#### EXTENSIONS

FONTLOAD allows you to set up a character font designed in EYE  $\mathbb Q$  (or elsewhere) into any window.

Ex: To load a font file called  $MDV2\_CRAP$  so that it is used in the window #3, enter

FONTLOAD #3,"MDV2 CRAP"

Note that due to a SuperBASIC bug users of the ALOAD & FONTLOAD extensions MUST enclose the filename in quotes, if it is an explicit string. ALOAD #4,FLP1\_BUNK,10,10 fails but ALOAD #4,"FLP1\_BUNK",10,10 succeeds!

#### SUPER SPRITE GENERATOR

EYE Q is compatible with SSG, ( $^24.95$  from DP on 01-527 5493). To use the two together, proceed as normal with SSG but invoke the EYE Q extensions at the start of boot, say with

X=RESPR(4096):LBYTES device\_BAS\_CODE,X:CALL X

This assumes you have copied BAS\_CODE from EYE Q. At the appropriate time, ALOAD the EYE Q designed screen(s). Note that EYE Q can be used to design larger (non-animated) foreground characters than SSG. These too can be ALOADed to specific locations.

## WCOPIERS BEWARE!

EYE Q (& most other graphics packages) uses the file header to store saved screen details: if no data is present EYE Q assumes that the save is full colour w/o compression & of the full screen.

WCOPY (& COPY too if QJUMP's toolkit is on - unplug it) CORRUPTS headers - stick to the SuperBASIC COPY while cloneing & copying screens! Its wholly the toolkit's fault - corrupting headers is dumb.

SAVE works perfectly from inside EYE Q so you CAN have the toolkit plugged in while using EYE Q.

## MAGNIFICATION

If you make changes to cursor status whilst in magnified mode (as opposed to just using magnified mode for viewing), control is not reliable on return to the normal mode. If you must make changes in magnified mode, then after returning you should save the screen & reboot. The hassle is caused by RAM shortage. You have the V1.0 of EYE Q: V1.1 (due 1.9.86) lifts the restriction. You can send us your EYE Q cartridge after 1.9.86 for a free upgrade.

## SAVING IN GENERAL

Make saves very frequently (PSU glitches cause heartache!) & ALWAYS verify them immediately - the target device may have bad sectors! Do this by reloading - if the screen is corrupt, hit ESC to recover the original.

A very tiny number of screens cannot be saved in compressed mode. If a compressed screen fails to verify, try the save w/o compression.

# DEFAULTS FILE STRUCTURE

### Offset Content

- 0 MSB of baud rate
- 1 LSB of baud rate
- No: of preamble bytes, followed by preamble
- ? No: of postamble bytes, followed by postamble
- ? CHR\$(0) if length of (preamble+postamble) is odd otherwise no byte at all
- ? Entry pt & start of printer driver (upto 1000 bytes)

Note that the driver supplied is for Epson compatible printers. The supplied baud rate is 9600 with no preamble or postamble.

#### MISCELLANY

- \* Don't be sloppy tap keys briefly.
- \* Fill takes time be patient. Experiment.