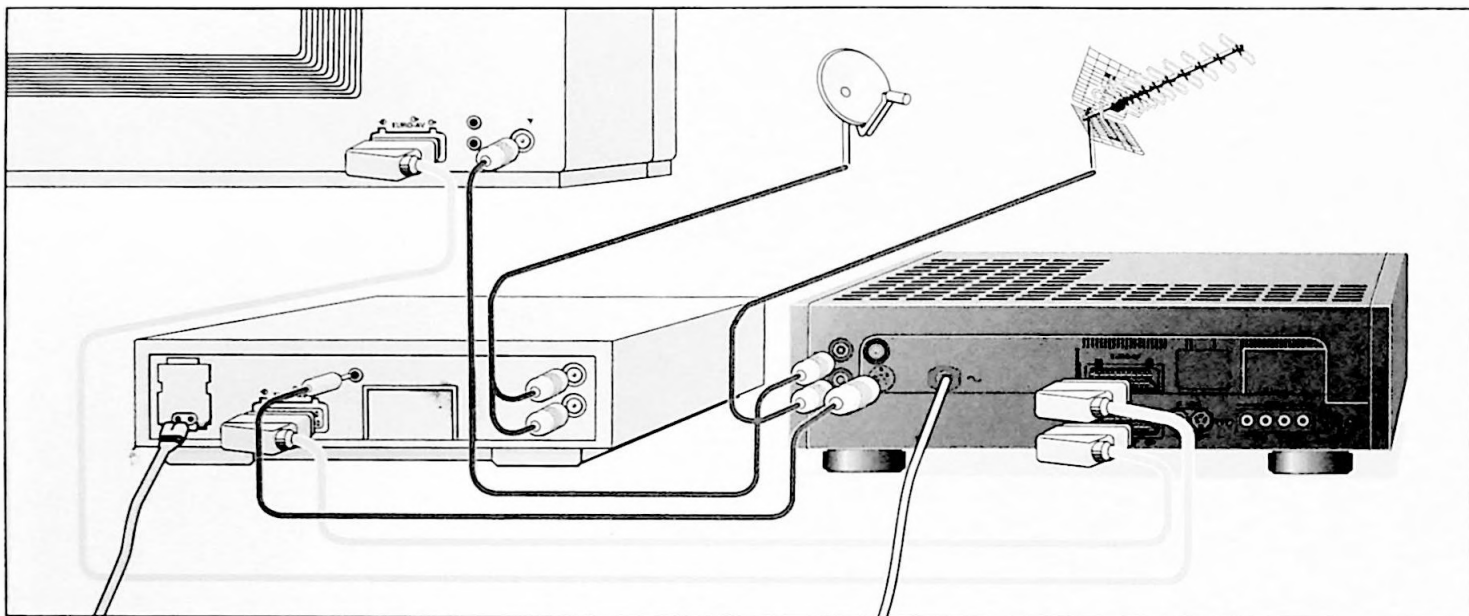
Please note!

The satellite receiver has to be switched to "standby" so that the picture/sound signal from the VCR is transferred to the television set using the EURO-AV connection.

* Consult your dealer.

8. Special Functions

Operation with a GRUNDIG Satellite Receiver with One EURO-AV Socket



reparation

Switch off the television set and the satellite receiver.

Pull the mains lead to the video recorder out of the wall outlet.

Connecting

Plug the aerial plug from the satellite aerial into the **X** or **Y** socket on the satellite receiver.

Connect the EURO-AV socket (to the recorder) on the satellite receiver to the \ominus EURO-AV \ominus socket on the recorder with the EURO-AV cable.

Connect the \boxtimes VCR socket on the satellite receiver to the universal socket on the VCR with the GRUNDIG SAT-FB cable* (order no. 27511-384.01).

Plug the aerial plug of the standard house aerial into the **Y** socket on the video recorder.

Connect the \square socket on the video recorder to the **Y** socket on the television set with a standard commercial cable.

Connect the EURO-AV \ominus socket on the video recorder to the EURO-AV socket on the television set with a EURO-AV cable.

* Consult your dealer.

Operation

Switch on the television set and the satellite receiver.

Plug the mains lead for the VCR back in.

A description of how to record satellite broadcasts can be found in the first part of the operating instructions on page 32.

A description of record programming for satellite broadcasts can be found in the first part of the operating instructions in the programming examples in variants 1 and 3.

Please note!

If you want to watch a satellite programme on the television set, the video recorder has been switched to EE mode (= loop-through mode) by pressing the \boxtimes button. Then press the AV/CV button on the remote control handset.
Display on recorder: EE .

8. Special Functions

Copying with ...

- ... a D 2-MAC decoder,
- ... television sets with the 16:9 format,
- ... a video recorder/camera recorder with Y-chroma signal (separate picture and colour signal).

When operating one of these units it is necessary to adapt the input sockets on the recorder.

Press the **INFO** button.

With the numbered button **4** select the "Sonderfunktionen" (Special Functions) line from the "Info" page.

The "Sonderfunktionen" page will appear.

With the numbered button **3** select the "Externe Anschlüsse" (External Connections) line from the "Sonderfunktionen" page.

The "Externe Anschlüsse" page will appear.



The different lines can be selected with the **▼** or **▲** buttons. The desired functions can be selected with the **◀** or **▶** buttons.

The selected position is underlined in blue. If the position is stored, the marking will turn green.

Store the function with the **OK** button.

The recorder will switch to the television picture.

Frame Converter

Since your video recorder can only record standard picture signals (FBAS-PAL signal), it is necessary to adapt this signal when recording FBAS (CCVS) signals using other line numbers.

To do this, press the **□** button during recording-pause.

8. Special Functions

Teletext Operation with this Recorder

Teletext is a free service provided by television stations which is transmitted with the television signal, processed by the recorder, and then appears on your television screen.

Teletext consists of a large number of text pages, e. g. sports and political news, stock market prices, weather reports and lot of other information.



Preparation:

Switch on the television set.

Select the AV programme position for the video recorder on the television.

Selecting a television programme


The Teletext offerings, as well as the organization and setup of the separate pages, varies from station to station.


Therefore, you should first select the television programme whose Teletext pages you want to see with the  PROGRAM  buttons.

TOP-text mode (Table Of Pages)

With this new development of the conventional Teletext system, you no longer need to enter the numbers of the Teletext pages. You can call up different topics, chapters and individual pages from an overview just by pressing a button.


The illustration below shows the functional diagram.

Call up the "Info" page with the  button.

Select the "Videotext" (Teletext) line from the "Info" menu with the numbered button .


Teletext page 100 (= Teletext overview) will appear.

Selecting a topic



You can select the topic by repeatedly pressing the  button (blue).




The next topic will be shown in the blue Info line.

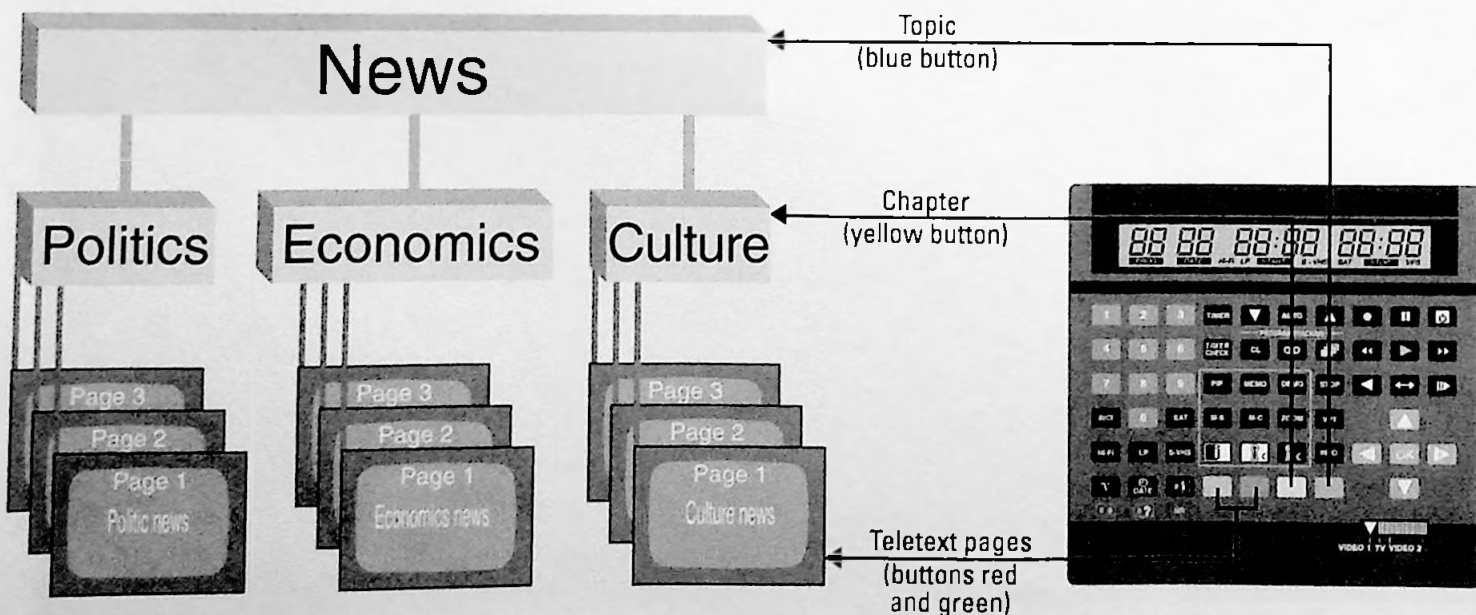
Selecting the chapter

You can select the chapter of the selected topic by repeatedly pressing the  (yellow) button.

The next chapter will be shown in the yellow Info line.

If the selected chapter consists of several pages, you can retrieve these pages. Forwards with the  button (green), or reverse with the  button (red).

To reduce the waiting period for the selected Teletext page, the recorder automatically stores three Teletext pages:
the page of the next topic;  button (blue)
the page of the next chapter;  button (yellow)
the following page of the selected chapter;  button (green).



8. Special Functions Teletext Operation

Normal Teletext operation

Call up the "Info" page with the **INFO** button.

Select the "Videotext" line from the "Info" page with the numbered button **2**.

The Teletext page 100 (= Teletext overview) will appear.

Select the Teletext pages

Select the desired Teletext page from the Teletext overview by entering the page number of the Teletext page in three digits with the numbered buttons **1** ... **0**.

The page will appear after a short time.

The Teletext pages can be "skimmed" up or down, page by page, with the **▲** (red) or **▼** (green) button.

Each time you press the **▲** (yellow) button, you can skip 10 pages.

Each time you press the **▼** (blau) button you can skip 100 pages.

Select the retrieved Teletext page from another television programme (programme positions) by pressing the **▼** PROGRAM **▲** button.

If the TOP-text system is offered by a station, the recorder will automatically switch over to this system.

Multi-pages

Several sub-pages can be summarized under one page number, which are automatically turned to by the station.

You can recognize multi-pages by the display under the clock. The display 1/2, for example, means that you are viewing the first of two existing sub-pages.

If you want to view a sub-page for a longer period of time, press the **STOP** button.

The indication Stop will appear in the upper left.

Press the **STOP** button again to end this function.

Enlarging character size

Normal letter size = basic setting.

Consecutively pressing the **ES** button selects:

double letter size in the top half of the page;

double letter size in the bottom half of the page;

normal letter size on the entire page.

Displaying hidden text

Certain Teletext pages may contain hidden information, e.g. solutions to brain teasers or the VPS times for programming your recorder.

If you press the **ES?** (**ES**) button, concealed information will become visible.

If you press the **ES?** (**ES**) again, the information will be concealed again.

Subtitles for television programmes

Some shows are provided with subtitles for the hearing impaired. The page numbers (e.g. page 150) for these subtitles can be found in the announcement before the programme and in the Teletext pages' "subtitle preview".

At the beginning of the programme, enter the number of the subtitle page with the numbered buttons **1** ... **0**.

You will see the subtitles of the selected TV show on the screen.

You can enlarge the size of the subtitles with the **ES** button.

Switching sound on

The sound of the TV programme can be switched on with the **▶▶** button. The programme position and the recording level indicator appear in addition in the display of the recorder.

Pressing the **▶▶** button again switches the sound off again.

Ending Teletext

To switch back to the television picture, press the **TV** button.

8. Special Functions

Your Recorder as a Receiver

So, your television set doesn't have a "cable-adapted" receiver yet?


No problem, this recorder has cable capability, i. e. it can also receive television programmes from special channels that are fed directly or sent via satellite into the cable system.

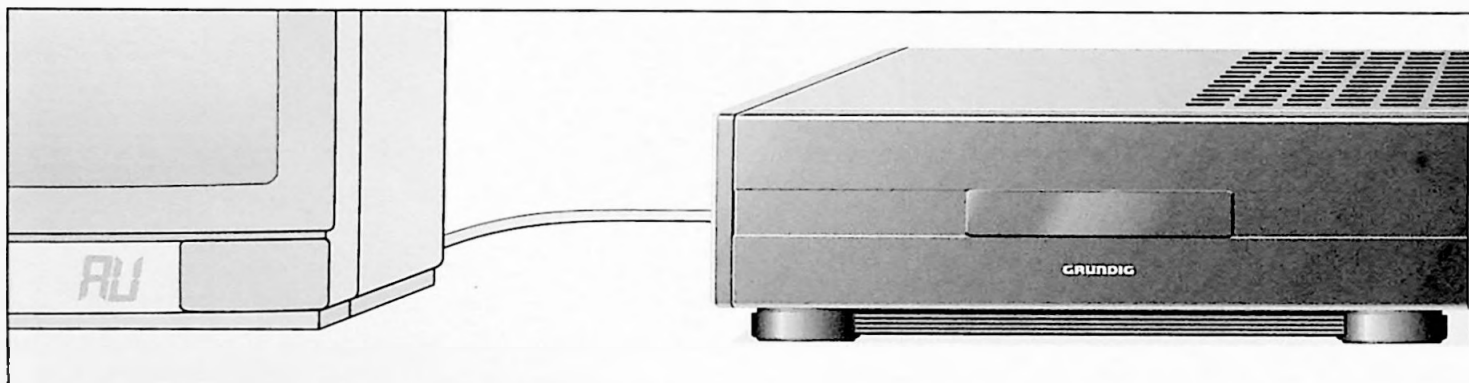
The recorder's transmitter has to be turned on to do this. Instructions can be found in the first part of the operating instructions on page 12.

Preparation

Turn on the television set.
Your television set serves as a monitor.



Select the AV programme position for the recorder on the television set.

Press the  button on the remote control handset or on the recorder.






Selecting a television programme on the recorder

Using the remote control handset

Select the desired television programme with the  PROGRAM  buttons,

Unoccupied programme positions will be skipped;

or

Enter the one- or two-digit television programme with the numbered buttons  ...  and then confirm it with the PROGRAM  button.

You will see the selected programme on your television screen.

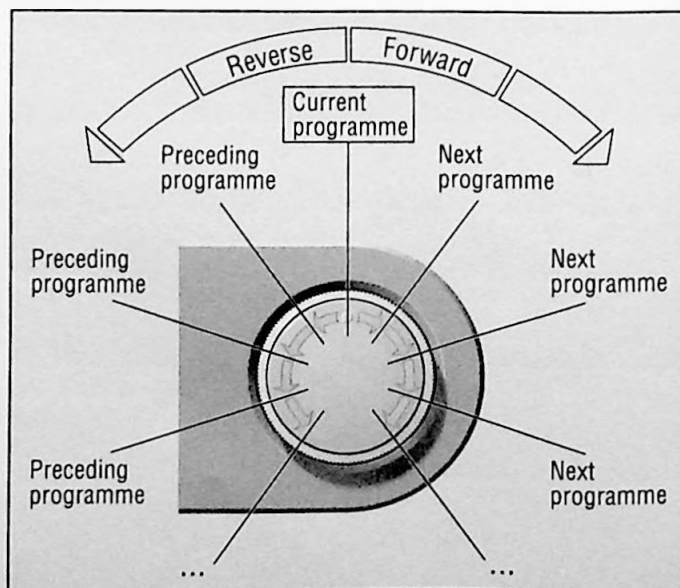
If the selected programme position is not occupied with a programme, the recorder will switch to the programme position last selected.

Using the jog wheel on the recorder

Select the desired television programme by turning the jog wheel (see illustration).

You will see the selected programme on the television screen.

Unoccupied programme positions will be skipped.



8. Special Functions

The Combination Lock







Your recorder has an electronic combination lock. With this lock you can secure all of the functions. Even a cassette which has been inserted after the lock has been activated, cannot be ejected until you have unlocked it. Locking and unlocking can be done very simply with a one- to four-digit i.d. number.

Write your personal i.d. number in the boxes to the right.



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Your personal i.d. number!


Locking the recorder

To prepare for entering the i.d. number, first press the  button and then press the numbered buttons     and the  button.

This indication will appear on the recorder: 0000.

Enter the one- to four-digit i.d. number with the numbered buttons  ... .




Make sure to make a note of your personal i.d. number!

Store the i.d. number in the memory with the  button. The indication: LOCK resp. LOCKED will appear on the recorder along with the clock time. The recorder is locked.

If you insert a cassette now, it cannot be ejected.

In the case that you forget or misplace your i.d. number, your dealer can assist you.

Unlocking the recorder


Enter your personal i.d. number with the numbered buttons  ...  and press the  button.

The LOCK resp. LOCKED indication will disappear and the clock time will be shown on the recorder.

The recorder is now unlocked and each of its functions can be selected again.

Calling Up and Changing the Time and Date

Calling up the time and date

The time and date can be called up even during recording or playback by pressing the  button once or twice.




Changing the time


Automatically

The time will be automatically updated with programme position 1 in Teletext mode.

Manually


Press the  button.


Enter a new time (in hours and minutes) with the numbered buttons  ...  and confirm it with the  button.

After you press the  button the clock will start.




The digital clock will continue to run when the recorder is unplugged (however, the time will not be visible in the display).

Changing the date




Press the  button.

Press the  button.

The date will appear.

Enter the four-digit day and month with the numbered buttons  ...  and confirm it with the  button.

The day, month and year will be shown.

Enter the two-digit year (e.g. 9 and 2 for 1992) with the numbered buttons  ...  and confirm it with the  button.

8. Special Functions

The Recorder's Continuous Functions

Your recorder can:

record continuously from different signal sources, e.g. from a television programme or from units connected to the corresponding sockets.

It can also continuously play back.

Archived cassettes cannot be used for the "continuous function recording".


A continuous recording will not be archived by the recorder.


Setting up for the continuous function






Open the front cover of the recorder.

Insert a cassette with sufficient playing time for continuous recording.

Insert a previously recorded tape for continuous playback.

Start playback by pressing the  button.



When you reach to place where playback should end, press the  button.

Press the numbered buttons     and then press the  button.

This indication will appear on the recorder: CONT.

Then you can select the different functions.




Continuous function recording using the EURO-AV socket

Press the  button until AV appears in the recorder's display, then press the  button longer.

The recorder will record to the end of the tape, rewind the tape and then begin recording again.




Stop the continuous function with the  button.

Continuous function recording using the aerial socket

Select a television programme with the numbered buttons  ...  and then press the  button.

The recorder will record until the end of the tape, rewind the tape and then begin recording again.

Continuous function recording using the VIDEO IN and AUDIO LR IN sockets

Press the  button until  appears in the recorder/display, then press the  button longer.

The recorder will record until the end of the tape, rewind the tape to the beginning and will start recording again.

Continuous function recording using the S-VHS IN and AUDIO LR IN sockets

Press the  button until  appears in the recorder's display, then press the  button longer.


The recorder will record to the end of the tape, rewind the tape and then begin recording again.

Continuous function recording using the S-VHS and AUDIO R sockets

Press the  button until  appears in the recorder's display, then press the  button longer.

The recorder will record to the end of the tape, rewind the tape and then begin recording again.

Continuous function playback

Start the function by pressing the  button.

The tape will be wound to the beginning and playback will begin.

The tape will play until it reaches the position marked on the tape and will then be rewound to the beginning and will start again.

Ending the continuous function

Press the  button on the recorder.

8. Special Functions

Remote Controlling the TV Set

You can also control GRUNDIG colour television sets with the video remote control handset RP 81.

Television sets starting with TP 661 remote control handset and later models.

Televisions with the TP 590, TP 600, TP 610, TP 630, TP 650 and TP 660 remote control handsets.

The functions which can be controlled depend on the features on your GRUNDIG television set.

Preparation

Switch on the television set with the power button.

Move the switch on the remote control handset to the TV setting.

Point the remote control handset at the television.

Television sets with TP 590, TP 600, TP 610, TP 630, TP 650 and TP 660 remote control handsets

Selecting a programme

Select the programme positions 1 to 9 with the number buttons **1** ... **9**.

Select the AV programme position with the **0** number button.

Adjusting the volume

If you press the **◀** button, the volume will go down.

If you press the **▶** button, the volume will go up.

You can reset the volume at the optimal value (basic setting) with the **OK** button.

Standby

During breaks you can switch your television set to standby with the **⏻** button.

You can switch the television set back on with the numbered buttons **1** ... **9**.

Television sets with TP 661 remote control handsets and later models

Selecting a programme

Select the programme positions 1 to 9 with the numbered buttons **1** ... **9**.

For the two-digit programme positions 10 to 49, enter the tens place first, this will flash for ca. 3 seconds, during which time you should enter the unit place.

With the **▼** PROGRAM **▲** buttons you can step through the programme positions one by one.

Select the AV programme position by pressing the **AV/CV** button; Select the CV programme position by pressing the **AV/CV** again.

Adjusting the volume

If you press the **◀** button, the volume will go down.

If you press the **▶** button, the volume will go up.

You can reset the volume at the optimal value (basic setting) with the **OK** button.

Stereo broadcasts

If your television set receives a stereo broadcast, it automatically switches to stereo sound playback.

If the stereo sound quality is poor, you can switch to mono sound playback with the **AV** button.

Two-channel broadcasts

If your television receives a two-channel broadcast, for example a movie with the original sound on sound channel 2 and a dubbed version on sound channel 1, you can select the desired channel by pressing the **AV** button.

The indication 1 (for sound channel 1), or 2 (for sound channel 2) will appear on the TV screen.

Stereo depth, spatial sound

Widens the sound for stereo broadcasts.

Improves the sound for mono broadcasts.

Switch this feature on or off with the **↔** button.

Standby

During breaks you can switch your television set to standby with the **⏻** button.

You can switch the television set back on with the numbered buttons **1** ... **9**.

8. Special Functions

Remote Controlling Another GRUNDIG Video Recorder

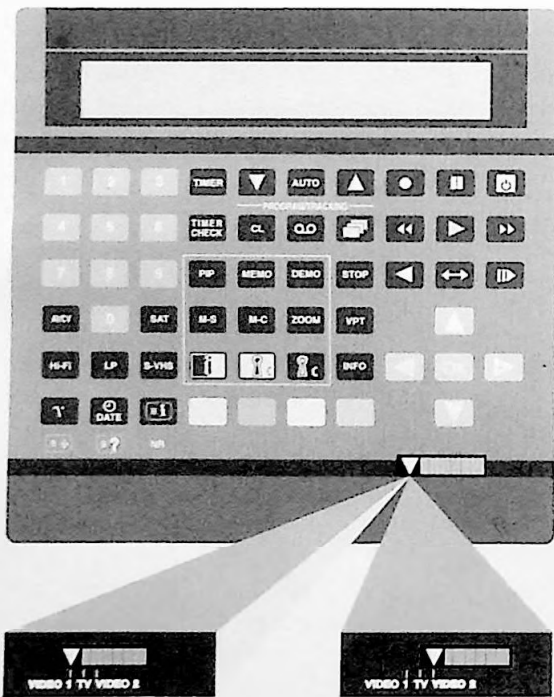
With this remote control handset you can control different GRUNDIG video recorders independent of each other.

Your GV 280 and a second video recorder from the 600 to 900 lines and the GV 200 and later models.

Your GV 280 and a second video recorder from the 400 or 500 line.

To make this possible, the remote control handset and/or the respective video recorder must be adapted.

Any adjustments are erased when the batteries are changed in the remote control handset.



When the switch is in the VIDEO 1 position, you can control your GV 280;

When the switch is in the VIDEO 2 position, you can control the second recorder.

If the VIDEO 1 TV VIDEO 2 switch is not positioned in the selected video level when operating your GV 280, the indication VID 1 or VID 2 on the recorder will indicate that the remote control handset should be switched over to the other video level.

Remote control of two video recorders from the 600 to 900 lines and the GV 200 and later models.

To control your GV 280 push the switch to the VIDEO 1 position. It is not necessary to make any adaptations.

To control a second recorder, the command structure has to be changed.

Push the switch to the VIDEO 1 position.

Unplug your GV 280 from the wall socket.

Point the remote control handset at the second recorder and press the numbered buttons **8** **5** **1** **7** consecutively and then press the **OK** button.

The second recorder will only react if you push the switch to the VIDEO 2 position.

Plug your GV 280 back into the wall outlet.

If you want to undo the adaptation, push the switch to the VIDEO 2 position and press the numbered buttons **8** **5** **1** **6** consecutively and then press the **OK** button.

Remote control of the video recorders from the 400 and 500 lines

To control your GV 280 push the switch to the VIDEO 1 position, press the numbered buttons **8** **5** **2** **7** consecutively and then press the **OK** button.

Your GV 280 will react only if the switch is in the VIDEO 1 position.

To control the recorders from the 400 or 500 line, the command structure must be changed.

Push the switch to the VIDEO 2 position.

Hold down the **STOP** button until **EO 15** appears and, within 5 seconds, press the **←** button.

Display on the remote control handset: **EO 10**.

If you want to undo the adaptation, push the switch VIDEO 1 position and press the numbered buttons **8** **5** **2** **6** consecutively and then press the **OK** button.

Then push the switch to the VIDEO 2 position, press the **STOP** button until **EO 10** appears and, within 5 seconds, press the **←** button.

Display on the remote control handset: **EO 16**.

